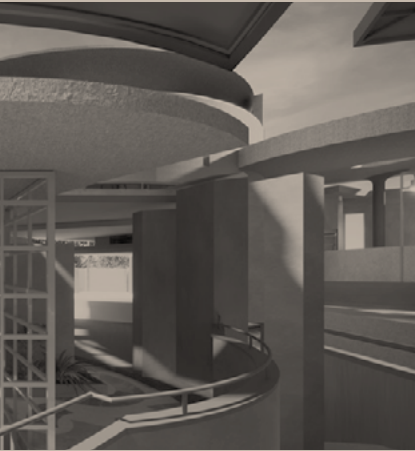


LASALLE College of the Arts
Undergraduate prospectus
AY2026/27



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About LASALLE College of the Arts

Asia's leading contemporary arts and design institution

LASALLE College of the Arts is the highest ranked specialist arts institution in Southeast Asia for Performing Arts, and joint top for Art & Design (QS World University Rankings by Subject 2025).

The College offers 36 Diploma, BA (Hons) and MA programmes across the full spectrum of arts and design disciplines. A nurturing, interdisciplinary learning environment inspires the next generation of forward-looking and globally engaged creative leaders, who are mentored by a faculty of award-winning artists, designers, educators and researchers. LASALLE's tradition of practice-led research sets the College apart as an international centre of excellence.

Founded in 1984 by the late De La Salle Brother Joseph McNally—a visionary artist and educator—LASALLE has written, developed and delivered all its own academic programmes since 2004, and continues to do so as a founding member of the University of the Arts Singapore alliance. LASALLE is a non-profit private educational institution. The College receives tuition grant support from Singapore's Ministry of Education.



About the University of the Arts Singapore

Bringing a new chapter to the arts in Singapore, nurturing the next generation of creatives

The University of the Arts Singapore (UAS) is Singapore's first arts university nurturing a new generation of forward-looking artists, designers, educators, researchers, arts leaders and changemakers.

UAS is founded on an alliance of Singapore's leading arts institutions, LASALLE College of the Arts (LASALLE) and Nanyang Academy of Fine Arts (NAFA).

Located in the heart of the arts and civic district, LASALLE and NAFA are distinguished by unique heritages, strong artistic traditions, and innovative teaching approaches. Our faculty and alumni have earned national recognition, including Cultural Medallions and Young Artist Awards, championing Singaporean creativity on the global stage.

UAS will further generate new artistic thinking and discourse by creatively combining teaching, practice, and research. Collaborating with arts communities and industry partners locally and internationally, our graduates will energise the cultural landscape and the creative economy. We will strengthen Singapore as a creative hub in Asia.

In August 2024, UAS welcomed its first cohort of undergraduate and postgraduate students from LASALLE and NAFA, with degrees conferred by UAS.



Image: University of the Arts Singapore

Welcome to a creative arts education like no other

LASALLE College of the Arts provides a supportive, progressive and truly inspiring environment for our students.

With a focus on nurturing creative expression, innovation and independence of thought, we encourage students to be inquisitive and original artists and designers. They become highly skilled, and excel both in their chosen specialisms and in their collaborations with practitioners from other disciplines.

The College prepares graduates for sustained and successful careers in the creative industries through a practice-based and industry-led pedagogy. It is a demanding and immersive learning experience guided by an outstanding international faculty, professional artists, and industry mentors.

We foster high-level creative skills, but allow students to assert their freedom to be different, and to chart imaginative new territories—and this is what prepares them for real and sustainable careers in the arts.

We offer an exceptional range of Diploma, BA (Hons) and MA programmes that is well respected in the global arts arena. With a strategic and central location in Singapore's cultural district, our award-winning, open campus provides a magnificent space and inspirational setting for study and creative exchange.

At LASALLE, we work continually to innovate in our teaching and research, and set new benchmarks in arts education. We believe in our students and their ability to be the pioneers who will help to define the future of contemporary arts practice.

I look forward to welcoming you to LASALLE.

Professor Steve Dixon
President
LASALLE College of the Arts



A truly immersive arts environment

As a leading contemporary arts institution, LASALLE's programmes testify to the power of the arts to communicate across cultures and geographies.

What sets us apart is having artists and students from different disciplines bring out the best of each other, in creative collaborations that spark inspirations and innovations. More importantly, this prepares our graduates for sustained and fulfilling careers in the creative industries.

With a vibrant campus calendar ranging from Open House to The LASALLE Show and jam packed with arts events in between, student life at LASALLE is an experience you will remember as the best years of your life.

At LASALLE, you will:

- Learn in a real arts school which is practice-led and industry focused.
- Experience artistic revolutions through interdisciplinary collaborations.
- Be in a progressive environment where you are encouraged to be a creative individual.
- Be mentored by some of the best international arts practitioners and taught by practicing artists and designers from the creative industries.
- Be in an accredited institution with programmes that are original and developed by LASALLE.
- Gain valuable experience through engaging internship programmes and industry collaborations with established partners in both traditional and non-traditional creative sectors.
- Be embraced by a diverse community of students and lecturers from around the world in a conducive hub of artistic energy.
- Eat, breathe and live creativity 24/7 with a range of activities like on-campus exhibitions, performances, gigs, open mics, and arts markets.



Campuses

McNally Campus

Situated in the central civic and cultural district of Singapore, the McNally Campus is designed to optimise interaction and provide line of sight across the community through its glass facade and gateless walls. The design provides many platforms for interaction and inspiration. In keeping with the integrative nature of contemporary arts and design practice, multiple breakout spaces and sky bridges encourage diverse art forms to coalesce and co-mingle, providing an inspiring learning environment for students.

Architecturally iconic and designed to enable a vibrant, connected community, the McNally Campus offers students an impressive array of performance and exhibition spaces for learning and showcasing. Core lectures and teaching programmes take place at the McNally Campus where LASALLE's unique learning environment encourages interdisciplinary interaction and a holistic approach to contemporary practice.

Winstedt Campus

The Winstedt Campus supports continuous innovation and excellence by supporting studio-based work and research. The space is designed as a comprehensive creative centre that visual arts students—in particular those involved in studio-based modules and levels—can utilise ample and appropriate spaces to develop and complete their semester projects, especially when some of these works might be larger in scale and ambition.

Wilkie Edge learning space

Located just 50 metres away from the McNally Campus, the Wilkie Edge learning space is used for studio-based modules and research work of the Faculty of Design. It also features a communal space for MA student-initiated events.





The Ngee Ann Kongsi Library

The Ngee Ann Kongsi Library houses an extensive arts-related specialist collection of Singapore publications in hard and electronic forms including:

- A comprehensive range of arts and design books, audio-visual resources, e-books and periodicals with a focus on building a niche collection in the contemporary arts.
- A Singapore collection of local artists and the arts scene.
- A contemporary Asian art collection.
- Exhibition catalogues of local and foreign artists.
- Academic databases and e-journals, specialist art dictionaries, encyclopaedia and directories.
- Audio-visual materials including music CDs, CD-ROMs, videos, DVD and Blu-ray DVDs.



LASALLE's Institute of Contemporary Arts Singapore

The Institute of Contemporary Arts Singapore (ICAS) is the curatorial division of LASALLE College of the Arts. Situated at the College's dynamic city campus, its five galleries present a programme of curated international exhibitions alongside exhibitions organised with students, academic staff and alumni. ICAS provides curatorial expertise and resources in the areas of exhibition development, display and mediation, publishing and education as well as manages the LASALLE College of the Arts Collection.

Theatres

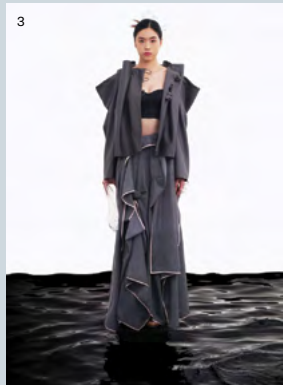
For teaching and learning purposes, LASALLE houses the Singapore Airlines Theatre and two other black boxes. These spaces are also popular with external hirers to stage major theatre festivals and performances during semester breaks.





Communication Arts

2024
Photography—Student Work
Award of Excellence
Trisha Bhardwaj (1)
BA (Hons) Design Communication (Class of 2025)
Entry: *Symphonic Structures*



Creative Conscience Global Awards

2024
Winner (Gold)
Christelle Anne Stephen (2)
Diploma in Design for Communication and
Experiences, Class of 2024
Entry: *Clarity*

Winner (Gold)
Pricilla Chiquitra Mintura (3)
BA (Hons) Fashion Design and Textiles
(Class of 2024)
Entry: *In Between: Heaven and Earth S/S 25*

Winner (Silver)
Soong Li Shya
BA (Hons) Design Communication (Class of 2024)
Entry: *Food and the Migrant Dispora*

Winner (Silver)
Tulip Aggarwal
BA (Hons) Fashion Media and Industries
(Class of 2024)
Entry: *Punah*

Winner (Silver)
Li Xinci
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *Huu: Drifting Seeds*

Winner (Silver)
Rynna Shazrina
BA (Hons) Fashion Design and Textiles
(Class of 2024)
Entry: *Tropical Threads*

Winner (Bronze)
Kelly Chang Kaizhu
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *Echoes of Essence*

Winner (Bronze)
Athirah Alfaiz Binte Loqman
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *Mekar*

Winner (Bronze)
Kai Yun Ng, Xinci Li, Lay Yen Tan and Jiaqi Si
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *The Lost Stroke*

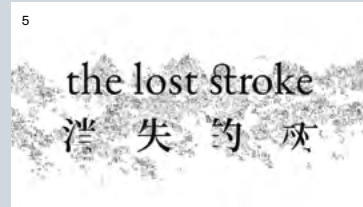
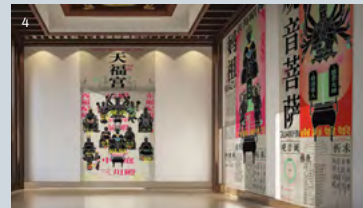
Winner (Bronze)
Eideen Ng
BA (Hons) Fashion Media and Industries
(Class of 2024)
Entry: *Odes to The Allure of Shadows*

Highly Commended
Hazirah Norazmi
BA (Hons) Fashion Media and Industries
(Class of 2024)
Entry: *Challenging Modesty*

Crowbar Awards

2024
Best of Show, Best of Category—Film/
Photography
Two Golds, two Silvers
Derrick Yeo
BA (Hons) Fashion Media and Industries
(Class of 2024)
Entry: *And Dust You Will Return*

Best of Category—Design
One Gold
Ng Kai Yun (4)
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *The Art of Devotion*



Two Golds, three Silvers, one Bronze
Kai Yun Ng, Xinci Li, Lay Yen Tan and Jiaqi Si (5)
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *The Lost Stroke*

One Gold, one Silver
Celestine Chia
BA (Hons) Fashion Media and Industries
(Class of 2024)
Entry: *Psalms of the Seraphim*

One Gold
Lai Shan Yiing Lai
BA (Hons) Design Communication (Class of 2024)
Entry: *Ancestor's Legacy*

One Gold
Sophia Francine Barrientos Tantamco
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *BABABA Bar*

One Silver
Rephael Lee Yong Xian
Diploma in Design for Communication and
Experiences (Class of 2024)
Entry: *Experience in Dyslexia*

One Silver
Chew Zhen Jue
Diploma in Animation (Class of 2024)
Entry: *Fury Fury*

One Silver
Muhammad Fatih Bin Rosli
BA (Hons) Design Communication (Class of 2024)
Entry: *Kau Faham Bahasa Tak?*

Two Bronzes
**Alda Soh Bi Rui, Aaron Shovat Ranathoes
Wesley, Ang Zi Ying Tammy, Carenza Angela
Hannata**
BA (Hons) Design Communication (Class of 2025)
Entry: *Noise Over Nature*

Two Bronzes
**Eugenia Er Jing Ju, Iman Khalilah Darke, Marie
Dominique Carlos Clavecillas**
BA (Hons) Design Communication (Class of 2026)
Entry: *Samaritans of Singapore Rebrand*

One Bronze
Lee Jiwon, Kim Hyunjin
Diploma in Design for Communication and
Experiences (Class of 2025)
Entry: *Archifest 2024: Futurescape*

Bringing out the best in our students



A partnership between Hyundai Motor Group Innovation Center Singapore and LASALLE invited students to dream up car decal designs for the IONIQ 6.



An MOU between LASALLE and Mediacorp paved the way for projects by the Putnam School of Film & Animation.

Awards and accolades

At LASALLE, creativity and passion are celebrated in many ways. With students honoured at top international awards shows and showcases, these accolades and accomplishments are testament to our excellence in the arts as well as the incandescent talent of the student body.

LASALLE's winning streak at major competitions includes Young Artist Award, Communication Arts, Creative Conscience Global Awards, Crowbar Awards, D&AD New Blood Awards, Harper's BAZAAR Asia NewGen Fashion Award, National Youth Film Festival, UOB Painting of the Year and BAFTA Student Awards among many others.

Industry collaborations

By partnering with companies in the creative industries, LASALLE offers students opportunities to understand and appreciate real-world challenges. These projects prepare our students to become game-changers and creative leaders once they step into the working world.

Be it live projects, internship placements, design competitions, group exhibitions or overseas field trips, our students are provided with valuable opportunities to learn by doing, and to expand their creative horizons in real-case scenarios. Some of our established industry partners include Arts House Limited, Chanel, Scoot, Lego, DBS, Hirsch Bedner Associates, TBWA, Resorts World Sentosa, Mediacorp, Skechers, Hyundai and more.

One Bronze
Lee Si Jue, Marcus
BA (Hons) Design Communication (Class of 2024)
Entry: *Artefacts of Fragmentation*

One Bronze
Chong Eliza
BA (Hons) Design Communication (Class of 2024)
Entry: *Being Able to be Unable*

One Bronze
Julienne Grace Ng Lim
BA (Hons) Design Communication (Class of 2024)
Entry: *Characraft: Writing through Play*

One Bronze
Elizabeth Lim and Avery Jaba Chan
BA (Hons) Animation Art (Class of 2025) and
BA (Hons) Music (Class of 2023)
Entry: *Dream Machine*

One Bronze
Sophia Francine Barrientos Tantamco, Wee Wan Ming and Lee Yeyoung
Diploma in Design for Communication and Experiences (Class of 2024)
Entry: *IMAX: Expand Your Vision*

One Bronze
Ahmad Irfan
BA (Hons) Design Communication (Class of 2024)
Entry: *Kohiseed*

One Bronze
Carol Pham Hong Nhi
Diploma in Creative Direction for Fashion (Class of 2024)
Entry: *Maison Meuf*

One Bronze
Zaneta Trixie
Diploma in Design for Communication and Experiences (Class of 2024)
Entry: *Path*

One Bronze
Beh Shermeen, Xiao Min, Ho Ping, Ke Jia Qi
BA (Hons) Animation Art (Class of 2025)
Entry: *Set Aside*

One Bronze
Fioren Agasi, Zeelia Neo Yimin (6)
Diploma in Design for Communication and Experiences (Class of 2025)
Entry: *Singapore Food Fest: Flavour Fiesta*

One Bronze
Cheng Cheu Yean, Ng Lei Kee, Geralyn Lam
BA (Hons) Design Communication (Class of 2026)
Entry: *SPCA Rebranding*

One Bronze
Tan Yi Ru
BA (Hons) Design Communication (Class of 2024)
Entry: 寄节: *Sending Seasons*



D&AD New Blood Awards

2025
Wood Pencil
(Monotype)
Angelena Ika Mah, Danh Nguyen, Hui Ting Quek, Nguyet Minh Hoang, Sulaiman Baktiyar (7)
Diploma in Design for Communication and Experiences (Class of 2025)
Entry: *Ctrl+Alt+Fr33dom*

2024
Graphite Pencil
(Google Fonts & The Typographic Circle)
Kai Yun Ng, Xinci Li, Lay Yen Tan and Jiaqi Si
Diploma in Design for Communication and Experiences (Class of 2024)
Entry: *The Lost Stroke*

Wood Pencil
(Twister & 1HQ Netherlands)
Thessalonica Ruth Meiriane Zipora, Cheng Kai Ting, Ching Qi Qing Pearlin, Dave Yu Warsanta, Zaneta Trixie (8)
Diploma in Design for Communication and Experiences (Class of 2024)
Entry: *Plot-Twister*

