

YOU WANT
TO BE
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LASALLE UNDERGRADUATE PROSPECTUS

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"It is no accident that the art scene here is vibrant and booming. Government funding for the arts and cultural sector increased significantly, to more than \$600 million. More and more Singaporeans are embracing arts and culture as an integral part of their lifestyles. With visitorship to national museums and heritage institutions exceeding 3 million."

Ms Grace Fu, Minister for Culture, Community and Youth at the 29th LASALLE Convocation on 23 September 2015

ABOUT LASALLE

LASALLE College of the Arts in Singapore is a leading tertiary institution in cutting edge contemporary arts and design education and practice. The college offers more than 30 diploma, undergraduate and postgraduate programmes in fine arts, design communication, interior design, product design, film, animation, fashion, dance, music, theatre, arts management, arts pedagogy and practice, art therapy, Asian art histories, and creative writing.

Its faculty is led by a community of award-winning artists, designers, educators and researchers, and their practice-led research sets LASALLE apart as an international centre of excellence. Critically acclaimed alumni form the core of the cultural and creative sectors in Singapore and increasingly, internationally.

Founded in 1984 by De La Salle Brother Joseph McNally – a visionary artist and educator – LASALLE is a not-for-profit, private educational institution. LASALLE receives tuition grant support from the Singapore Ministry of Education. Its degree programmes are validated by Goldsmiths, University of London.

Our Purpose, Ambition, Values

LASALLE exists ...

- To nurture enterprising and employable graduates who will become cultural influencers and leaders.
- To be central to the development of the arts and design in Singapore, inspiring innovation in practice and research.

LASALLE will be ...

- Singapore's leading contemporary arts and design institution, internationally recognised for excellence in education, practice and research.

LASALLE values ...

- Creativity
- Innovation
- Collaboration
- Excellence

Statement of Culture

LASALLE promotes the significance of the arts to effect personal, social and economic transformations. An empowering and dynamic environment inspires ambitious aspirations for staff and students, and the development of high-level skills, creativity and critical reflection.

Contemporary Focus

With an emphasis on contemporary practice and research, our teaching philosophy emphasises idea generation and new interpretations of creative disciplines. Our students' ideas and creativity set them apart as they emerge as reflective practitioners in the industry.

Research by Practice: A 21st Century Approach

All research starts with ideas. More than three decades after its humble beginnings, LASALLE can look back on a long tradition of practice-led research in art and design. The impressive list of successful LASALLE alumni, who were prominently involved in shaping Singapore's arts scene, attest to the institution's strength in providing an appropriate academic environment for the creation of novel ideas and new knowledge.

LASALLE values the professional practice of all full-time and part-time staff as one of its most important assets. Our unique college environment is formed by a faculty of Singaporean and international artists and educators, originating from more than 18 countries worldwide. Many are renowned experts in their areas and actively involved in exhibitions, conferences and performances. The incorporation of their respective expertise in programme delivery closely relates teaching and learning to a broad range of theoretical and intellectual concerns in contemporary art and design practice.

Hence, students are constantly exposed to first-hand experience in current research practices, leading to the acquiring of a wide set of knowledge and skills by the time they graduate. These skills enable them to successfully adjust to the multi-faceted demands of the creative industries.

As a Singaporean institution for tertiary arts education, positioned at the crossroads of diverse cultures within a multi-ethnic society, LASALLE aims to add a distinctive Singaporean viewpoint to the ongoing debate on repositioning artistic practice in a post-industrialised society.

Specialist Mentors

Students are mentored by international faculty who span a breadth of creative professions from designers

and painters to actors, composers, dancers, directors, interactive artists, curators and many more. Collectively, they represent an international career portfolio with organisations including ZKM Centre for Art and Media, CILECT (International Association of Film and Television Schools), The Esplanade Co Ltd, Glasgow School of Art, National Arts Council of Singapore, ESMOD, National Institute of Dramatic Art, The New School and Western Australian Academy of Performing Arts.

Partner Institution

Goldsmiths, University of London, a partner institution of LASALLE, is renowned for having a creative and innovative approach to teaching of and research in the arts. Goldsmiths has approved LASALLE as an appropriate tertiary institution in Singapore to offer degree programmes leading to Goldsmiths validated awards.

All degree programmes offered at LASALLE have been designed and developed by LASALLE to fulfil the needs of the creative industries in Singapore and beyond. These programmes have been validated through a process of external peer review by Goldsmiths as being of an appropriate standard and quality to lead to a Goldsmiths award.