Wood Pencil
(IMAX)
Lee Jiye, Lee Yeyoung, Wee Wan Ming, Sophia Francine Barrientos Tantamco, Andromeda Kurniawan Pontianus (9)
Diploma in Design for Communication and Experiences (Class of 2024)
Entry: *IMAX: Expanding Beyond Cinema*

Golden Point Award

2023
Short Story (English)—2nd Prize
Joseph Tan Soon Teck
MA Creative Writing (Class of 2024)

Harper's BAZAAR Asia NewGen Fashion Award

2023
Winner
Lim Su Hui
BA (Hons) Fashion Design and Textiles (Class of 2023)
Entry: *Homeland*



Singapore Youth Film Awards

2024
Best Short Film
Wo Chee Yin Susan, Andre Chong (10)
BA (Hons) Film (Class of 2024)
Entry: *Trilingual Education Programme*

Best Short Film (Open Youth Category)
Wong Xiao Xuan
BA (Hons) Film (Class of 2022)
Entry: *Today's Sunlight Falls Weakly On You*

Best Cinematography (Student Category)
Zhakyrta Binte Zulkiflee
BA (Hons) Film (Class of 2025)
Entry: *Sacred Cow (தீடமிடப்பட் லிபத்த)*

Best Director (Open Youth Category)
Lim Yuzheng
BA (Hons) Film (Class of 2022)
Entry: *Today's Sunlight Falls Weakly On You*

Best Cinematography (Open Youth Category)
Song Zhi Yi, Dan
BA (Hons) Film (Class of 2022)
Entry: *Today's Sunlight Falls Weakly On You*

Special Mention (Open Youth Category)
Lim Yen (11)
BA (Hons) Film (Class of 2016)
Entry: *Exits / Entrances*



Spatial Design Awards (SPADE)

2024
Gold, Best Retail Design
Levi Karen Asafita Suhirno (12)
BA (Hons) Interior Design (Class of 2025)
Entry: *Looking Younger Everyday by Kiehl's*

Gold, Best Workplace Design
Kim Minjung (13)
BA (Hons) Interior Design (Class of 2024)
Entry: *IDEATIVITY*

Gold, Best Public Design
John David Sta Maria Poe (14)
BA (Hons) Interior Design (Class of 2026)
Entry: *Reflections on the Bay*

Bronze, Best Workplace Design
Alicia Lim
BA (Hons) Interior Design (Class of 2026)
Entry: *Fragments*

Bronze, Best Workplace Design
Leong Wai Kit
BA (Hons) Interior Design (Class of 2024)
Entry: *Studio Ratio*

Bronze, Best Workplace Design
Lee Yurim
BA (Hons) Interior Design (Class of 2024)
Entry: *TEXTSCAPE*

Bronze, Best Public Design
Yang Hayoung
BA (Hons) Interior Design (Class of 2024)
Entry: *TOKORO: After the Family*

Red Dot Award: Design Concept

2025
Namjot Kaur (15)
BA (Hons) Product Design (Class of 2025)
Entry: *ALBATROSS*

Choong Yu Haun (16)
BA (Hons) Product Design (Class of 2025)
Entry: *Angko+*

Gunika Jain (17)
BA (Hons) Product Design (Class of 2025)
Entry: *Chhavi*

Sitikshu Badani (18)
BA (Hons) Product Design (Class of 2025)
Entry: *Bluu*



UOB Painting of the Year

2024
Silver Award, Established Artist Category
Dana Lam (19)
MA Fine Arts (Class of 2008)
Entry: *The Look Back*



Young Artist Award

2024
Zhang Fuming (20)
Diploma in Fine Arts (Class of 2011)
(Image: National Arts Council)

2023
Winner
Melissa Tan (21)
BA (Hons) Fine Arts (Class of 2011)
(Image: National Arts Council)



Yugo BAFTA Student Awards

2023
Shortlist
Chayanid Siripaiboolpong and Jessieca Junesha (22)
BA (Hons) Animation Art (Class of 2023)
Entry: *Loose Threads*

Alumni

Shining on the world stage

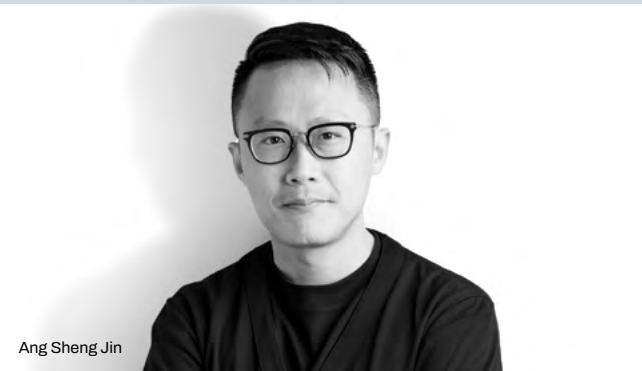
LASALLE has been nurturing some of Asia-Pacific's leading creative practitioners for over 40 years. Our stellar graduates include acclaimed and award-winning artists, designers, curators, writers, musicians, dancers, theatre pioneers and countless practitioners from the creative industries in Singapore and the international arts arena.



Kit Chan



Vincent Leow



Ang Sheng Jin



Marcus Yuen



Sezairi Sezali



Amanda Heng



Shirley Tan



Weixin Quek Chong (Image: National Arts Council)



Oon Shu An



Boo Junfeng



He Shuming



Windy Aulia



Nick Zavior



Riduan Zalani



Millicent Wong



Sara Wee

McNally School of Fine Arts

- **Amanda Heng** (Diploma in Fine Arts, Class of 1988) artist, recipient of Cultural Medallion (2010); 12th Benesse Prize at Singapore Biennale (2020); honoured inductee to the Singapore Women's Hall of Fame by Singapore Council of Women's Organisations (2023)
- **Genevieve Chua** (Diploma in Fine Arts, Class of 2004) artist, recipient of Young Artist Award (2012); IMPART Award, Artist Category (2020)
- **Vincent Leow** (Diploma in Fine Arts, Class of 1987) artist, recipient of Cultural Medallion (2020)
- **Shubigi Rao** (MA Fine Arts, Class of 2008) interdisciplinary artist and writer; artist, Singapore Pavilion for Venice Biennale (2022); curator, Kochi-Muziris Biennale (2022–23); curator, Gwangju Biennale Singapore Pavilion (2024); winner of Singapore Literature Prize 2024 (Creative nonfiction in English)
- **Kray Chen** (MA Fine Arts, Class of 2014) artist; recipient of Young Artist Award (2017); NTU Centre for Contemporary Art (2017); Bangkok Art Biennale (2018); Art Encounters Biennale (2019); Korea Research Fellow 10x10 (2021); Tokyo Biennale (2021, 2023)
- **Khai Hori** (MA Fine Arts, Class of 2006) curator, director and partner of Chan + Hori Contemporary; artistic director of Art Moments, Jakarta; deputy director of artistic programming, Palais de Tokyo in Paris (2014); Entwine – Maybank Women Eco-Weavers Southeast Asian Artists (2019)
- **Phan Thao Nguyen** (BA (Hons) Painting, Class of 2009) multimedia artist; co-founder, Art Labor; Rolex Protégée (2016–17); recipient of Han Nefkens Foundation-LOOP Barcelona Video Art Production Award in collaboration with Fundació Joan Miró (2018)
- **Khairullah Rahim** (BA (Hons) Fine Arts, Class of 2013) multimedia artist; winner, IMPART Awards (visual artist), Singapore (2017); artist in residence, Salzburger Kunstverein, Salzburg, Austria (2018); artist in residence, Hubei Institute of Fine Arts, China (2018)
- **Weixin Quek Chong** (BA (Hons) Fine Arts, Class of 2011) visual artist; recipient of Young Artist Award (2019); recipient of XXXI Circuitos de las Artes Plásticas Award, Madrid, Spain (2020); recipient of Generación 2024 Commission Award, Spain (2024)

Puttnam School of Film & Animation

- **Boo Junfeng** (BA (Hons) Film, Class of 2008) chairperson, Singapore International Film Festival; recipient of Young Artist Award (2009); director, Zhao Wei Films; *Sandcastle* (2010) screened at Cannes Film Festival and Berlin International Film Festival (2010); recipient of Best Feature Film and Best Director Awards for *Sandcastle* (2010); Singapore Youth Award (2011); director, *Apprentice* (2016)
- **Elvin Siew** (BA (Hons) Animation Art, Class of 2010) surfacing supervisor, Industrial Light & Magic—a division of Lucasfilm Ltd
- **Jow Zhi Wei** (BA (Hons) Film, Class of 2010) filmmaker, *Tomorrow Is a Long Time*, Best Director and Best Performance awards at Singapore Short Film Awards (2011); recipient of Young Artist Award (2014)
- **Kiki Teo** (BA (Hons) Animation Art, Class of 2012) lead texture artist, Industrial Light & Magic
- **He Shuming** (BA (Hons) Film, Class of 2012) screenwriter and film director, recipient of Young Artist Award (2019); *Ajooma*, Best Screenplay award at QCinema International Film Festival (2022) and Best Film at BaliMakarya Film Festival (2022)

School of Creative Industries

- **Patrick Putra Piay** (BA (Hons) Arts Management, Class of 2010) assistant director, Sector Development (Visual Arts), National Arts Council
- **Syaheedah Iskandar** (BA (Hons) Arts Management, Class of 2013) Southeast of Now (SEON) Emerging Writers Fellowship (2018); recipient of IMPART Awards (curator) (2020)
- **Yuni Hadi** (MA Arts and Cultural Management, Class of 2007) board member, Objectifs, Centre for Photography and Film; chairperson of board, The Substation Ltd; co-producer, *Ilo Ilo* (dir. Anthony Chen), winner of Camera d'Or for Best First Film at the 66th Cannes Film Festival (2013); Honorary Award at the Singapore Short Film Awards (2015); executive director, Singapore International Film Festival (2014–20), executive director, ArtsEquator

School of Design Communication

- **Ang Sheng Jin** (Diploma in Communication Design, Class of 2003) executive creative director, MullenLowe Singapore
- **Lim Si Ping** (BA (Hons) Design Communication, Class of 2009) digital designer; experience design lead, Gensler; founder, Handson
- **Marcus Yuen** (BA (Hons) Design Communication, Class of 2012) senior creative, Wieden + Kennedy New York; 17th most awarded art director in the world
- **Gracia Goh** (BA (Hons) Design Communication, Class of 2021) designer; CIM Award at RSA Student Design Awards (2020)
- **Dillah Zakbah** (Diploma in Communication Design, Class of 2005) creative technology and innovation director, BBH LA and Global; T-Mobile T-alkie Advertising, Media & PR: Media & Entertainment at Webby Awards (2019); Nike Go BKK - Gold at Clio Sports (2019)
- **Samuel Lim** (BA (Hons) Design Communication, Class of 2015) user experience designer; design lead, Innovation Lab at Public Service Division, Prime Minister's Office
- **Chua Jia Xiang** (BA (Hons) Design Communication, Class of 2014) multidisciplinary designer; Best of Design Category at The Crowbar Awards (2014); Exemplary Innovator Award and Gold Award in Social Responsibility (Design Category) at Public Sector Transformation Award (2022); senior consultant, Turner & Townsend, Qatar

School of Fashion

- **Nikita Hilda Yusman** (BA (Hons) Fashion Media and Industries, Class of 2022) winner, PhotoVogue Milan Festival (2022) and Blurring the Lines (2022)
- **Sabrina Elman** (BA (Hons) Fashion Media and Industries, Class of 2021), winner, ASVOFF: A Shaded View on Fashion Film Festival (2021) and Red Dot Design Award (2021)
- **Joanna Lim** (BA (Hons) Fashion Media and Industries, Class of 2017), winner Swarovski Prize (2017); founder & creative director at JOANNALSM; co-founder, Aller Row; co-founder & designer lead at MIRL
- **Caroline Suganda** (BA (Hons) Fashion Communication, Class of 2011); editor of Elle Singapore
- **Natasha Damodaran** (BA (Hons) Fashion Communication, Class of 2010) managing director, Vogue Singapore, Rob Report, Buro., Esquire)
- **Harry Halim** (Diploma in Fashion Design, Class of 2005) co-founder and creative director of HARRYHALIM
- **Windy Aulia** (Diploma in Fashion Design, Class of 2006) creative director, Harper's Bazaar Singapore and Her World
- **Sven Tan** (BA (Hons) Fashion Design, Class of 2005) co-founder and creative director, In Good Company; winner of Mercedes-Benz Asia Fashion Award (2005)

School of Spatial & Product Design

- **Tan Si Lin Shirley** (BA (Hons) Interior Design, Class of 2017) winner, 10th Cosentino Design Challenge (2016); recipient of Asia Young Designer Creative Idea Award (2016)
- **Javier Jauhari** (BA (Hons) Interior Design, Class of 2017) design consultant, studiogoto; winner, 10th Cosentino Design Challenge (2016)
- **Brandon Yeo** (BA (Hons) Product Design, Class of 2017) winner, Wallpaper* Handmade Next Generation Singapore Designer (2018)
- **Ronald Tan** (BA (Hons) Product Design, Class of 2017) winner, Singapore Design Awards (2017); winner, Red Dot Design Award (2017)
- **Lok Bin Kai** (BA (Hons) Product Design, Class of 2017) winner, iF Design Award (2018)

School of Contemporary Music

- **Kit Chan** (BA (Hons) Popular Music, Class of 2006) actress-singer
- **Mohamad Ghibran** (Diploma in World Music, Class of 2007) music composer/director for Kollywood movies; recipient of Best Music Score at Hollywood International Moving Pictures Film Festival Award (2018); recipient of Best Original Score Award at East Europe International Film Festival (2019)
- **Riduan Zalani** (Diploma in World Music, Class of 2007) musician, recipient of Young Artist Award (2015); co-founder/artistic director & head of development, NADI Singapura; local and international performing groups Orkestra Melayu Singapura, Batucada Sound Machine and One Asia Classic Orchestra
- **Sezairi Sezali** (Diploma in Music Technology, Class of 2009) singer-songwriter, winner of Singapore Idol, Season 3 (2009); *VIDA* [Asian version] for FIFA World Cup Official Soundtrack (2014); recipient of Best Collaboration Song at Anugerah Planet Muzik (2015); *It's You*, Apple Music's Best of 2018: Editors' Picks Global Playlist (2018)
- **Zulkifli Mohamed Amin** (Diploma in Contemporary Popular Music, Class of 2004) board member, Arts House Limited; conductor and music director of OMS Belia; artistic director and co-founder, Nusantara Arts; recipient of Young Artist Award (2018)
- **Nick Zavior** (BA (Hons) Music, Class of 2016) singer-songwriter
- **Sara Wee** (BA (Hons) Music, Class of 2007) musician and lead singer, 53A

School of Dance & Theatre

- **Ian Loy** (Diploma in Drama, Class of 2002) founder and artistic director of MySuperFuture Theatrical Productions; recipient of Young Artist Award (2014)
- **Natalie Henedige** (BA (Hons) Drama, Class of 1998) artistic director, Cake Theatrical Productions; Best Director, Life! Theatre Awards (2008); JCCI Singapore Foundation Culture Award (2010); Best Director at 12th Annual BOH Cameronian Arts Awards (2015); festival director, Singapore International Festival of Arts (2022–24)
- **Zhuo Zihao** (Diploma in Dance, Class of 2002) founding member and associate artist, T.H.E Dance Company; recipient of Young Artist Award (2012)
- **Sufri Juwahir** (BA (Hons) Dance, Class of 2013) co-founder of Soul Signature Dance; recipient of 2nd Prize Award, Audience Prize Award and Delatree Dance Company Award at the 31st International Choreography Competition in Hannover, Germany (2017); recipient of Young Artist Award (2018)
- **Rosanna Hyland** (BA (Hons) Musical Theatre, Class of 2008) actress, *Back to the Future* (West End, London); *School of Rock* (West End, London); *Shrek The Musical* (Drury Lane, London)
- **Millicent Wong** (Diploma in Performance, Class of 2015) actress, acting coach, Orlando (West End Theatre, London); Pah-La (The Royal Court Theatre, London); *Dracula* (Netflix, UK)
- **Oon Shu An** (BA (Hons) Acting, Class of 2009) actress, television host; *Marco Polo*, Netflix; *Meet The MP* (Singapore); *Smoke Gets In Your Eyes*, Top Honours at China's Golden Rooster Award, Best Short Film at the 33rd Singapore International Film Festival
- **Tan Rui Shan** (BA (Hons) Musical Theatre, Class of 2017) actress and dancer, co-founder, Bitesize Theatre

Diploma programmes

Fine Arts

Animation

Broadcast Media

Design for Communication
and Experiences

Creative Direction for Fashion

Interior Design

Audio Production

Music

Dance

Performance

Theatre Production
and Management



Image: *Ride the Cyclone* (2025) set design by students from the Diploma in Theatre Production and Management programme

Diploma in Fine Arts

Discover your unique voice in art.