Government Support

As part of the government's plans to upgrade the arts education in Singapore, LASALLE is a recipient of financial support from Ministry of Education (MOE) for both Diploma and Bachelor of Arts (Hons) programmes. Eligible students are entitled to subsidised fees through the MOE Tuition Grant Scheme.

Constitution

As a private, non-profit arts institution, LASALLE is a registered Institute of Public Character, approved by the Commissioner of Charities, and operates autonomously under the constitution of LASALLE College of the Arts Limited.

The McNally campus represented Singapore at the 2004 Venice Architectural Biennale in Italy, received the Singapore Institute of Architects' Building of the Year 2008 award, and accorded Singapore's highest honour – Design of the Year – at the President's Design Awards 2008 by the President of Singapore.



"This LASALLE-Goldsmiths partnership is another step forward. Goldsmiths, University of London is one of the top universities in the world for Arts and Humanities, and LASALLE can develop its faculty and arts research capabilities through this partnership with Goldsmiths. The partnership will enhance the opportunities for our budding arts talents."

Singapore Prime Minister Lee Hsien Loong, at the signing ceremony between LASALLE and Goldsmiths, University of London, held on 29 February 2012



WHY LASALLE

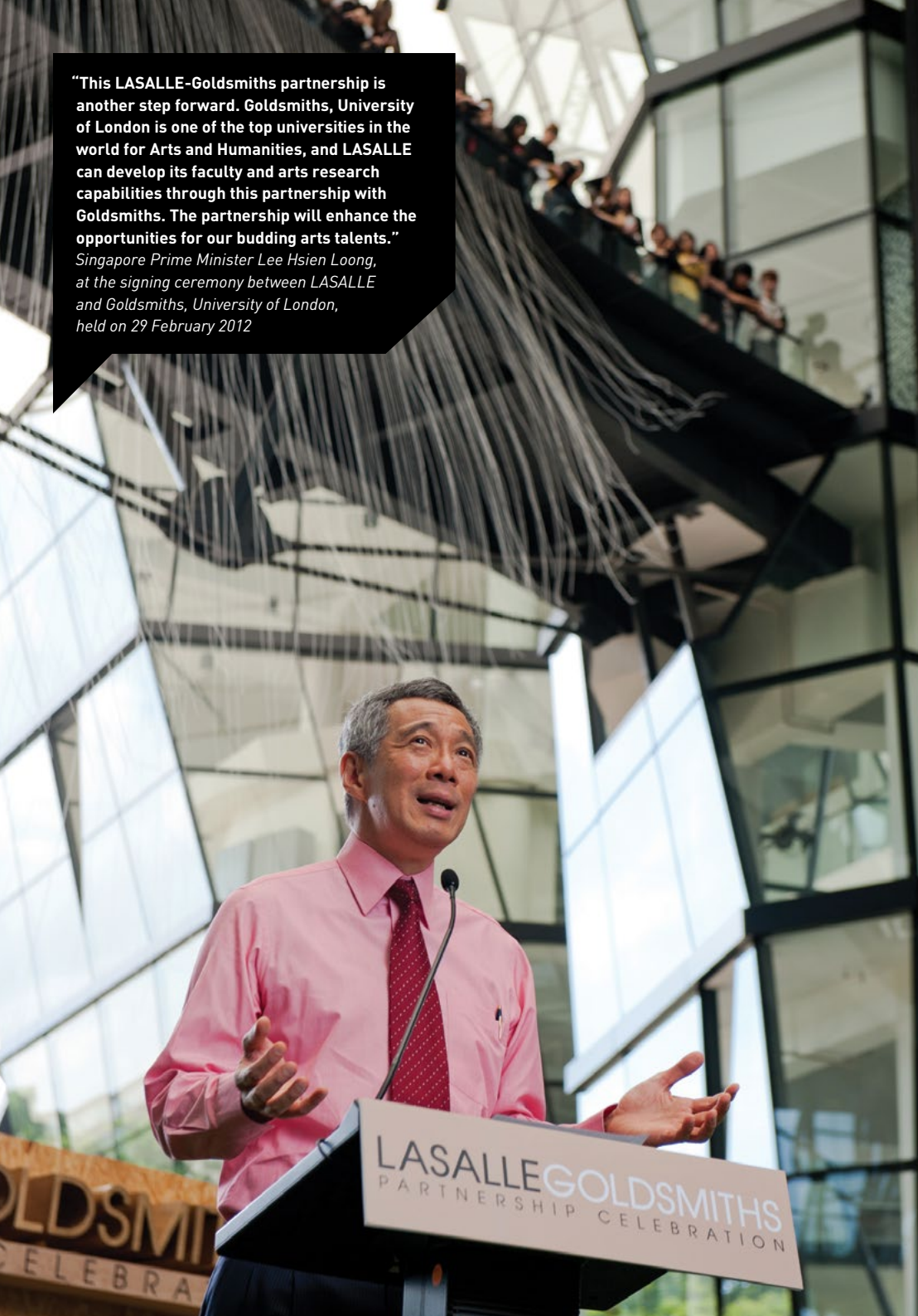
... because you want to be a hotshot art director in advertising, a trendsetting fashion designer who sets the international runways ablaze, a critically-acclaimed Broadway superstar, an Oscar-winning movie director and a leader in your chosen field of the creative industry.