A strong foundation in art-making involves the acquisition and development of solid knowledge and skills in materials, accompanied by a reflective understanding of knowledge that is continually tested and extended through relevant practical application.

Steered with this belief, the teaching and learning approach is firmly practice-based and studio-driven, with an emphasis on the development of your creative processes and discoveries, which are also informed by art history and cultural theory, community engagement projects and an internship experience. You will be trained and equipped with the specific skills, techniques, aesthetics and knowledge of contextual issues that ground your chosen practice.

The programme provides exposure to various fine arts media such as painting, printmaking, sculpture, graphic novel and lens-based art. You have the opportunity to present your final work in your specialised area through a self-proposed project.

The programme also emphasises an interdisciplinary approach to learning, which allows you to discover and establish cross-disciplinary methodologies in the development of your artwork. As this diploma launches the preliminary stage of your artistic journey, you have the freedom to seek and hone your unique creative voice and to appreciate and practise the usage of materials and art processes confidently. You will be ready to build on these skills and understandings at higher and deeper levels after completing this programme.

Why apply

- **Experimentation and exploration:** Be introduced to a range of materials, techniques and methods to develop your ideas, and learn how to evaluate and reflect on your progress.
- **Discipline and rigour:** Enjoy a process of self-discovery through art-making, with a culturally sensitive and intellectually inflected approach to studio practices that will ground your artistic trajectory.
- **Professional practice:** Build a portfolio, interact with practicing artists and industry leaders, and be prepared for degree programmes and employment, with experiential learning through the internship module.
- **Intercultural immersion:** Get the chance to share and reflect on creative processes with students in arts education in other regions of the world, towards sampling an illuminating range of conditions that enable different priorities and approaches to art-making.

Duration

3 years

Mode

Full-time

Career paths

Painter, printmaker, photographer, sculptor, videographer, new media artist, graphic designer, illustrator, museum or gallery assistant, assistant art conservator and restorer, graphic novel artist, model and prop maker, assistant trainer in visual arts, assistant art teacher, art instructor/educator, window display artist, layout artist or exhibition designer.

Entry requirements

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10–15 pieces of original work from at least two of the following categories: paintings, drawings, collages, posters, sculptures, digital images (Photoshop, Illustrator, etc), photographs, and/or video clips. These works should demonstrate your creative development and process and be created solely by you (not from a photograph, magazine or copied from a reproduction of another source).

You are required to upload your portfolio online and label each work as follows:

1. Title of your work (if any)
2. Medium used
3. Month/year created

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Images

... by Eindri Kyaw Sein

WuKong: Patch 2.0.25 by Tiara Choo Meisin

A trio ensemble of Love and Pain by Liu Zixuan

Fish Out Of Water by Emma Raycraft

Diploma in Animation

Where creativity and technical skills come together to bring imagination to life.

The Diploma in Animation programme prepares you to become a skilled and innovative animation professional. Through a rigorous curriculum that blends theory with hands-on practice, you will gain a comprehensive understanding of the animation industry and develop essential skills in 2D and 3D animation, character design, storyboarding, animation sound design and more.

The programme fosters an interdisciplinary approach that transcends the art and technology divide, equipping you with broad-based animation skills and in-depth knowledge of the field necessary to become a well-rounded professional. By blending theory and practice, you gain the expertise and confidence to create innovative and engaging animations that captivate audiences across multiple media platforms.

Why apply

- **Practical modules:** Get hands-on learning that provides essential knowledge and skills.
- **Multidisciplinary:** Collaborate with other disciplines as well as with community partners to foster diverse perspectives, gain additional skills and prepare for teamwork in the real world.
- **Industry expertise:** Strong relationships with the local industry provide relevant and meaningful internship opportunities.
- **Employability:** Be well prepared for the work in animation companies and related media industries locally and overseas, and to establish independent careers as a freelancer within the industry.

Duration

3 years

Mode

Full-time

Career paths

2D and 3D animation producer, animation/video/film designer or developer, computer/mobile games developer, motion graphics designer or illustrator.

Entry requirements

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10–15 pieces of original work from at least two of the following categories: paintings, drawings, collages, posters, sculptures, digital images (Photoshop, Illustrator, etc), photographs, and/or video clips. These works should demonstrate your creative development and process and be created solely by you (not from a photograph, magazine or copied from a reproduction of another source).

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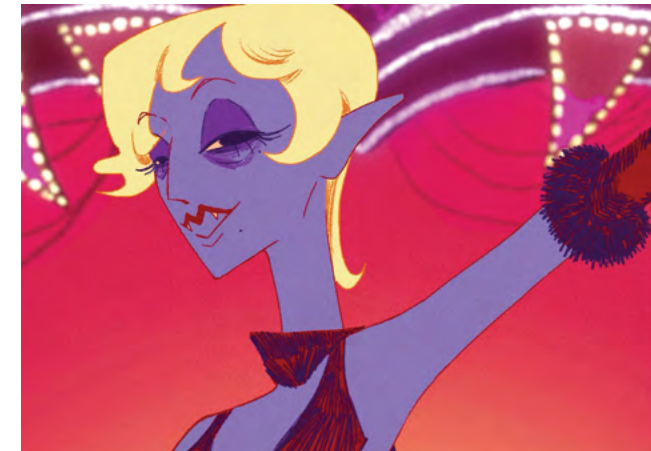
Images

Pest Control by Marcelino Sugiarto

Sundead Screen by Erika Kristina Pacunayen Delgado

Fú Exorcisms by Chung Sze Min

Stinky Bubble by Kang Youha



Diploma in Broadcast Media

Become the next-gen creative in the media industry.

The media industry is fast evolving—from big-budget TV productions to on-demand lifestyle digital content, sports, music and other live events. The Diploma in Broadcast Media programme equips the next generation of creatives with the skills to excel in this exciting landscape.

You will tackle diverse projects, including cutting edge TV commercials, visually striking music videos, captivating social media content, thought-provoking documentaries, cross-disciplinary projects and socially impactful campaigns.

Whether working in a studio or filming on location, you will sharpen your creative thinking and problem-solving skills to become a successful media professional. In addition to traditional media, you will be prepared for emerging platforms like AR/VR and 360-degree videos.

Besides being mentored by industry professionals who offer real-world industry-ready experience, you will also collaborate with talented artists in the College from other creative fields, like actors, dancers, musicians, fashion designers and animators. It's all about making connections and expanding your horizons.

Our programme prepares you as a young creative to be industry-ready. Graduates have been successfully employed in award-winning companies such as Shooting Gallery Asia, The Flying Kick Asia, MM2 Entertainment, HBO Asia, Mediacorp, Beach House Pictures, Microsoft, Freeflow Productions, electriclime° and Vice, and gone on to pursue further degree studies in film in Singapore and around the world.

Why apply

- **Practice-oriented:** Hands-on, practical experience modules provide you with first-hand knowledge and skills.
- **Cross-collaboration:** Opportunities for collaboration with peers from fashion, dance and theatre and fine arts.
- **Industry expertise:** Well-established relationships with local industry facilitates internship opportunities.
- **Employability:** Graduates successfully work in media companies locally and overseas, establish their own companies or work as freelancers.

Duration

3 years

Mode

Full-time

Career paths

Media creative and producer, editor and post-production operator, camera operator, TV commercial producer, digital project manager, content writer, live stream producer or media consultant, media designer, visual effects artist, documentary filmmaker, social media specialist, multimedia designer, video artist or media arts educator.

Entry requirements

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10–15 pieces of original work from at least two of the following categories: paintings, drawings, collages, posters, sculptures, digital images (Photoshop, Illustrator, etc), photographs, and/or video clips. These works should demonstrate your creative development and process and be created solely by you (not from a photograph, magazine or copied from a reproduction of another source).

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Images

Everything Goes (2025)
Echoes of Our Past (2025)
Three Wise Monkeys (2025)
My Anniversary Gift (2025)



Diploma in Design for Communication and Experiences

Unlock your critical and creative design capabilities.

Design is a powerful tool for strategic development and we aim to develop designers who can address real-world issues. The Diploma in Design for Communication and Experiences programme enables you to gather insights and opportunities, and shape scenarios within robust initiatives in design-driven cultures through design communication ideas and approaches.

As a communication designer, you will provide social, economic and cultural value in the world—not only by solving problems but also by creating diverse portfolios. Our programme nurtures creative thinkers and connects you with a skill set that goes beyond traditional media, enabling you to tell stories that frame the zeitgeist and initiate culture.

You will work in both digital and physical environments to create narratives that are exceptional and truly original.

Our programme offers a variety of graduate destinations that include roles in creative agencies, design studios, corporate design departments and live events. During the third-year internship module, you get to establish valuable connections with employers to kickstart your creative career. Our strong industry ties will expose you to the various creative roles and career paths available to all aspiring young designers.

Why apply

- **Industry expertise:** Be informed by industry practice at the leading edge of design innovation.
- **Industry connections:** Get acquainted with leading design agencies, locally and globally including Foreign Policy Design, Hogarth Worldwide, TBWA Worldwide, Virtue Worldwide, and FARM.
- **Active studio culture:** Immerse in a simulating professional creative environment that facilitates cross-disciplinary collaboration—a key feature of contemporary creative practice.
- **Employability skills:** Develop a range of innovative strategies that support the development of employability skills to actively engage with the creative industries at all stages of the programme.

Duration
3 years

Mode
Full-time

Career paths

In the areas of communication design, graphic design, branding for live experiences, social media content creation, art direction, UI/UX design, interactive design, digital media, illustration and storytelling, digital marketing, brand advertising, editorial photography, videography, type design, 3D design or book and zine design.

Entry requirements

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10 individually produced and carefully chosen images of creative work that reflect your interests in the programme discipline you have applied to. You may include 2D and 3D visualisations, photographs, ideation, sketches or written work that demonstrate your interests, flair and development in design.

Each piece of work should be labelled to indicate if it is academic, professional or personal. If you present a team project, clearly identify your individual contribution. Keep any description to a minimum number of words. Upload your portfolio as a digital PDF file of not more than 120MB.

Notes:

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Images

HOMPIMPA by Fioren Agasi
Echoes of the Mask by Cho Heungun
Pretty Wrecked by Jasmine Nitaya Lee
Neighpurrs! by Nurul Ulfal Binte Mohamed Sharil



Diploma in Creative Direction for Fashion

Develop your creative vision and create otherworldly images for fashion media.

Be part of the Asian fashion ecosystem as you embark on this multidisciplinary programme. Experience the dynamism of the evolving fashion culture in Singapore and the region, and gain a global perspective of key fashion developments.

This practice-based programme integrates technical skills, industry knowledge and design processes with a broad approach to fashion creative direction in digital promotion and social media. Upon graduation, you will possess a good working knowledge of the fashion industry and relevant, technically sound design skills.

The programme provides you with a holistic foundation that focuses on the promotion of the fashion product and components in media and communication. This unique blend of specialist and cross-disciplinary subjects aims to mould you into a talented, motivated and entrepreneurial fashion pacesetter who can contribute to local and international brands, and foster a creative language in the local fashion industry. The programme's strong links to the fashion and beauty sector opens up to industry projects that offer great practical insight into the inner workings of the business.

Our rigorous curriculum artfully blends contemporary artistic practices centred on the Asian fashion industry to provide you with a well-rounded experience, preparing you for different creative roles in the industry. You will also establish key partnerships with the fashion industry and a good network of alumni contacts.

Why apply

- **Industry partners and internship:** Our deep connection with the international fashion industry offers many exciting industry briefs and internship placements L'Oréal, Kiehl's, Al-Futtaim Group, Charles & Keith Group, Sephora, Lacoste, Wing Tai, Puma, FEMALE, Chanel and Levi's.
- **Robust grounding:** Master effective communication underpinned by practical strategies for social media marketing and promotion, entrepreneurship and strong design practice.
- **Cross-disciplinary collaboration:** Mirroring industry practice, you will build upon your interpersonal skills in projects with other faculties and overseas university partners.
- **Classroom ethos:** We cultivate a culture of curiosity and experimentation, where you are encouraged to ask questions, explore new ideas, learn from mistakes and challenge conventional thinking.

Duration

3 years

Mode

Full-time

Career paths

Social media content creator, fashion stylist, fashion photographer, public relations and marketing manager, account/brand management manager, digital marketer, merchandiser, trend forecaster or accessories designer.

Entry requirements

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10 individually produced and carefully chosen images of creative work that reflect your interests in the programme discipline you have applied to. You may include 2D and 3D visualisations, photographs, ideation, sketches or written work that demonstrate your interests, flair and development in design.

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Images

XUNCHUAN by Zeng Zining

VXN by Xu Jiayuan

Stellar by Rahmat Bin Adnan

Comfort in Motion, Style that Stands Out by Karen Pricilla Poniman



Diploma in Interior Design

Establish your technical and professional skills of the built environment in industrial design and architecture.

Interior design is the art and science of creating environments that result from the close examination of human behaviour and emotional connection through space. As a profession, it entails the design and planning of a diverse spectrum of spaces such as residential, retail, F&B, office, healthcare, hospitality and institutional spaces.

The curriculum is based on a number of key design principles where fundamental technical knowledge on building materials and technology, technical skills based on latest software applications for 2D and 3D computer-aided design (CAD) and visualisation, and modelling techniques are taught and honed.

Layered with the knowledge of historical and contemporary design, the programme develops understanding of the built environment while keeping relevant to an industry that sees the expected size of the design workforce projected to expand by 25% from 2021 to 2030.

Employment opportunities in a diverse market sector include large architectural practices to specialised design consultancy firms, builders and suppliers to lighting and furniture design practices.

Why apply

- **Pathway structure:** Choose to deepen your knowledge with a BA (Hons) in Interior Design or Product Design.
- **Design-studio culture:** Forge strong bonds through a peer environment within a making and learning culture, across shared spaces and collaborative works.
- **Industry engagement:** Be placed within immediate professional environments through internships and global design competitions.

Duration

3 years

Mode

Full-time

Career paths

Interior designer, furniture designer, exhibition designer, stage designer, healthcare or hospitality consultant.

Entry requirements

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10 individually produced and carefully chosen images of creative work that reflect your interests in the programme discipline you have applied to. You may include 2D and 3D visualisations, photographs, ideation, sketches or written work that demonstrate your interests, flair and development in design.

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Images

The Nest by Nguyen The Hoai Anh (Leah)
Communal Bites by Tan Xin Yi
Moltenworks by Albert Natanael Purnomo



Diploma in Audio Production

Prepare for the exciting and fast-paced audio production industry in Singapore and beyond.

Through a progressive structure of modules and assessments, you will be taken through the fundamentals of audio technologies and working methodologies of audio production.

Working closely with other performing arts students from music, acting, musical theatre, and theatre production and management, you will gain unique experiences in setting up and operating sound for live concerts and performances, as well as recording projects in the state-of-the-art recording studio at LASALLE.

Through hands-on projects, you will learn and hone the necessary skills for professional placement in this exciting and dynamic industry. Top local and international practitioners provide knowledge and experience, as you gain confidence to take on industry-level projects. You will graduate with the necessary skill set to undertake a career in audio production.

Part of the programme involves community-based projects and, where possible, industry-based internships to enhance both your skills, engagement with the world of work, and career prospects.

Our graduates have excelled in a wide range of careers in the audio production industry. Many become freelance audio engineers, working in leading roles on large-scale productions such as Singapore's National Day Parade. Some have opened their own recording studios, working with leading artists and music labels. Many have also obtained full-time employment at some of the largest live sound and touring companies in Singapore and regionally. With diverse skill sets, graduates have many employment options at establishments such as Esplanade Theatres On The Bay, The Straits Times, Yamaha, d&b audiotechnik and Solid State Logic Asia.