At LASALLE, you will...

- Learn in a real arts school which is practice-led and industry focused.
- Experience the creative collisions that spark artistic revolutions through unlimited interdisciplinary collaborations.
- Be in a progressive environment where you are encouraged to be a creative individual.
- Be mentored by some of the best international arts practitioners and taught by practicing artists from the creative industries.
- Be plugged into the global arts scene with visits by the world's premier arts celebrities: Diane von Fürstenberg, Gilbert & George, Karim Rashid, Lord David Puttnam, Miroslava Duma, Paul Sermon, Robert Wilson, Stelarc, Thomas Heatherwick, Victoria Beckham and more.
- Be in an accredited institution with programmes that are original and developed by LASALLE.
- Benefit from our robust internship programmes and collaborations with established industry partners that lead to gainful employment.
- 84% of LASALLE graduates who are based in Singapore manage multi-country projects.*
- Be embraced by a diverse community with 40% of students and lecturers from more than 40 countries, in a conducive hub of artistic energy. If you are from Singapore, ask yourself, "Why go abroad when abroad is here?"
- Eat, breathe, and live creativity 24/7 with a range of activities like on-campus exhibitions, performances, gigs, open mics, and arts markets in our award-winning campus.

* Based on ACCESS (Alumni Survey) 2017

So come to LASALLE if you want a successful career in arts!



INTEGRATED ARTS CAMPUS

McNally Campus

Situated in the central civic and cultural district of Singapore, the McNally Campus is designed to optimise interaction and line of sight across the community, such as through its glass façade and gateless walls. The design provides many platforms for interaction and inspiration. In keeping with the integrative nature of contemporary art and design practice, multiple breakout spaces, and sky bridges encourage diverse art forms to coalesce and co-mingle, providing an inspiring learning environment for candidates. Architecturally iconic and designed to enable a vibrant, connected community, the LASALLE compound offers students an impressive array of performance and exhibition spaces for learning and showcasing. LASALLE's unique learning environment encourages interdisciplinary interaction and a holistic approach to contemporary practice. Core lectures and teaching programmes take place at the McNally campus.



Image: The Ngee Ann Kongsi Library, McNally Campus

The Ngee Ann Kongsi Library

The Ngee Ann Kongsi Library at LASALLE offers:

- A comprehensive range of arts and design books, AV resources, e-books and periodicals with a focus on building a niche collection in the contemporary arts;
- A Singapore collection of local artists and the art scene;
- A contemporary Asian art collection;
- Exhibition catalogues of local and foreign artists;
- Academic databases and e-journals, and specialist art dictionaries, encyclopaedia and directories;
- Audio-visual materials including music CDs, CD-ROMs, videos, DVD and bluray DVD collection;
- An extensive specialist arts-related collection of publications in hard and electronic forms.

This is complemented with industry-ready technology which allows staff and students remote access to information and resources.

The Ngee Ann Kongsi Library Institutional Repository was created to archive research done by LASALLE staff and students, conference papers, journal articles, book chapters and thesis. It also houses an archive of Singapore performing arts through Work in Process, which was co-sponsored by the National Arts Council.