Why apply

- **Hands-on education:** Learn the latest technology and workflow used in the professional industry.
- **Industry experience:** Gain knowledge and experience in a wide range of areas in the audio production industry.
- **Cross-collaboration:** Work with students from music, performance, and theatre production and management to collaborate on a variety of large-scale recording and performance projects.

Duration

3 years

Mode

Full-time

Career paths

Studio recording engineer, live sound reinforcement engineer, music producer, music editor, audio video systems designer or product specialist, music reviewer, electronic music composer or acoustician.

Entry requirements

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should include two samples of your work. Examples include music productions, original compositions recorded and produced by you or a video recording of a live performance where you were an integral part of a live sound reinforcement production. Your submission will need to be in .wav, .aiff, .mov or .mp4 format and uploaded online.

Additional requirement

You are also required to complete an online audio production test set by the School of Contemporary Music.

If we wish to know more about your portfolio, we will arrange for a discussion with you.



Diploma in Music

Unleash your musicality and become an innovative musician in an evolving and contemporary industry.

Contemporary in its content and approach, the Diploma in Music programme embraces pre-eminent contemporary musical styles of our time. The hands-on curriculum prepares you for entry into the music industry in Singapore and the region. You will develop instrumental or vocal technique; study music theory, sight-reading, aural skills, music production, composition and arranging, and receive regular performance opportunities.

The programme aims to develop you as a successful contemporary musician who can sight-read, perform a diverse repertoire, and respond confidently to various professional music circumstances. A typical week involves you rehearsing and performing in different ensembles, receiving one-to-one lessons on your chosen instrument or voice, studying aural skills and theory of music, learning about music production and technology, and being mentored by some of the most experienced and highly qualified musicians and academics in the region.

The comprehensive education you receive will develop your musical identity and skills needed to be a successful modern musician and easily navigate the industry.

Through a progressive structure of modules and assessments benchmarked with global industry standards, you will be taken step-by-step through the building blocks of musicianship and performance to become a confident entertainment industry member. The programme will also involve critical thinking classes, community engagement, playing to the broader public and industry internships.

Why apply

- **Industry professionals:** Learn from working musicians and academics who bring real-world experiences and industry knowledge into the classroom.
- **Cross-collaboration:** Work productively with others through participation in ensembles and public performances in the College's venues and in an atmosphere of musical cooperation.
- **Artistic growth:** Develop a critical understanding of the arts and musical criteria, and master your own style while discovering others.

Duration

3 years

Mode

Full-time

Career paths

Music performer, music producer, composer, songwriter, music arranger, music director, educator, voice talent or vocal coach.

Entry requirements

To determine your suitability for the programme, you will need to submit an audition recording to help us understand your technical and musical abilities.

Audition recording

You will need to submit a video recording of three contrasting pieces of music in any style that will demonstrate your technical and musical abilities most effectively.

Three contrasting pieces may refer to different tempos (e.g. ballad, medium tempo, fast tempo), different styles (e.g. pop, jazz, funk), different genres in one style (e.g. rock ballad, rock-pop, hard rock), different meters (e.g. 4/4, 3/4, 6/8), different periods (e.g. Baroque, Classical, Romantic), or any characteristic that renders the pieces contrasting.

In your video(s), you must perform each of the three pieces in its entirety, not just sections.

Voice auditions

- Vocal recordings must have an accompaniment. You can either sing your tunes with a backing track, sing on top of the original recording, or you can accompany yourself with a guitar or piano or another musician can accompany you. You must not perform or submit a cappella (without accompaniment) vocal recording.

Instrumental auditions

- You can either perform your tunes with a backing track or on top of the original recording. Only guitarists and pianists can record one solo piece, as long as it is a solo piece arrangement. For classical pianists, each movement will be considered as one piece in case of performing a multi-movement work.

Your video recordings must clearly show your face, and in the case of instrumentalists, you must also show your hands while playing as best as possible. Please refrain from using any special effects or filters that might blur your face or hands or submitting social media videos (like TikTok).

Additional requirement

Previous qualifications in music theory or practical exams are preferred but not a requirement for entry into the programme as you will be judged solely on the quality of your submitted audition recordings.

However, you are required to complete an online music theory and aural test set by the School of Contemporary Music. You will be notified of the date and time.

If we wish to know more about your audition recording, we will arrange for a discussion with you.

Images

Rock and Indie Festival, various years
Graduate recitals (2023)



Diploma in Dance

Develop your versatility through creative collaborations within a nurturing environment.

The Diploma in Dance is a unique contemporary dance programme that develops your versatility to respond to a fast-evolving global dance scene. This professional training programme develops your physical and mental prowess in a supportive learning and performance environment to nurture you into a versatile and reflexive performer and dance-maker.

An international faculty of lecturers and acclaimed visiting guest artists teaches a diverse range of dance techniques: street dance, jazz, ballet and contemporary dance, drawn from a mix of Asian, African, European and American lineages. There will be opportunities for international exposure and cultural exchange. Allied classes that engage with somatic techniques, dance science, impulse work and acting techniques will also improve your technical proficiency, strength and expressive range in performance.

Creative rigour is encouraged across the programme through choreography classes, improvisation and a range of exciting collaborative projects with many different disciplines found within LASALLE. Performance opportunities are offered in multiple styles and situations in renowned arts venues and at festivals and institutions, both in Singapore and around the world.

The industry is your classroom as you work alongside professionals and in professional situations through industry partnerships and placements. You will be prepared to engage with and apply dance in multiple contexts through exposure to dance pedagogy and hands-on community-based projects.

Why apply

- **Cross-collaboration:** Get to work with students and professional artists from different disciplines such as animation, film, fashion, fine arts and music, and hone your personal creative voice.
- **Professional working contexts:** Learn directly from international professional artists, work on industry and community-based projects in professional venues and at festivals, go on internships, and function as a company to prepare a range of repertoire.
- **Variety of techniques:** Learn to be versatile across different dance genres and take part in workshops that develop skills such as characterisation, impulse-work and vice-work.
- **Range of performance contexts:** Research and learn to work with and create dance for a range of contexts, such as dance for camera, improvisation scores, intimate performance or site-specific dance.

Duration

3 years

Mode

Full-time

Career paths

Dancer, choreographer, dance teacher, movement trainer or arts manager.

Entry requirements

Audition

To determine your suitability for the programme, you will need to undergo an audition.

You will need to prepare a 1–3 minute self-choreographed solo, of any genre, in response to one of the following themes/stimuli:

1. Create a work that develops a narrative of your choice.
2. Windows.
3. Architecture.
4. Cycles.
5. Pick a painting or sculpture that you are attracted to and choreograph your response to it (please bring a copy of this picture).
6. Pick a poem that you find meaningful and choreograph your response to it (please bring a copy of this poem).

In this segment, you will be assessed on your expressions, commitment, embodied presence and ability to respond to this brief. Your solo may be performed in silence or to music, with or without specific costume choices. Choose your music or soundscape carefully to support your choreography.

You will also attend a dance and improvisation class that will need you to demonstrate the following:

1. A combination of going to the floor and recovering up in various forms.
2. Elevation or jumps within a movement sequence.
3. Extension of the body and the coordinated use of the legs.
4. Extended sequence of movements that deals with folding in the body, fall and balance, circles and alternating leading with the upper body and the legs.

It is advisable that you thoroughly warm up and wear appropriate dancewear and footwear for the audition.

International applicants

If you cannot attend the audition at LASALLE, an online audition will be arranged. If we wish to know more about your audition, we will arrange for a discussion with you.

Images

Roots/Routes (2025)

Over the Line (2024)



Diploma in Performance

Discover yourself and the world through the art of performance.

Develop strategies and skills to interrogate the world and respond meaningfully using contemporary performance forms and applications, drawing on both traditional and experimental theatre disciplines. Encompassing the significant rite of passage from apprentice to performer, this dynamic Diploma in Performance programme trains you to recognise events that have the potential to be explored and developed into performance.

Performance-making is both a practical and an intellectual activity. You will be engaged in hands-on experiential learning alongside academic studies to maximise your abilities to interrogate, analyse and create, with a particular focus on physical performance forms and dramatic texts from Singapore and the region.

With skills and knowledge in acting, movement, voice and stagecraft, you will be able to devise and create performance events that present your point of view. The programme develops your professional capacity to work as an ensemble and collaborate with others, and an understanding of industry expectations. You will have opportunities to perform in studios and theatre venues at the College, under the guidance of highly experienced educators and professionals.

The programme also requires you to engage with communities and seek internships in and around Singapore. You will develop both your critical and creative thinking, and enlarge your ability to be self-reflexive about yourself and your work.

Why apply

- **Global content:** Immerse in a curriculum that integrates Eastern and Western performance disciplines.
- **Original and personal voice:** Develop your individuality as you benefit from the strong emphasis on devising and creation of original work.
- **Close industry ties:** Gain professionalism, key links and understanding of the industry, fostered by a faculty consisting of practising professional artists.
- **Self-reflexivity:** Become an articulate artist through the dialogical exchange between theory and practice that exists across all classes.

Duration

3 years

Mode

Full-time

Career paths

Actor, assistant to director, assistant to dramaturge, arts administrator, radio/TV presenter or host for live events, talent manager, voice-over artist or singer.

Entry requirements

Audition

To determine your suitability for the programme, you will need to undergo an audition. You will need to prepare for your audition based on your choice of one of the two options:

Option A

- Memorise two contrasting monologues, either from the selection of plays provided or from properly published plays that are not on the list. You will act them at the audition.

Option B

- Memorise one monologue, either from the selection of plays provided or from a published play that is not on the list. You will act it at the audition.
- Sing one memorised song from the prescribed list. You only need to learn 32 bars of any section and not the entire song. You can sing these unaccompanied, or you may wish to bring a 'minus one' to accompany you.

Please refer to www.lasalle.edu.sg to download monologues.

For your monologue, you will be assessed on your ability to convey a sense of character, environment and circumstances based on your interpretation of the play.

It is advisable that you wear loose-fitting clothing that allows you to move easily. Do not bring large props or costumes.

International applicants

If you cannot attend the audition at LASALLE, an online audition will be arranged. If we wish to know more about your audition, we will arrange for a discussion with you.



Images

Widows (2025)
Grimm Tales (2023)
Rainbow's Ending (2022)
The Tin Can People (2024)

Diploma in Theatre Production and Management

Be at the cutting edge of backstage management of people and technology.

The Diploma in Theatre Production and Management programme equips you for employment in the theatre and event production industries. The exciting, practical and diverse curriculum will introduce you to the broad range of disciplines involved in the mounting of successful theatre and live events such as music, corporate and industry shows, cultural events, exhibitions, film and television.

Following core skill acquisition in all discipline areas including production management, stage lighting, audio, media, scenic construction, prop-making, stage mechanics, costume and stage management, the programme allows you to focus your studies in the areas of your own strength and interest. It will also equip you with the skills, practice and networking opportunities required to open doors to employment opportunities within theatre and event production.

You will be empowered to work both independently and as part of a team. By collaborating on projects and productions with those studying on performance programmes, you will learn to work with actors, dancers, musicians, visual artists and other technicians in planning and managing complex artistic and communication aspects. Your learning will develop your transferable skills in collaboration, critical thinking, deadline management and leadership—skills that are relevant and transferable to alternative industries.

Why apply

- **Hands-on education:** Learn to produce and stage a variety of theatre productions in different theatre venues.
- **Professional learning environment:** With production processes mirroring those that you find in the theatre and events industries, you are well prepared to enter the industry.
- **Strong alumni network:** Benefit from greater employability and industry connections by working alongside alumni in the industry and on campus.
- **Technological familiarity:** Learn on, and experiment with, a range of software and hardware that keeps you up to date with industry advancements.

Duration

3 years

Mode

Full-time

Career paths

Production manager, technical manager, stage manager, production assistant, stage crew, stage mechanist, lighting technician, sound technician, media technician, assistant to set designer, assistant to costume designer, theatrical fly person, scenic carpenter, prop maker, events manager, venue manager, public installation practitioner, scenic designer, audio designer, lighting designer or sound designer.

Entry requirements

Admissions workshop

The Diploma in Theatre Production and Management is a highly practical, vocational and collaborative programme.

To determine your suitability for the programme, you will be invited to attend an admissions workshop. You will be expected to complete a series of technical and collaborative tasks and challenges where you will be assessed on your mindset and skills in collaboration and problem-solving.

During the workshop, you should be prepared to discuss your experience, professional aspirations, particular areas of interest and reasons for applying to study in the programme.

International applicants

If you are unable to attend the admissions workshop in person, an online session will be arranged for you.



BA (Hons) programmes

Art Histories and Curatorial Practices:
Asia and the World

Fine Arts

Animation Art

Film

Arts Management

Design Communication

Fashion Design and Textiles

Fashion Media and Industries

Design for Social Futures

Interior Design

Product Design

Music

Music Business

Acting

International Contemporary

Dance Practices

Musical Theatre



BA (Hons) Art Histories and Curatorial Practices: Asia and the World

Study art history and its curatorial practices.

This programme is the first of its kind in Singapore and Southeast Asia. Instead of treating art history and curatorial practice as discrete disciplines, this distinctive programme fosters a symbiotic relationship between these two practices in the context of an evolving and increasingly expansive intellectual, artistic and social field.

The situated focus of the programme—Asia and the world—seeks to generate new discourses in and through a regional lens that creates balance and insight into the making of art historiographies as a crucial and critical curation of politics of knowledge in a global art world.

This timely and relevant programme aims to address current and arising global events and concerns. It pays close attention to the impact of, for instance, the pandemic, advances in technology and environmental issues, all of which are transforming the ways in which the arts are practised and theorised, as well as how works of art are presented and received.

In studying and understanding the historical flows and emerging geometries of cultural production and creative economies, ecologically responsive and ethically responsible approaches to curating and exhibiting art are central to this programme. You will also be taught to use digital tools as a means to shape art histories and curate virtual exhibitions. New media art and emerging art technologies, including NFTs, and the ephemeral qualities of durational performance art will challenge you to learn and experiment with how such art forms can and should be critiqued, curated, collected and conserved.

The Institute of Contemporary Arts Singapore, a prime curatorial arm of LASALLE, will serve as an incubator for you to learn from curators, study exhibitions and work with artists. This programme culminates in a final project for which you will collaborate to plan and execute an exhibition that combines theoretical and practical knowledge.

Why apply

- **Experiential learning:** Acquire skills, knowledge and experience that will be applicable to and transferable in the real world.
- **Industry connections:** Move beyond the classroom into the arts ecosystem, where there will be many opportunities for you to work alongside, collaborate with and study under art practitioners and professionals.
- **Curate an exhibition:** For the final year or capstone project, you get the opportunity to curate and realise an exhibition as part of a group.
- **Study in Singapore:** Be in the arts hub of the region and a leading centre for the research of Southeast Asian art, and gain easy access to world class museums, galleries, art fairs and independent art spaces.

Duration

3 years

Mode

Full-time

Career paths

Museum assistant curator, museum educator, independent curator, art writer/editor, art historian/researcher, art teacher/educator, art gallery manager, auction house specialist, heritage worker or archivist.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit your statement of purpose based on the requirements outlined below.
2. Attend an online interview upon meeting the requirements.

Statement of purpose

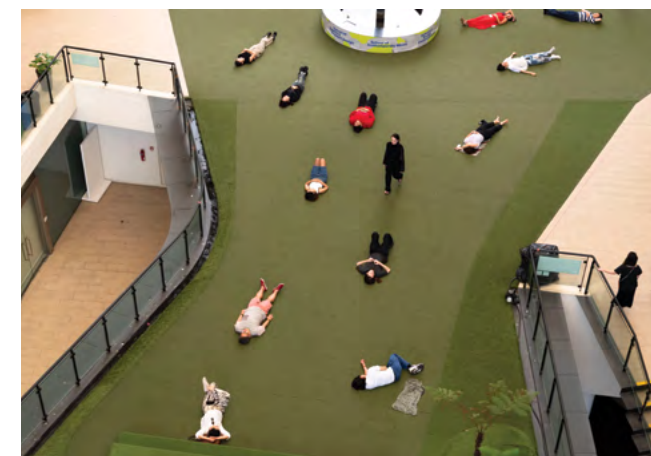
In 300 words, you are required to describe your experience, exposure or involvement in the arts. You may tell us about an art exhibition that you have seen or about your favourite artist or artwork. You may also tell us your objective of applying to the programme, your expectations of the programme and your aspirations after finishing the programme.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your statement of purpose. You will be asked to talk about your work, inspirations and influences. You should articulate what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

Portfolio (optional)

If you have a practice-based project or a written essay that you would like to include in your application, you are invited (not required) to submit up to two files in PDF format to inform the two-step process specified above.