Image: Gallery 1, Institute of Contemporary Arts Singapore, McNally Campus

Institute of Contemporary Arts Singapore

The Institute of Contemporary Arts (ICA) Singapore is the curatorial division of LASALLE College of the Arts. Situated at LASALLE's dynamic city campus, the ICA Singapore's five galleries present a programme of curated international exhibitions alongside exhibitions organised with students, academic staff and alumni. The institute provides curatorial expertise and resources in the areas of exhibition development, display and mediation, publishing and education, and manages the LASALLE College of the Arts Collection.

The ICA Singapore is committed to exchange between artists and LASALLE students. Through experimental art projects and publications, the ICA Singapore fosters public appreciation, debate and critical viewing of contemporary art. Projects are realised in close collaboration with artists. They reflect Southeast Asia's cultural diversity, and connect with new directions in international art.



Image: The Singapore Airlines Theatre, McNally Campus

Theatres

For teaching and learning purposes, LASALLE houses The Singapore Airlines Theatre and two other black boxes. These spaces are also popular with external hirers to stage major theatre festivals and performances during the semester break.

- The Singapore Airlines Theatre, which seats 480, is a venue for major public performances of theatre, music and dance. The stage comes with an orchestra pit which can accommodate up to 25 musicians, full scenery flying facilities, latest lighting and sound equipment, dressing rooms and fully-equipped workshops for scenery, props and costume construction.
- Flexible Performance Space, which seats 150, has a flexible seating system with lighting and sound facilities that make it suitable for experimental performances and events.
- Creative Cube is the perfect stage for theatre performances and multimedia events. It is the first black box theatre in Singapore with flexible "in-the-round" seating for up to 90 people.



Image: Winstedt Campus

Winstedt Campus

The Winstedt Campus supports continuous innovation and excellence by supporting studio-based work and research. The space is designed as a comprehensive creative centre that visual arts students, in particular those involved in studio-based modules and levels, can utilise ample and appropriate spaces to develop and complete their semester projects, especially when some of these works might be larger in scale and ambition.

THE WIN-WIN FACTOR

Where Student Life and Industry Experience Become One

Beyond just learning how to be the best arts and creative industry practitioners in your time at LASALLE, the practical and practice-based pedagogy also promotes industry collaborations and participation in competitions on a regional level, thus inculcating a sense of real-life experience that will hold you in good stead once you step into the environment of contributing to the economy at large.

LASALLE's winning streak was evident at major competitions such as The Crowbar Awards (2011–2013), where LASALLE emerged as the Institution of the Year from 2014 to 2016, and the Singapore Short Film Awards (2012–2015), bearing testament to the College's world-class standards in arts education, as well as the incandescent talent of its student body.

LASALLE's Faculty of Design produces programmes that are geared towards being intimately relevant to the advertising, design, and fashion industries of today's world, which explains why the students are strongly encouraged to have their works represented and competing at a diverse range of events, including:

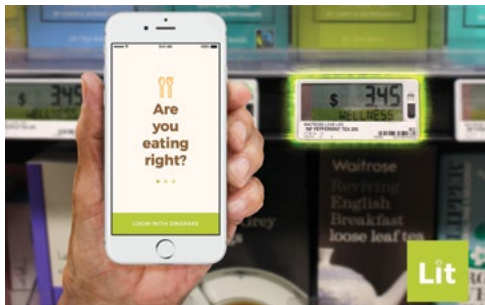
- The Gong Show (Creative Circle Awards);
- The One Show Young Ones Award;
- Design & Art Direction (D&AD) Student Awards;
- Singapore Design Awards;
- Furniture Design Award;
- Red Dot Award;
- Singapore Fashion Week;
- Audi Fashion Festival;
- London Graduate Fashion Week;
- RSA Student Design Awards;
- J. Walter Thompson/Spikes Asia Young Integrated Creative Art Installation Project