Images

Winston Oh Travel Award (2016)

BA (Hons) Art Histories and Curatorial Practices: Asia and the World launch symposium (2024)

– *I Am Not What You See* book launch and performance

– Making Histories, Curating Knowledge academic workshop

– *Do You Breathe? How Do You Feel?*, Sophie Dupont

BA (Hons) Fine Arts

Become an interdisciplinary artist who lives for the global evolution of fine arts.

The study of fine arts is a process of continual debate and exploration, of questioning conventions and interrogating set perspectives. Contemporary fine art practices constantly negotiate their surroundings and histories in responsive and ever-changing ways.

The BA (Hons) Fine Arts programme situates itself at the crossroads of contemporary cultures to acknowledge the demands of different worldviews. It unites specialised areas from traditional disciplines to emergent art forms to provide wider options for expression ahead of the global evolution of fine arts.

The curriculum is developed to embrace diversity and activate broad-based inquiry into contemporary art practices, encouraging experimental collaborations with other disciplines such as science, humanities and technology.

Through a myriad of materials and methodologies, you will develop capabilities to become an interdisciplinary artist who is resourceful in the articulation of your research interest. You will be poised to approach and engage your professional practice in a reflective and analytical manner, and manifest your unique point of view towards art, culture and society.

Why apply

- **Studio-centred learning:** This practice-based programme seamlessly integrates the exploration and refinement of a wide range of practices and techniques with the historico-aesthetic context of and socio-economic conditions for making.
- **Exhibitions:** Explore experimental forms of exhibition-making at every level, with professional curatorial support and advice, both within the College and in public and private external venues.
- **Study trip:** Gain an appreciation for and understanding of site-based cultural production in a global, networked ecology of practices.
- **Professional practice:** Benefit from guest lectures, studio visits, tutorials, group critiques, and internship opportunities led by an illustrious roster of alumni and industry experts.

Duration

3 years

Mode

Full-time

Career paths

Art consultant, art writer/reviewer, art dealer, art conservator and restorer, art teacher/educator, museum researcher, gallery/museum managers, illustrator, model and prop maker, painter, printmaker, photographer, sculptor or video artist.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit a portfolio based on the requirements outlined below.
2. Attend an online interview upon meeting the portfolio requirements.

Portfolio

Your portfolio should contain 10–15 pieces of original work that demonstrate your creative development and process. It should include:

1. Five artworks derived from direct observation, i.e. drawings directly from a real object, environment, or person (not from photograph, a magazine or copied from a reproduction of another artist's work). Possible examples include still life objects, self-portraits, figure drawings, landscapes and interior/exterior environments. These should be produced in a variety of wet and dry mediums such as pencil, charcoal, ink and watercolour. Photographs of the actual objects/landscapes/portraits are to be submitted along with the drawings.
2. Three to four pieces of 2D work (e.g. paintings, drawings, prints, mixed media, collages and digital imaging), three to four pieces of 3D work (e.g. ceramics, sculpture and installation documentation) or two to three pieces of media work (photography, animation, video art in video format or as QuickTime files and web art).
3. Five to eight pages from your sketchbook or visual research journal that allow us to see and experience your mode of creative ideas, whether resolved or unrealised.

The images in your portfolio should be your most recent works and produced during the past two years. Each image should be in PDF format and should not exceed 1MB. For each image, please include the title, a brief description of the artwork, dimensions, medium and year of production. You are required to upload your portfolio online.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your portfolio. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

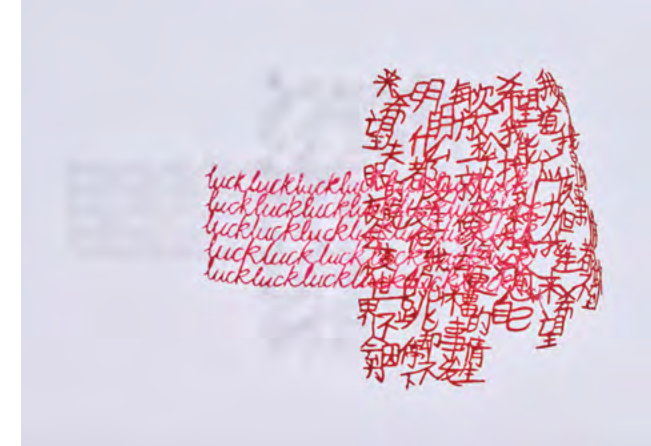
Images

Held Still by Ang Pei Lin

No Nanas by Wang Xi Jie

Bread by He Hanzhi

Softness begins with abstraction by Nuraisha Nadira Bte Mohamed Rafid



BA (Hons) Animation Art

Unleash your creativity and let imagination come to life.

This programme at the Puttnam School of Film and Animation is uniquely situated within a rich and diverse creative arts environment that prides itself on nurturing the creative potential of its students.

As a student, you have the power to create something truly extraordinary. Your imagination knows no bounds, and your ideas can change the world. Whether it's a short film, documentary or animation, your work has the potential to inspire, educate and entertain audiences around the globe.

The comprehensive curriculum will equip you with the necessary skills, knowledge and opportunities to develop and produce animated content for a range of platforms and sectors. Our interdisciplinary approach transcends the art/technology divide, offering a learning environment that develops multifaceted flexible artists with specialised animation and broad-based creative skills.

Through a reflective artistic practice, the programme emphasises and encourages dialogue and exploration, challenging you to develop imaginative ideas suitable for animated movie and broadcast production. Our aim is to cultivate visionary individuals who will lead the creative industries by questioning established assumptions and proposing innovative and imaginative solutions.

Ultimately, you will be equipped with the thinking skills, technical knowledge and confidence to conceptualise, develop and produce amazing ideas. Join us and become the next generation of visionary artists and creative leaders.

Our graduates are working as creatives in major local studios such as CraveFX, One Animation, Finding Pictures, Omens Studios, Robot Playground Media and Mighty Jaxx, and top international studios such as Industrial Light & Magic, Wētā FX, Base FX, DNEG and Ubisoft. Many have also gone on to start up their creative businesses, for example working to transform the digital media sector.

Why apply

- **Creative expression:** Animation is a great medium for creative expression, and for artists who want to bring their imagination to life.
- **Technical skills:** Be proficient in a wide variety of software and technical skills which provides a great foundation for a career in the creative industries.
- **Cross-collaboration:** Work in teams and across disciplines (actors, musicians, filmmakers, designers, AR/VR) and develop your communication and collaboration skills.
- **Impactful storytelling:** Use animation to share stories and content in an impactful manner.

Duration

3 years

Mode

Full-time

Career paths

Concept developer, storyboard artist, texture artist, modeller, rigger, lighter, animator, compositor, editor, FX artist, illustrator or production roles in the areas of animated film and broadcast, games, publishing or social media.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit a portfolio based on the requirements outlined below.
2. Attend an online interview upon meeting the portfolio requirements.

Portfolio

Your portfolio should contain 10–15 pieces of original work that demonstrate your creative development and process. It should include:

1. Quick observational sketches, life-drawing, still life, storyboards or any works that demonstrate your observation and drawing skills.
2. A variety of 2D rendering skills, e.g. painting, photography, digital imaging.
3. Additional supporting work such as 3D work (e.g. ceramics, sculptures), or multimedia work (e.g. animation, website design).

Your portfolio should consist of recently completed works. Evidence of animation is not required. Emphasis will be placed on the originality of your work (copied and fan art should be avoided). You are required to submit your portfolio online.

Notes:

- All submitted materials should be original works created by you.
- Although AI has revolutionised the world of art and design, we prefer to see work that has not been assisted with AI tools.
- Portfolios containing work copied from other sources, such as websites, magazines, films, and the work of other artists/designers, will be rejected.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your portfolio. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

Images

A Line A Fish by Angie Widjaja and Kothandam Anusha

Bi by Jolanda Cheng Jiaying and Evelyn Then Yi Min

Dance Again by Charmaine Chong Zhiwei

Want Something To Eat? by Ho Ping, Yeap Xiang Luan and Aurelia Angeline Winata



BA (Hons) Film

Creating cinematic storytellers for a global audience.

Uniquely situated within a rich and diverse creative arts environment, the programme prides itself on nurturing your creative auteurship potential, while also preparing you for the practical exigencies of filmmaking as a career choice. This programme answers the call of the local and international film communities which seek reflective practitioners empowered by creativity and authenticity.

The BA (Hons) Film programme provides a holistic approach to developing you as a 'total filmmaker', from script to screen. You are expected to engage and achieve a high level of technical and narrative artistry during the course of study. A core principle and identifying pedagogical approach of the programme is the focus on the development and craft of filmmaking.

Throughout the first two years of study, you are required to gain competency in all seven major disciplines of filmmaking: screenwriting, producing, directing, cinematography, sound, post-production and production design. It is through both the portfolio and group films that you are nurtured to develop both the technical and narrative artistry to enable you to create universally inspiring and thought-provoking filmic content.

Ultimately, the programme aims to graduate highly creative, critical and dynamic moving image storytellers who are capable of significantly and confidently contributing to local and regional film and media landscapes.

Why apply

- **Rich creative ecosystem:** Tap into various disciplines of an arts college and benefit from the collaborative process.
- **International award-winning faculty:** Learn from nurturing teaching staff with strong connections to the local and regional industry.
- **Production-focused curriculum:** Gain practical knowledge and skills that will help you master the craft and thrive in the real world.

Duration

3 years

Mode

Full-time

Career paths

Screenwriter, producer, fiction or documentary director, cinematographer, editor, colour grader, sound designer or production designer.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit a portfolio based on the requirements outlined below.
2. Attend an online interview upon meeting the portfolio requirements.

Portfolio

Your portfolio will need to include a one-page synopsis of a short story that you would like to make for the screen.

In addition, you may include the following original work in your portfolio that demonstrate your creative development and process:

1. Samples of film treatments or short film screenplays.
2. Moving images such as video clips, music videos, television commercials and corporate videos.
3. Short films.
4. Moodboards and storyboards.
5. Photographs.
6. Poems and prose.

You are required to upload your portfolio online.

Notes:

- All submitted materials should be original works created by you.
- Although AI has revolutionised the world of art and design, we prefer to see work that has not been assisted with AI tools.
- Portfolios containing work copied from other sources, such as websites, magazines, films, and the work of other artists/designers, will be rejected.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your portfolio. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

Images

Tied with the Tides (2025)

Till The Last Note (2025)

Your Name on a Grain of Rice (2025)

Lost & Found (2025)



BA (Hons) Arts Management

Lead the global arts business and stimulate the next-gen creative scene.

The BA (Hons) Arts Management programme focuses on contemporary and emerging issues, as well as policy interventions that are impacting the creative sector and shaping the arts markets.

It aims to develop leadership, business, communication and managerial skills to nurture the next generation of thought leaders and professional decision-makers in the arts and cultural industries. You will develop your creative practice and critical thinking, and sharpen your entrepreneurial mind to recognise opportunities in order to proactively and strategically design your career.

The programme also emphasises the economic vitality and environmental sustainability of the creative sector, and digitalisation of artistic practices and management tasks. It also highlights alternative approaches and opportunities within traditional arts business models that are emerging due to globalisation and the rise of new platforms and data.

Graduates join the arts and cultural sector in Singapore and the region, helping to drive their organisations' efforts to survive and thrive in a highly competitive and ever-changing landscape. Your knowledge of cultural policy equips you to join advocacy groups and national organisations to promote arts and culture. Your understanding of artists and audiences enables you to programme compelling and meaningful exhibitions and shows, while your entrepreneurial skills and knowledge provide you with the tools to start your own cultural enterprise.

Why apply

- **Thought leadership:** Acquire a comprehensive knowledge on policy, economics and legal issues shaping the creative sector, as well as develop valuable skills needed to successfully navigate the arts and cultural industry.
- **Entrepreneurship:** Develop an entrepreneurial mindset and gain required experience to build a more sustainable and independent career in the arts management domain.
- **Cultural connections:** Develop a robust network in Singapore and the region by participating in arts industry engagement programmes and study travel tours in Southeast Asia.
- **Fully immersive:** Benefit from the diverse Singapore arts scene that operates within the global arts network and participate in and help organise or (co)design your own arts events, festivals and initiatives.

Duration

3 years

Mode

Full-time

Career paths

Arts and cultural entrepreneur, creative producer, arts startup founder, community leader, consultant and researcher or arts manager, marketing/public relations manager, exhibition manager, event and operations manager, programme manager, sponsorship manager, arts education manager, policymaker, community liaison manager, festival manager or theatre manager.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit your statement of purpose based on the requirements outlined below.
2. Attend an online interview upon meeting the requirements.

Statement of purpose

In 500–800 words, describe your experience or involvement in the arts through practice, studies or work in the past two years. Arts experience can include work done with arts organisations or arts events, such as performances, exhibitions, concerts, films or design projects. These can also be projects you were involved in as a student. You are required to submit your statement of purpose online.

Notes:

- All submitted materials (including statement of purpose) should be original works created by you and not assisted with AI tools.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your statement of purpose. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

Images

Field trip to Singapore Symphony Group at Victoria Concert Hall
Field trip to George Town, Penang
Student visit to Busan, South Korea for the ASEAN-ROK Youth Metaverse Idea Contest
Student educational trip and exhibition visit at Singapore Art Museum



BA (Hons) Design Communication

Articulate novel ideas, innovate design practices and shape the future design industry.

Design is critical to everyday communication. It changes, influences and improves lives. Meaningful design informs our social and cultural norms, and inspires creativity and new forms of expression.

The BA (Hons) Design Communication programme seeks to enable you to meet the new challenges of your generation and contribute to its contemporary visual culture, social practices and the new economy.

Unique in Asia, the programme provides a holistic education that pushes the boundaries of the discipline, while keeping up-to-date with the latest technologies. It enables you to engage with areas of interest ranging from graphic design, branding and identity, digital media, critical practice and making, editorial design, type narratives, materials and craft-making, and information and computational design.

You will work through cross-disciplinary, multidisciplinary and interdisciplinary approaches to different design briefs. You will engage in studio-based learning, contextual and cultural studies, masterclasses, industry-related capstone projects, practice-based research, and entrepreneurial boot camps. Our continued collaboration with crucial design industry stakeholders testify to this component's currency and industry relevance.

You emerge as a thinking designer who can articulate novel ideas, innovate design practices and help shape the future design industry.

Why apply

- **Thinking through making:** Get a strong grounding in contextual understanding and technical skill sets in a practice-based studio learning environment.
- **Industry-based projects:** Gain experiential learning through mentorships, entrepreneurship bootcamps, specialised designer masterclasses and global engagement with overseas university partners.
- **Strong foundation in design research:** Get the opportunity to focus on an area of study within one of the following research tracks: culture and identities, media and technology, experiences and futures.
- **The graduation project:** Be led to the creation of new artefacts, experiences and discourses, accompanied by a well-researched sound dissertation paper.

Duration
3 years

Mode
Full-time

Career paths

In the areas of graphic communication, creative and art direction, interactive design, digital media, branding and visual identity, critical practice and making, information and computational design, type narratives, motion graphics, editorial and book design, design research, design management, design entrepreneurship, advertising, illustration, photography, copywriting, design curation and design education.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit a portfolio based on the requirements outlined below.
2. Attend an online interview upon meeting the portfolio requirements.

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10 individually produced and carefully chosen images of creative work that reflect your interests in the programme discipline you have applied to. You may include 2D and 3D visualisations, photographs, ideation, sketches or written work that conveys your ability to demonstrate your interests, flair and development in design.

Each piece of work should be labelled to indicate if it is academic, professional or personal. If you present a team project, clearly identify your individual contribution. Keep any description to a minimum number of words. Upload your portfolio as a digital PDF file of not more than 120MB.