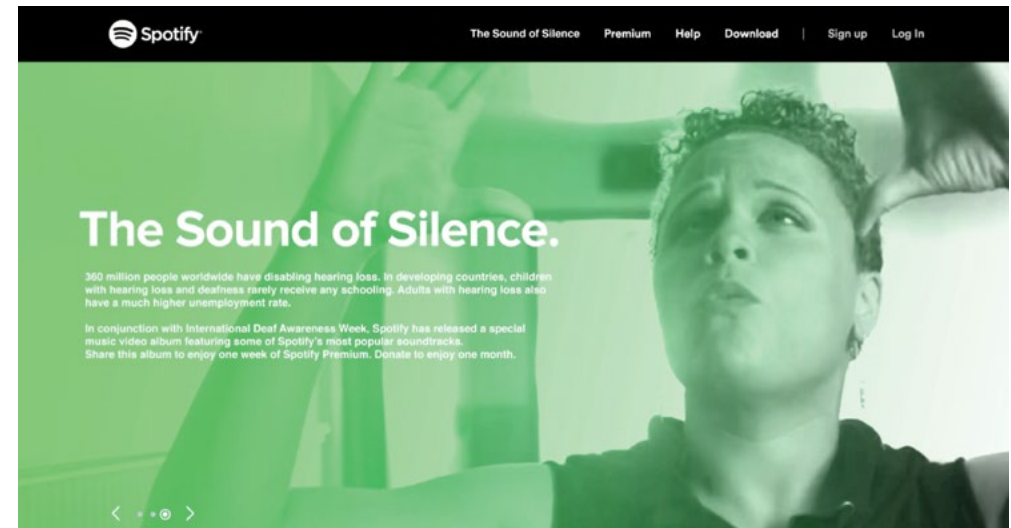
*Image: Takifuji Art Award
by Nicholas Lim, BA(Hons) Fine Arts*



*Image: M1-Straits Times Life! Theatre Awards:
Best Supporting Actor, Electra, Lian Sutton, BA(Hons) Acting
Credit: Cake Theatrical Productions*



*Image: Fazer Award, RSA Student Design Awards, Agile Aging app,
LIT by Christie Cheng and Low Jin Hui, BA(Hons) Design
Communication and Chanisa Chalermchaiwat, BA(Hons) Interior Design*



*Image: Best of Advertising, Crowbar Awards 2016
Spotify – The Sound of Silence
by Kimberly Cordeiro and Ng Junwen Larries, BA(Hons) Design Communication*

Meanwhile, Performing Arts students get a chance to be involved in thought-provoking and text-heavy theatre pieces that are cerebral and challenging to both the actors and its audiences, while also literally kicking up a storm on stage with recitals and concerts, dance showcases, and musical theatre extravaganzas; garnering rave reviews for being virtuosic in their chosen artforms of acting, dance and music, or for their versatility as triple-threat performers.

Behind the scenes, Technical and Production Management students ensure the show goes on as scheduled, regardless of how many pitfalls they face along the way.

If the film and broadcast media are what set your heart pumping, then the Putnam School of Film & Animation regime will position your fingers squarely on the pulse of that industry – equipping you with the knowledge and know-how to handle both short films and feature length productions from the opening credits to the wrap party, as well as helping you to develop networks by participating in competitions like the *Silver Screen Awards at the Singapore International Film Festival*.

You can also choose to specialise in Animation, where your childhood fantasies of anime creatures, come to life, and youthful obsession with comics can be honed to earn you a livelihood with the likes of top-lining companies like Lucasfilm and Sparky Animation.

Pay It Forward

Children who were affected by the 2011 earthquake, tsunami and nuclear catastrophe in Fukushima came to Singapore to attend an innovative and hands-on experience, Tropical Art Camp: an Art Retreat Exchange, organised by TODAY IS THE DAY Foundation. The camp was supported by Senior Fellow Milenko Prvacki, LASALLE's MA Art Therapy Programme and The Red Pencil.

Over their 10 days in Singapore, the children explored self-expression through different art forms such as drawing, photography, ceramics, and music, shared their thoughts and feelings and created an exhibition of artwork at the finale of the retreat.

The project was deeply empowering and inspirational for both the children of Fukushima as well as volunteers in Singapore.

Uniquely and Irrepressibly LASALLE

From Open House to Orientation Week; from your first log-in to the LASALLE Student Portal to The LASALLE Show, our graduation showcase — life at LASALLE is an experience you will remember as the best years of your life.

A-LUMINARIES

LASALLE has been nurturing some of Asia-Pacific's leading creative practitioners for over 30 years. Our hero graduates include established artists at the Venice Biennale, acclaimed designers recognised and lauded by the British D&AD and Red Dot judging panels, respected curators, writers, musicians, dancers, theatre pioneers and countless practitioners from the creative industries in Singapore and beyond.

Proof of this progressive approach are the new generations of creative practitioners who have led, or recently emerged as leaders, in contemporary arts and design in the international arts arena.

The search is on for more LASALLE A-luminaries. Will you be the next to grace our honour roll?