Notes:

- Although AI has revolutionised the world of art and design, we prefer to see work that has not been assisted with AI tools.
- All submitted materials should be original works created by you.
- Portfolios containing work copied from other sources, such as websites, magazines, films and the work of other artists/designers, will be rejected.
- Examples of work might include designing a brand identity, packaging, fashion design, surface and textiles patterns, furniture, products, spatial design, posters, advertisements, storyboards and mood boards.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your portfolio. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

Images

Mind in Motion by Yunso Jung (Soda)

Symbols reframed: A visual exploration of Thian Hock Keng's decorative symbols by Sin Kai Siang

Restor(y)ing Cultural Memory by Khushi Sood

Typing Tembusu by Gwyneth Anne Peter



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BA (Hons) Fashion Design and Textiles

Drive fashion innovation through creative thinking, theory and making.

The BA (Hons) Fashion Design and Textiles programme focuses on the design and construction of the fashion garment, addressing craftsmanship, sustainability, aesthetic and sociocultural issues within a contemporary fashion context. Using a mix of traditional and contemporary crafted approaches, together with a strong understanding of theory, you will learn how to translate ideas from paper to 3D physical and digital garments.

You will engage in practical workshops that encourage independent learning through intellectual and creative processes. Industry projects, collaborations and dialogues are encouraged to maximise your relationships within the programme, the College and with other institutions to empower regional perspectives for a global market. Through a variety of projects and directed independent practice, you learn to analyse, evaluate and make creative and practical decisions.

The philosophy of the programme is innovating fashion through creative thinking, theory and making. Through a combination of components—studio, creative and contextual studies modules—you will develop a range of analytical, communication and problem-solving skills to become an articulate, meticulous and thoughtful practitioner in the field of fashion.

Why apply

- **Pathway structure:** Direct your learning and future by choosing to study textiles for fashion and creative pattern cutting with options to specialise in draping, tailoring and extended realities.
- **Industry experience:** We work with industry professionals and sponsors to provide you with unique opportunities for collaborations and live projects in our studios.
- **Industry networks:** Learn from international fashion communities around the world as well as globally recognised universities and institutes to balance local and regional perspectives.
- **Successful alumni:** Our growing alumni are making waves within Singapore and in the global fashion industry.

Duration

3 years

Mode

Full-time

Career paths

Womenswear designer, menswear designer, fashion textile designer, pattern cutter, production manager, costume designer, accessory designer, merchandiser, fashion educator, fashion buyer, stylist or creative director.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit a portfolio based on the requirements outlined below.
2. Attend an online interview upon meeting the portfolio requirements.

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10 individually produced and carefully chosen images of creative work that reflect your interests in the programme discipline you have applied to. You may include 2D and 3D visualisations, photographs, ideation, sketches or written work that conveys your ability to demonstrate your interests, flair and development in design.

Each piece of work should be labelled to indicate if it is academic, professional or personal. If you present a team project, clearly identify your individual contribution. Keep any description to a minimum number of words. Upload your portfolio as a digital PDF file of not more than 120MB.

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- All submitted materials should be original works created by you.
- Portfolios containing work copied from other sources, such as websites, magazines, films and the work of other artists/designers, will be rejected.
- Examples of work might include designing a brand identity, packaging, fashion design, surface and textiles patterns, furniture, products, spatial design, posters, advertisements, storyboards and mood boards.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your portfolio. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

Images

In Memory by Lau Shi Ning

Right To Roam (R2R) by Nguyen Dong Bach

Life from the Loom by Amanda Gabriella Handojo

SPECTRE 幽魂 by Lim Pei Yuan, Terry



BA (Hons) Fashion Media and Industries

Focus on the business side of fashion, media and communication in the fast-growing fashion industry.

The BA (Hons) Fashion Media and Industries programme offers a critical and multidisciplinary environment which specialises in the areas of media and communication as well as fashion entrepreneurship.

Globalisation, new dimensions of commerce and technological advancements have propelled the industry into an age of unprecedented change. This programme is developed in response to that growing need to cover the spectrum of new creative roles and emerging skill sets within the fashion industry.

The aim is to provide the local and international fashion industry with strategic designers and creative thinkers. An understanding of the interplay between fashion media, fashion entrepreneurship and the sociocultural significance of fashion, complemented by technology is what underscores the competitive edge of the programme. You will graduate with the skills and know-how to thrive in a fast-moving, rapidly changing and increasingly demanding global fashion industry.

The programme promotes awareness of contemporary fashion culture, collaboration and excellence. It positions itself as a melting pot of cultures where fashion creativity and the fashion debate meet in this region. We work with a network of industry and independent practitioners that brings a uniquely Asian perspective with a global approach.

Why apply

- **No similar offerings locally:** This truly unique programme focuses on fashion media, communication and entrepreneurship as a tool to critically engage, confront and intervene in the most pressing issues today.
- **Strong emphasis on design principles:** Through the specialisms in image-making, entrepreneurship, communication, curation and digital technology skills, you will shape your identity as a designer.
- **Beyond fashion:** Sustainability, future crafts and entrepreneurship are core pillars for the programme's strong positioning within multiple contexts of Singapore, Southeast Asia and worldwide.
- **Practice-based studio environment:** Competition briefs and internationalisation cross-collaboration projects are embedded in the practical studio modules across all levels.

Duration

3 years

Mode

Full-time

Career paths

Brand manager, digital content creator, digital marketer, digital fashion designer, buyer, creative director, events planner, public relations, fashion critic, fashion curator, fashion editor, fashion educator, fashion photographer, fashion stylist, fashion writer, fashion journalist, entrepreneur, intrapreneur or project manager.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit a portfolio based on the requirements outlined below.
2. Attend an online interview upon meeting the portfolio requirements.

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10 individually produced and carefully chosen images of creative work that reflect your interests in the programme discipline you have applied to. You may include 2D and 3D visualisations, photographs, ideation, sketches or written work that conveys your ability to demonstrate your interests, flair and development in design.

Each piece of work should be labelled to indicate if it is academic, professional or personal. If you present a team project, clearly identify your individual contribution. Keep any description to a minimum number of words. Upload your portfolio as a digital PDF file of not more than 120MB.

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Images

YOU WANT TO BE PURE AGAIN? by Jamie Wee

BIRU by Rakin Raman

FIFTYFOUR by Nguyen Huong Tra

Seam by Kezia Raphaella Sugiharto



BA (Hons) Design for Social Futures

Training the citizen designer of our future and resetting the world through creative design.

The aim of the BA (Hons) Design for Social Futures programme is to foster a learning environment for you to gain flexibility—from leadership to co-creation and collaboration, and adapt quickly to challenges faced by today's society. Challenges where design thinking, innovation and value creation are key to unlocking opportunities for all economic sectors of society, especially in the non-design sectors.

The programme is rooted in areas such as service design, user interface and user-experience design, information and data, social design, transformative systems, speculative and strategic designs, as well as digital content and narrative design and environments.

From working in big tech to social enterprises, independent ventures to co-creation endeavours, you will be able to adapt to your environment and respond to evolving societal constraints within and beyond, and imagine new potentialities for society. Designed to respond to emerging developments in design and non-design sectors, the programme brings together three major centres: design, industries and enterprise, and cultures and community.

The curriculum focuses on design practice with solutions prioritising human and non-human perspectives, realities and experiences. You will be encouraged to ask valid, significant and complex questions, using an innovative pedagogical approach to mediate between past and future, global and local, traditions and contemporaries.

The programme presents content to reflect the changing global and ecological climate and emerging trends through a dynamic and idea-driven learning environment, while addressing the influence of design practice on society in broad areas such as Creative Resets, Creative and Creator Communities, Health, Well-being and Care and Sustainability, Circularity and Regeneration.

Why apply

- **Creative leadership:** Become a moving and leading part of the industry as you evolve from one module to the next until you graduate.
- **Real-life design briefs:** Participate in real-life design briefs proposed by agencies, services, healthcare and learning institutions, and social and sustainable companies and learn by making and becoming an agent of change.
- **Innovative learning and practice:** Engage in a community of designers, students and academics who participate in multidisciplinary fields of design practice and theory.
- **Active network:** Besides professional and learning opportunities, you get access to a community of professionals and a strong alumni network after graduation.

Duration
3 years

Mode
Full-time

Career paths

Content creator, design strategist, design writer, facilitator, creative technologist, creative entrepreneur, service designer, social designer, product designer, researcher or in the areas of trend forecasting, business and enterprise, research and development labs, healthcare innovation labs or service design sectors.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit a portfolio based on the requirements outlined below.
2. Attend an online interview upon meeting the portfolio requirements.

Portfolio

To determine your suitability for the programme, you will need to submit a portfolio.

Your portfolio should contain 10 individually produced and carefully chosen images of creative work that reflect your interests in the programme discipline you have applied to. You may include 2D and 3D visualisations, photographs, ideation, sketches or written work that conveys your ability to demonstrate your interests, flair and development in design.

Each piece of work should be labelled to indicate if it is academic, professional or personal. If you present a team project, clearly identify your individual contribution. Keep any description to a minimum number of words. Upload your portfolio as a digital PDF file of not more than 120MB.

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Images

Hack Kopitiam, a community fieldwork project by BA (Hons) Design for Social Futures students in collaboration with the Marine Terrace community
Project Care Narratives with Montfort Care Goodlife! at Earl Lu Gallery
When the Streets Were Our Playground exhibition (2025)
SLEEP: LESS by Forest & Whale, created in collaboration with BA (Hons) Design for Social Futures students for Singapore Design Week (2024)



BA (Hons) Interior Design

Create experiential and new spatial environments that challenge convention and transcend trends.

Interior design is the art and science of creating environments by closely examining human behaviour and emotional connection to and through space. It is closely interwoven with various design disciplines, ranging from architecture, lighting design, industrial design, object and furniture design, as well as exhibition and experience design which increasingly includes augmented and virtual realities.

The BA (Hons) Interior Design programme is crafted to focus on discovering new typologies of space and experiential environments that respond to user behaviour and emotions. Working closely with industry professionals and luminaries in related fields of design, the programme develops critical design thinking that encourages you to challenge convention, establish new habits and trends, and seek new knowledge. With analytical thinking and creativity, you are better positioned in the face of opportunities in both design and non-design sectors.

The curriculum is based on several fundamental design principles. Design processes and methodologies are explored in practice-based studio projects. Core discipline skills include a critical understanding of design history and contemporary theory, technical knowledge of building materials and technology, traditional drafting and modelling techniques, and the latest software applications for 2D and 3D computer-aided design (CAD) and visualisation.

While arming yourself with the requisite skills, techniques and technologies of the discipline, you will develop a deeper understanding of the transforming nature of your complex lived environments, thereby enabling you to be a designer attuned to the needs of your societies.

Why apply

- **Real-world experience:** Spearhead live projects and take part in global exchange programmes.
- **Design studio culture:** Forge collaborative work practices through peer learning and shared working environment.
- **Industry engagement:** Learn hands-on through professional internships and be exposed to national and international design competitions.

Duration

3 years

Mode

Full-time

Career paths

Interior designer, design educator, furniture designer, exhibition or stage designer, healthcare and hospitality consultant, project manager or real estate developer.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

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Portfolio

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Images

Paw-sitive Living by Goei Ke Ying
Protein BTO by Keuk Rui Hang
Lumiway by Pu Wen Wen
RE-CLASSify by Roy Lee Soo Kai



BA (Hons) Product Design

Redefine, challenge and create new user experiences in the global arena.

Product design is about people, processes, methods, objects and meaning-making. The design field facilitates the transformation of everyday life's social, cultural and economic processes, especially in an uncertain and complex world.

The BA (Hons) Product Design programme aims to develop a breed of professionals who possess a broad range of skills to work across sectors and disciplines. Through analytical thinking, design research and empathy, you will be at the forefront of user-centred creators of tangible and intangible products that exist within the interdependent network of material and immaterial interactions.

Through rigorous training in software-specific skills that enable practical 'making' aspects of this discipline, this programme also believes in cultivating critical thinkers who can prospect and respond effectively to disruptions through theoretical underpinnings rooted in speculative and futures-thinking principles as well as cultural studies. As an inherently future-oriented discipline, product designers are cultural producers, facilitators and value creators in growing global markets.

Our pedagogy engages design practice through contextual underpinnings linking theory to practice. An awareness of the issues pertinent to contemporary design is emphasised and reflected incrementally through various levels of learning.

Why apply

- **Immersive studio-based environment:** Gain experiential learning that focuses on thinking through making, and cross-level clusters for innovation and the creation of a strong studio culture.
- **Emphasis on user research and technical understanding:** Diverse faculty provides a variety of teaching formats, balancing between structured and unstructured approaches.
- **Real-world skills and experience:** Engage in live projects and workshops with industry partners, practising designers and visiting artists, and make research field trips to real-world venues.

Duration

3 years

Mode

Full-time

Career paths

Product/industrial designer, UI/UX designer, design manager/director, design and technology educator, product design researcher, digital asset designer, trends and futures specialist, packaging designer, events/interior designer, model and visualisation specialist or product marketing specialist.

Entry requirements

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Images

COOLTEA_LOFT by Vanessa Foong Yu Yi
ALBATROSS by Namjot Kaur
Hapee by Janani Ganeshkumar
Angko+ by Choong Yu Haun



Introducing,
Angko+

Rethinking rural transit
for dependants.

BA (Hons) Music

Be at the forefront as the next-gen contemporary musician and music-maker.

As an innovative and progressive music degree in Asia, the BA (Hons) Music programme is committed to contemporary approaches to sound through experimentation, improvisation and exploration of new technologies. It is future-focused to respond to the demands of the global creative music industry and deeply committed to transforming the contemporary music scene in Singapore and Asia, offering valuable industry engagement and successful graduate employment.

Uniquely offering five specialist areas of practice including Popular Music Performance, Electronic Music, Jazz Performance, Composition and Arranging, and Classical Performance, you will focus on essential technical skills and repertoire specific to your specialisation, while collaborating with students from other specialisations.

Practice is at the core of this programme, and it is delivered through weekly one-to-one lessons, rehearsals and performances in your ensembles, lessons in music theory, aural training and music technology. Alongside the focus on practice, there is an emphasis on research throughout the programme, preparing you to be a confident and articulate leader in the music industry.

Distinctive programme features include the teaching of live sound and producing techniques—a pioneering improvisation programme for Classical Performance—with a focus on conducting in our Composition and Arranging specialisation, and teaching the leading approaches to group improvisation including Soundpainting, Conduction and Cobra.

In addition, you have the opportunity to engage in interdisciplinary projects with our international partners and students from other Schools within LASALLE, student exchanges, internships, international telematic performances, as well as participate in our yearly festivals including Piano Voyage, Rock and Indie Festival (RIF), CHOPPA Festival of Experimental Music and the Living Composers Series.

Why apply

- **Specialism structure:** Choose from five specialisations within one music degree—Popular Music Performance, Electronic Music, Jazz Performance, Composition and Arranging, and Classical Performance.
- **State of the art technology and facilities:** Produce high quality music in our tracking, mixing and mastering suites and computer lab, and produce live performances in our industry standard venues and with our online broadcast capacity.
- **Holistic approach to music education:** Performers become confident improvisers and composers.
- **Emphasis on critical thinking through experimental practice:** A commitment to experimental practice sets us apart in the field of music education enabling you to readily take risks, think outside the box, and remain competitive and at the forefront of the music industry.

Images
In Youthful Company (2025)
Piano Voyage (2024)
BA (Hons) Music graduate recital

Duration
3 years

Mode
Full-time

Career paths
Music performer, music arranger, composer for media, film and TV, producer, recording and or live sound engineer, educator, vocal coach, instrumental teacher or concert producer.

Entry requirements
A two-step process is put in place to determine your suitability for the programme:
1. Submit an audition video or recording based on the requirements outlined below.
2. Attend an online interview upon meeting the audition requirements.

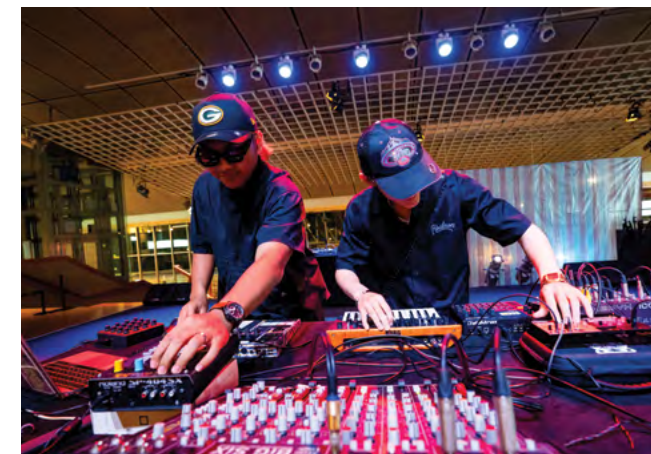
Audition recording or portfolio
You will need to submit a video recording based on the following audition requirements and upload it online. Depending on your choice of the five specialisms we offer, you will need to present the following in your recording/submission:

Classical performance	You are required to perform three pieces in their entirety and from memory: one Baroque, one Romantic and one 20th century work. You are required to upload your scores in a PDF file with your performance submissions. Videos are to be performances of complete songs, pieces and movements without edits. Short form excerpts (such as TikTok videos) will not be considered.
Composition and arranging	Present a portfolio of three original compositions, preferably in contrasting styles, 10 to 12 minutes long. You are required to submit audio files in MP3 format and fully-notated scores in PDF.
Jazz performance	Perform three pieces: a Blues, Jazz Standard and an original composition complete with an improvised solo over each piece. Videos are to be performances of complete songs, pieces and movements without edits. Short form excerpts (such as TikTok videos) will not be considered.
Electronic music	Submit three original recordings of contrasting electronic music styles (AIFF or WAV 16bit 44.1).
Popular music performance	Perform three pieces: two contrasting songs from different styles and one original composition. Videos are to be performances of complete songs, pieces and movements without edits. Short form excerpts (such as TikTok videos) will not be considered. As you will be evaluated on instrument/vocal ability and stage presence, your audition video should emulate a live performance. Applicants are recommended to stand and not be seated (with the exception of keyboardists and drummers).

Note: Prerequisites for music training
Previous qualifications in music theory or practical exams are preferred but not a requirement for entry into the programme as you will be judged solely on your ability to perform in your video submission and/or the quality of your portfolio of compositions. You are required to upload your recorded audition online.

Interview
Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding your audition pieces. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

Additional requirements
You are required to complete an online music theory and aural test set by the School of Contemporary Music.



BA (Hons) Music Business

Lead the future of music.

Launch the careers of artistes, develop innovative marketing campaigns for global music brands or produce and distribute music that resonate with audiences worldwide.

The BA (Hons) Music Business programme trains you to lead and thrive in the exciting and transformative global music industry. Its curriculum transcends borders—exploring the local, regional and international commercial music scene. Through a unique structure of flexible elective modules, you can tailor your studies to specialise in music marketing, artist management, data and revenue models or music production.

With AI, technology and data rapidly transforming the music scene, learn to navigate the complexities of the music industry by guiding artistes through career development, financial management and strategic decision-making on the local, regional and international stage.

The programme will enable you to build your business acumen alongside a deep knowledge of music cultures and production. It will develop your technical expertise to collaborate with musicians from diverse backgrounds in the digital and physical space, as well as contribute to the global soundscape. Hone your marketing skills to promote artistes and music industries by developing targeted campaigns and leveraging the power of social media and online platforms to connect their music with fans worldwide.

You will work on collaborative projects with artistes, musicians, designers and performers to gain experience in the allied industries of the music ecosystem. Learn from industry professionals including managers, marketing executives and record label representatives to glean insights into the local, regional and international music scene. Participate in real-world projects for music organisations, festivals and labels, to acquire hands-on experience and build your professional network. Through internships, you will transition into the professional industry with music companies and organisations.

Why apply

- **Flexible and tailored learning:** Pursue your individual interests and pathway through a highly flexible offering of elective modules.
- **Shape the future:** Engage with cutting edge technology to be at the forefront of the evolving music industry.
- **Industry engagement:** Learn hands-on from industry partners through professional development activities and internships.
- **Cross-collaboration:** Work in teams and across disciplines (designers, musicians, performers and audio engineers) and develop your communication and collaborative skills.

Duration

3 years

Mode

Full-time

Career paths

Music marketing specialist, artist manager, tour manager, booking agent, record label A&R representative, music publisher, music producer and entrepreneur.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Submit your statement of purpose based on the requirements outlined below.
2. Attend an online interview upon meeting the requirements.

Statement of purpose

In 500–800 words, describe your interest or involvement in the music industry. Experience can include paid or volunteer work with music organisations or events, such as performances, festivals, concerts, films or design projects. Tell us what you hope to achieve (your aspirations) in the music sector. You are required to submit your statement of purpose online.

Notes:

- All submitted materials (including statement of purpose) should be original works created by you and not assisted with AI tools.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding the content of your statement of purpose. Be prepared to talk about your related experiences, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.



Images

Graduate recitals (2023)
Rock and Indie Festival (2025)
LASALLE Open House (2018)

BA (Hons) Acting

Enrich your imagination, kinesthetic awareness and emotional sensitivity as a professional, multifaceted actor.

This is a conservatory-style acting programme that develops actors with training in acting, voice and movement techniques such as mime, silat, Suzuki, biomechanics or Le Jeu, synthesising theory and practice. You will learn to be an expressive, informed and creative actor, with the ability to work across genres, media and cultures. The programme also offers components in voice-overs and TV hosting.

Academic work, theory and research are closely aligned with performances. Student-led research projects are a rich aspect of the vivid art-making processes that occur within the programme. You will develop your craft and abilities to work and play in a safe environment, and be supported in an ensemble while honouring your own imagination and individual potential.

You will participate in a variety of productions, directed by both local and international professionals, in a range of classic and contemporary works that are innovative, authentic and thought-provoking. The programme also collaborates with other disciplines within LASALLE and with professional partners to develop new and innovative theatre works.

The programme is committed to producing curious, creative, intelligent graduates who are prepared for industry expectations and needs. You will graduate ready to create and participate in stage, film, TV, radio, and multimedia opportunities. Our graduates are creating and leading artistic ventures across the globe.

Why apply

- **Conservatoire training in a university setting:** Be grounded in a strong mastery of your craft, while being taught to consider a range of theoretical frameworks that enables you to articulate the learning and artistry behind it.
- **Global education:** Be well-versed in a variety of techniques and the performance of plays from Asia, Europe and the US, and be culturally situated in your art.
- **Cross-collaboration:** You have the opportunity to work, formally and informally, with students from a wide range of disciplines on different kinds of projects.

Duration

3 years

Mode

Full-time

Career paths

Actor in plays, film, television and radio, performer in musicals, events, video games and multimedia productions, writer or educator.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Prepare and go through an audition based on the requirements outlined below.
2. Attend an online interview upon meeting the audition requirements.

Audition

You will need to perform two contrasting speeches from memory. One of the speeches should be from a Shakespearean play and the other from a more contemporary play, in standard modern English. The combined duration of the speeches should be 5 minutes long.

In preparing for the auditions, do read the plays from which the speeches are taken beforehand and select speeches that are appropriate for your age and experience. You will be assessed based on your acting, vocal and movement abilities.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding your audition pieces. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

International applicants

If you cannot attend the audition at LASALLE, an online audition will be arranged for you.

Images

Titus Andronicus (2025)

Pan Jinlian (2023)

The Greek Chronicles: Fragments (2023)



BA (Hons) International Contemporary Dance Practices

Transcend boundaries in dance performance, practice and creation.

Taking cue from the multicultural, multi-ethnic mix of Singapore and London, this programme aims to develop independent and experimental portfolio dance artists who are responsive to changes in the global dance industry. A significant strength of the programme is the many visiting internationally known dance artists who will share their work and creative processes with you.

The programme brings international perspectives and transcultural approaches to reflect on your creative processes, both as a performer and independent creator. You have the opportunity to participate in a variety of live and digital performances in a range of performance contexts, as well as volunteer at short-term residencies and internships and placements during the semester breaks.

The first year of study will be delivered at London Contemporary Dance School in London and the final two years in Singapore at LASALLE. The foundation year pays attention to inclusivity and cultural differences through encounters with dances of the African diaspora, South Asian dance practices and Euro-American practices. The dancer's relationship with the body through anatomy and body conditioning, and the relationship to music and history will be explored. The curriculum also includes workshops, guest teaching and performances that draw on the rich tapestry of work available in London.

The final two years build on the artistry with explorations across cultures and a diverse range of dance theories and practices, particularly contemporary dance practices in Southeast Asia. The individual artistic voice is developed through collaborations with different disciplines and experiments in a range of media. You will also research and design your own projects in a negotiated area of interest that develops your personal artistic and creative practice.

Why apply

- **Cross-continental delivery:** Due to its location in the vibrant cultural hubs of London and Singapore, you will be exposed to a wide range of techniques, practices, cultures and traditions, developing you as an independent and experimental portfolio dance artist ready for an international career.
- **Global citizenry:** By engaging in multiple creative projects and collaborations with international artists and peers across different art forms, cultures and contexts, you discover how to be culturally situated and relevant with your art.
- **Focus on personal artistry:** The close mentoring by artist-lecturer on the many student-led research and creative projects, collaborations and performances in varied performance contexts enable you to discover and develop your personal artistic voice.

Duration
3 years

Mode
Full-time

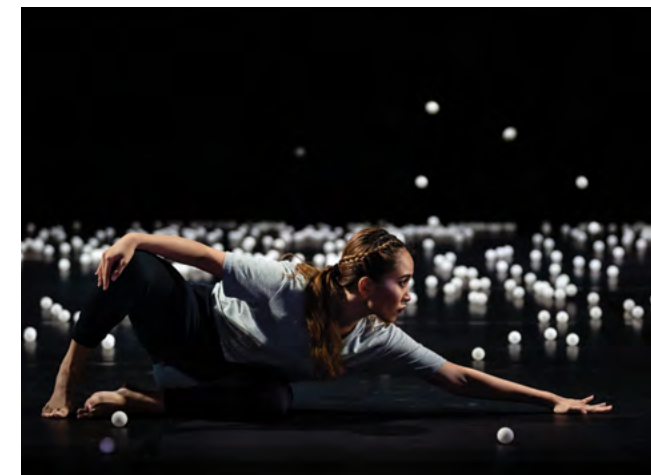
Career paths
Independent dance artist, dancer, choreographer, dance teacher, arts manager, producer or programmer.

Entry requirements
A two-step process is put in place to determine your suitability for the programme:
1. Attend an admissions workshop based on the requirements outlined below.
2. Attend an interview.

Admissions workshop and interview
Applicants will be invited to attend an admissions workshop on-site at London Contemporary Dance School in the UK or LASALLE in Singapore. The admissions workshop consists of a technique class that incorporates ballet, contemporary and/or street dance followed by an improvisation class.

An interview will be conducted at the end of the admissions workshop. During the interview, you are required to participate in a dialogue regarding your audition piece. Be prepared to talk about your work, inspirations and influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

International applicants
If you are unable to attend the admissions workshop and interview in person, an online session will be arranged for you.



Images
The Place, classes at London Contemporary Dance School
An Unwritten Chapter (2018)
da:ns festival (2016)
The Measure of Me (2021)

BA (Hons) Musical Theatre

Become a confident 'triple threat' musical theatre artiste and professional.

The world of musical theatre is diverse and colourful, with new musical works being brought alive everywhere by performers, directors, choreographers, designers and musicians.

As an art form, it attracts a sophisticated viewership across the globe. While technical advances have transformed stage productions into rich visual spectacles, highly trained and gifted performers remain integral to the success and growth of the genre.

The BA (Hons) Musical Theatre programme provides world-class education for gifted young performers. Internationally unique as an honours degree—the first of its kind in Asia—it is designed to prepare you for a professional career in musicals, plays, cabarets, film and television. Graduates are employed in the region, as well as the UK, Europe, US and Australia.

Contemporary musical theatre demands that all performers can sing, dance and act with equal skill—a 'triple threat'. This programme trains such future professionals in these disciplines and gives you a rich historical and cultural context from which to interpret and create.

In addition to classes and workshops, you are continually involved in realising a variety of partially and fully staged theatre productions, in a range of performance venues and the digital realm. These are led by local and international professional directors, music directors and choreographers.

Why apply

- **Originality and creativity:** Develop your own artistic voice as you create original works as well as through multiple performance contexts.
- **Industry and community networks:** Strong connections are bridged through numerous opportunities for you to engage in community and industry events.
- **Embracing technology:** Learn digital workflows and applications and become resourceful individuals capable of adapting to the changing demands of the performing arts.
- **International network:** Learn from and join the ranks of successful alumni across the world, from the stages and screens of Singapore to Broadway and the West End.

Images

Ride the Cyclone (2025)
The Addams Family (2023)
Once on This Island (2024)
Behind the scenes filming

Duration

3 years

Mode

Full-time

Career paths

Actor in plays, film, television and radio, performer in musicals, events and multimedia productions, writer or educator.

Entry requirements

A two-step process is put in place to determine your suitability for the programme:

1. Prepare and go through an audition based on the requirements outlined below.
2. Attend an online interview upon meeting the audition requirements.

Audition

You will need to prepare to demonstrate your aptitude for singing, acting and dancing based on the following:

1. Singing

You must perform two songs from memory, in English. Each song should be from a musical theatre source in contrasting styles (e.g. one ballad and one uptempo song) which appropriately showcases your range and technique. The combined duration of the songs should not exceed five minutes. (i.e. around 2.5 minutes for each song).

All songs must be performed with live piano accompaniment, no backing tracks are allowed. You may bring your own accompanist or use the accompanist provided. You must bring the music of your songs in the key in which you will perform. Please ensure that the music is either taped to fold out or inserted in a folder.

2. Acting

You are required to prepare and present one 2–3 minute dramatic 'modern' monologue either from the list provided, or one of your own choosing. You must be able to convey the character and journey in both singing and acting pieces.

Please refer to www.lasalle.edu.sg to download monologues.

3. Dancing

You are required to work with a choreographer in the studio to perform a short choreography dance piece to demonstrate your ability to pick up dance movements and execute them in succession as a performance. You will be required to perform various dance combinations, inclusive of jumps and leaps that demonstrate your full physical mobility, range of physical movement and overall coordination. You will be assessed based on your ability to show a grounding in techniques, flexibility in taking directions as well as a desire to take risks as a performer. It is advisable that you wear loose fitting clothing that allows you to move easily.

Interview

Shortlisted applicants will be contacted for an online interview. During the interview, you are required to participate in a dialogue regarding your audition pieces. Be prepared to talk about your work, what inspires you and your influences. Tell us what motivates you to learn, explore and experiment in your areas of interest. You should also share how you think the programme will help you in your future career choices.

International applicants

If you cannot attend the audition at LASALLE, an online audition will be arranged for you.



Common Curriculum

The BA (Hons) programmes at LASALLE focus on specialised learning in a wide range of arts and design disciplines. At the same time, these programmes are complemented by the Common Curriculum, bringing together LASALLE and NAFA students in joint classes for the IN-depth module and the Career Skills module. These two components of the Common Curriculum, together with the Industry-Based Learning module, are non-credit bearing graduation requirements for all LASALLE undergraduates.

The IN-depth module broadens interdisciplinary perspectives, and fosters collaborative skills, all while nurturing a deeper understanding of today's complex world.

The Career Skills module provides the essential soft and hard skills needed to navigate the professional world, from personal branding to effective communication.

The Industry-Based Learning module offers real-world experience, enabling the application of skills in a practical setting and to make industry connections.

Admissions





Why Singapore

Study in an exciting city at the heart of Asia

Singapore is uniquely poised to offer strategic connections for the globally-minded arts student. With its prime location in the Asia-Pacific region, strong government support for the arts and its regional hub status for world-leading creative companies.

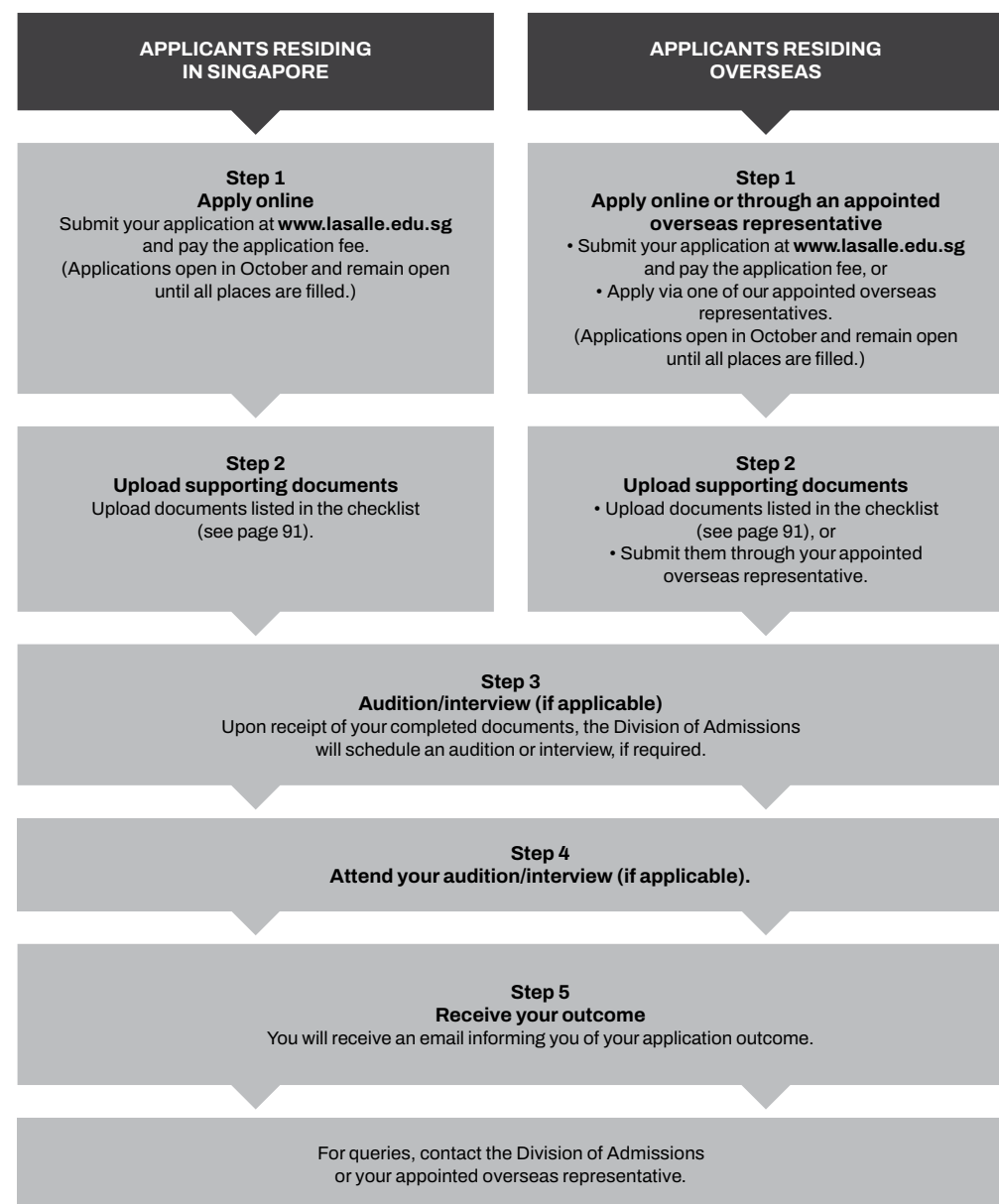
As one of the world's most liveable cities, Singapore ensures a great quality of life for students and those pursuing a career in the arts. Singapore offers a unique environment for translating East and West, local and global, traditional and contemporary.

Singapore presents boundless opportunities for seamless interactions with the best talents and inspirational experiences all in one city.

If you are Singaporean, you already know how great the city is for lifelong learning and a career in the arts. If you are from other parts of the world, here are 10 reasons why Singapore is an ideal place for the global-minded arts student.

- One of the best places in Asia to live, work and play.
- Cosmopolitan and multicultural, with both Eastern and Western influences.
- A safe environment with a high quality of life.
- English is our first language.
- With its rich migrant heritage, Singapore has an incredibly diverse culture.
- A major travel hub—only a hop, skip and jump away from neighbouring Asian cities and a favoured transit stop to the rest of the world.
- Positioned number one in the 2016 global school rankings by the Organisation for Economic Co-operation and Development (OECD).
- An exciting place for aspiring artists to discover the arts, design, fashion, music and culture inspired by some of the world's best who visit our shores.
- A vibrant arts and design scene.
- The creative industries are recognised and supported by the Singapore government.

How to apply



Appointed overseas representatives

LASALLE has appointed a network of overseas representatives to provide programme advice and application services to international students. International applicants are strongly encouraged to apply via our appointed overseas representatives. Countries with LASALLE representatives are Cambodia, China, Hong Kong, India, Indonesia, Malaysia, Myanmar, Philippines, South Korea, Sri Lanka, Taiwan, Thailand and Vietnam.

Please refer to www.lasalle.edu.sg for more information.

Academic requirements Diploma

The qualifications listed below are common entry qualifications submitted by applicants.

Singapore:

- Singapore-Cambridge GCE O-Level with a pass in English at Grade C6 or better, and an aggregate score of 25 points or better in four other GCE O-Level subjects
- GCSE/IGCSE (five subject passes, including English, at Grade 9-4)
- Full-time Higher Nitec/Nitec
- Part-time Higher Nitec/Nitec (minimum GPA of 2.0 for Higher Nitec holders or 3.5 for Nitec holders)
- Singapore Integrated Programme (successfully completed Year 4 or higher)

International:

- Completed at least 10 years of formal education with good passes in a recognised national/international examination.
- In the event where an applicant has not sat for a national/international examination at the end of 10 years of formal education, a detailed academic transcript of the most recent school examination or preliminary examination results, which must be certified by the school, may be produced for admission consideration on a case-by-case basis.
- For applicants from countries where English is not the first language, or whose qualifications are obtained from institutions where English is not the medium of instruction, LASALLE will consider English proficiency attained through the following alternative English qualifications:

Entry into	IELTS Academic	TOEFL iBT	PTE Academic	Duolingo English Test
Diploma	5.5	71	42	95

Academic requirements

BA (Hons)

The qualifications listed below are common entry qualifications submitted by applicants.

Singapore:

- Singapore-Cambridge GCE 'A' level with minimum 'Pass' in two subjects at A-Level/H2 Level and General Paper
- Local Polytechnic Diploma
- International Baccalaureate (IB) Diploma
- Other relevant equivalent qualifications

International:

- Applicants should have at least 12 years of formal education with good passes in a recognised national/international examination.
- In the event where an applicant has not sat for a national/international examination at the end of 12 years of formal education, a detailed academic transcript of the most recent school examination or preliminary examination results, which must be certified by the school, may be produced for admission consideration on a case-by-case basis.
- Applicants with foundation qualifications may apply if they are already studying in an established university for at least one year and have appropriate university results to present for consideration. Such applications are assessed on a case-by-case basis.
- For applicants from countries where English is not the first language, or whose qualifications are obtained from institutions where English is not the medium of instruction, LASALLE will consider English proficiency attained through the following alternative English qualifications:

Entry into	IELTS Academic	TOEFL iBT	PTE Academic	Duolingo English Test
BA (Hons)	6.0	80	50	105

Application fees

A non-refundable application fee (inclusive of GST*) is chargeable per application. Application is only complete upon receipt of your application fee and all necessary documents (refer to page 91). Please ensure your application fee is paid and documents are uploaded. LASALLE reserves the right to withdraw the applicant if the application fee remains unpaid and documents are not received by the due date.

* GST is at 9% from 2024.

Singaporeans/Singapore Permanent Resident applicants	S\$75
International applicants	S\$120

All payment to LASALLE must be made in Singapore Dollar. In line with the Singapore government's move towards a cashless society, online payments are strongly encouraged. Below are the payment modes acceptable by LASALLE.

Payment method	Payment mode
Online payment	Flywire

Tuition fees

Diploma tuition fees for August 2026 intake (per annum fees)

Funded (subsidised fees)					Non-funded (full fees)		
Singaporeans (aged below 40 years)	Singaporeans (aged 40 years and above)	Singapore PR	International (ASEAN)	International (Non-ASEAN)	Singaporeans	Singapore PR	International
S\$5,490	S\$3,660	S\$7,140*	S\$12,500*	S\$13,250*	S\$19,936	S\$22,193	S\$26,000

BA (Hons) tuition fees for August 2026 intake (per annum fees)^

Funded (subsidised fees)**			Non-funded (full fees)		
Singaporeans	Singapore PR	International	Singaporeans	Singapore PR	International
S\$9,830	S\$13,895*	–	S\$22,000	S\$22,000	S\$30,380

BA (Hons) International Contemporary Dance Practices tuition fees for August 2026 intake (per annum fees)

Non-funded (full fees)		
	UK home fee	International (including Singaporeans and Singapore PR)
Year 1 (at London Contemporary Dance School)	£9,535	£22,750
	Singaporeans and Singapore PR	International
Year 2 and 3 (at LASALLE College of the Arts)	S\$22,000	S\$30,380

NOTE

- * Singapore PRs and International students who choose to take up the Tuition Grant (TG) will need to make an online application and then sign the TG Deed with the Government of Singapore. Under the terms of the TG Deed, you will be required to work for a Singapore entity for a period of three years upon graduation. For more information, visit tgs.moe.gov.sg
- ** With the exception of BA (Hons) Design for Social Futures, BA (Hons) International Contemporary Dance Practices and BA (Hons) Music Business which are non-funded programmes.
- ^ With the exception of BA (Hons) International Contemporary Dance Practices.
- Funded/subsidised fees for Singaporeans and Singapore PR qualify for GST subsidy from MOE, all other fees include 9% GST from 2024.
- For non-funded programmes such as BA (Hons) Design for Social Futures, BA (Hons) International Contemporary Dance Practices and BA (Hons) Music Business, LASALLE is offering some special fee discounts for Singaporeans and Singapore PRs. Please contact admissions@lasalle.edu.sg for further details.
- Fees are due on the first day of each semester.
- Fees are subject to change.
- Correct as of August 2025.

Scholarships and financial assistance

Scholarships

LASALLE offers scholarships in recognition of outstanding academic and artistic achievements and leadership qualities. Applications for scholarships open from January to May for new students. Please refer to www.lasalle.edu.sg for more information.

Financial assistance

LASALLE is committed to providing a quality education for all our students and ensuring that no deserving student is denied admission because of financial difficulty. Financial assistance schemes, grants and loans are available to help meet a portion of the educational expenses of disadvantaged students. Application for financial assistance opens from January to May for new students. Please refer to www.lasalle.edu.sg for more information.

Government loan scheme

Students who are Singapore Citizens or Singapore Permanent Residents and on Tuition Grant are eligible to apply for Tuition Fee Loan scheme of up to 90% (degree) or 75% (diploma) of the programme fees. Application opens from 1 May to 30 June and 1 November to 31 December each year. Please refer to www.lasalle.edu.sg for more information.

Refund policy

Refund for withdrawal due to non-delivery of course

The College will notify the student within three (3) working days upon knowledge of any of the following:

1. It does not commence the course on the course commencement date.
2. It terminates the course before the course commencement date.
3. It does not complete the course by the course completion date.
4. It terminates the course before the course completion date.
5. The student, when given a conditional offer, failed to meet the programme entry requirement.
6. The Student's Pass application is rejected by Immigration and Checkpoints Authority (ICA).

The student should be informed in writing of alternative study arrangements (if any), and also be entitled to a refund of the entire course fees and miscellaneous fees already paid should the student decide to withdraw, within seven (7) working days of the above notice.

Refund for withdrawal due to other reasons

If the student withdraws from the course for any reason other than those stated above, the College will, within seven (7) working days of receiving the student's written notice of withdrawal, refund to the student an amount based on the refund table.

Refund during cooling-off period

The College will provide the student with a cooling-off period of ten (10) working days after the date that the contract has been signed by both parties. The student will be refunded 100% (stated in the refund table) of the fees already paid if the student submits a written notice of withdrawal to the College within the cooling-off period, regardless of whether the student has started the course or not.

Refund table

If student's written notice of withdrawal is received	% of the aggregate amount of the fees paid
Up to 14 days after programme commencement date	85%
More than 14 days after the programme commencement date	0%

Supporting documents checklist

Have the following in soft copy/digital format before you apply online at: www.lasalle.edu.sg

-
- One recent colour passport-sized photograph (400 x 514 pixels, or 35mm wide x 45mm high) with white background.**

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- Identification documents:**
Singapore Citizen (SC): NRIC
Singapore Permanent Residents (SPR): NRIC and passport biodata page
International students: Passport biodata page and valid Immigration Pass (e.g. Student's Pass/Dependent's Pass/Long-Term Visit Pass (if applicable))

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- Academic certificates and transcripts.**
For certificates and transcripts that are not in English, please have them translated and certified by the school or notarised by a notary public.

If you are a graduating student, you may apply with your semester results up to the current date. You will be required to submit your final certificates and transcripts as proof that you have completed your studies and graduated from the school before course commencement.

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- Evidence of English proficiency either via:**
 1. At least grade 'C' for English Language at GCE O-Level / at least grade 'E' for General Paper at GCE A-Level or equivalent standard.
 2. IELTS Academic or
 3. TOEFL iBT or
 4. PTE Academic or
 5. Duolingo English Test

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- Academic testimonial and/or professional references / recommendation letter (where applicable).**

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- Statement of purpose (where applicable).**

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- Portfolio / audition video.**

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- Medical report (where applicable).**
You are encouraged to inform the College of any special needs or required assistance as early as possible during admission. This allows us to arrange appropriate learning support, creating a conducive and enriching learning environment.

Discover more about LASALLE

Take a first-hand look at a world-class arts education institution—come meet our programme advisors, check out our award-winning campus, observe artists at work, enjoy performances and more.

Open House

Get a taste of an arts education like no other at the LASALLE Open House held every January. Talk to our staff and students and learn how your interest in the arts can be nurtured and turned into a promising career in the creative industries.

The LASALLE Show

Every year, LASALLE's graduating class stages an inspiring spectacle of contemporary arts, design and performance to showcase and celebrate the achievements of artistic talent, ready to be harvested by employers in the creative industries. Visit our online showcase at thelasalleshow.com

Exhibitions and performances

LASALLE is renowned as one of Singapore's most lively and cutting edge venues for exhibitions, public lectures, arts events, and performances. Our McNally Campus provides an uplifting creative environment with five galleries and three state-of-the-art theatres. It stages exhibitions, theatre, dance and music performances featuring some of the best professional artists and performers from across Asia, as well as our own outstandingly talented LASALLE students.

Continuing Education Programme

LASALLE's Continuing Education Programme is designed and developed to provide a gateway to those who want to learn more about the arts. For more information, please visit www.lasalle.edu.sg

Guided campus tours

Guided tours are organised for future students to explore the campus. Led by our programme advisors, all tours are conducted in English and take approximately an hour. Sign up three working days in advance at www.lasalle.edu.sg

Overseas representatives

LASALLE's overseas representatives provide programme advice and application services to international students. For a full list, please visit www.lasalle.edu.sg

ACKNOWLEDGEMENT

This prospectus is available online and can be downloaded from www.lasalle.edu.sg.

Disclaimer: All information in this prospectus is correct at time of printing in August 2025. Although it is expected that all the programmes listed here will be offered in 2026, LASALLE reserves the right to cancel any class if it does not meet the minimum class size for pedagogical reasons. LASALLE is unable to accept liability for the cancellation of proposed programmes of study prior to their scheduled start. LASALLE accepts no responsibility for loss of or damage to any item (artworks, journals, DVD or written work, for instance) submitted in support of an application, please do not send originals or items of monetary value.

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Registration No: 199202950W
Validity: 25/03/2023–24/03/2027

LASALLE College of the Arts is registered with the Commissioner of Charities as an Institution of a Public Character (IPC).

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Front cover:

... by Eindri Kyaw Sein
In Youthful Company (2025)
YOU WANT TO BE PURE AGAIN? by Jamie Wee
CTRL+ALT+DEVIATE by Tang Hongjiing
BA (Hons) Arts Management students' educational trip and exhibition visit at Singapore Art Museum

Back cover:

Roots/Routes (2025)
a voyage of eulogies (2025)
lost in translation by Nur Rabi'atul Adawiah Binte Rahmat (wabi)

Inside cover:

The Last Offering by Pang Lixuan