School of Design Communication

- **Ang Sheng Jin** (Class of 2003, Diploma in Communication Design) Creative Director, MullenLowe Singapore
- **Sid Lim Xian Hao** (Class of 2011, BA(Hons) Design Communication) Art Director, DDB Singapore; Cannes Mobile Lions Gold Award
- **Germaine Chen** (Class of 2012, BA(Hons) Design Communication) Senior Art Director, TBWA; Young Art Director of the Year, Gong Creative Circle; Best of Show, Mediaworld The Laurels People's Choice award for IKEA Bookbook

School of Fashion

- **Harry Halim** (Class of 2005, Diploma in Fashion Design) Fashion Designer, *harryhalim*
- **Nicholas Wong** (Class of 2001, Diploma in Fashion Design) Fashion Designer, Nicholas and Saturday; Singapore Designer of the Year by *ELLE* (2006, 2007)
- **Nina Karina Nikicio** (Class of 2005, Diploma in Fashion Design) Finalist of Young Singapore Designer of the Year (2008), Best Young Indonesian Designer of the Year by *ELLE Indonesia* (2010) and the Fashion Magazine by *Rolling Stones Indonesia*
- **Sven Tan** (Class of 2004, Diploma in Fashion Design) Creative Director & Partner, In Good Company; Winner, Mercedes-Benz Asia Fashion Award (2004)

School of Spatial & Product Design

- **Tan Si Lin Shirley** (Class of 2017, BA(Hons) Interior Design) Winner, 10th Cosentino Design Challenge (2016), Recipient of Asia Young Designer Creative Idea Award (2016)
- **Javier Jauhari** (Class of 2017, BA(Hons) Interior Design) Winner, 10th Cosentino Design Challenge (2016), Semi-finalist of Furniture Design Award (2016)

McNally School of Fine Arts

- **Amanda Heng** (Class of 1988, Diploma in Fine Arts) Artist, Recipient of Cultural Medallion (2010)
- **Genevieve Chua** (Class of 2004, Diploma in Fine Arts) Artist, Recipient of Young Artist Award (2012)
- **Ruben Pang** (Class of 2010, Diploma in Fine Arts) Artist, Finalist in Sovereign Asian Art Prize (2010/11)
- **Tan Wee Lit** (Class of 2003, BA(Hons) Fine Arts) Artist, Recipient of Young Artist Award (2012)
- **Vincent Leow** (Class of 1987, Diploma in Fine Arts) Artist, *52nd Venice Biennale* (2007)

Puttnam School of Film & Animation

- **Boo Junfeng** (Class of 2008, BA(Hons) Film) Director, Zhao Wei Films; *Apprentice* (2016) and *Sandcastle* (2010) screened at *Cannes Film Festival* and the latter also at *Berlin International Film Festival* (2010)
- **Elvin Siew** (Class of 2010, BA(Hons) Animation Art) Surfacing Technical Director, Industrial Light & Magic – a division of Lucasfilm Ltd
- **Jow Zhi Wei** (Class of 2010, BA(Hons) Film) Best Director and Best Performance awards at Singapore Short Film Awards (2011), Recipient of Young Artist Award (2014)



Image: Ang Sheng Jin

School of Creative Industries

- **Donna Lee** (Class of 2012, BA(Hons) Arts Management) Artist Manager, *28th Southeast Asian Games*; Marketing Manager, *Neon Lights Festival*; Producer, The Mammoth Collaborative
- **Jason Ang Mingqi** (Class of 2014, BA(Hons) Arts Management) Manager (Arts Education), National Arts Council; Keyboardist, Astreal and King Kong Jane
- **Yuni Hadi** (Class of 2007, MA Arts & Cultural Management) Partner, Objectifs, Centre for Photography and Film; Festival Director, *Singapore International Film Festival*; Producer, *Ilo Ilo* by Anthony Chen, Camera d'Or for Best First Film at the *66th Cannes Film Festival* (2013)

School of Dance & Theatre

- **Elena Wang** (Class of 2007, BA(Hons) Musical Theatre) Actress, *The King and I* (West End, London); *Beauty World* (Singapore)
- **Ian Loy** (Class of 2002, Diploma in Drama) Founder of MySuperFuture Theatrical Productions; Recipient of Young Artist Award (2014)
- **Jenny Neo** (Class of 2009, BA(Hons) Dance) Principal Choreographer, Singapore Hokkien Huay Kuan Dance Theatre Limited
- **Natalie Henedige** (Class of 1996, BA(Hons) Drama) Artistic Director, Cake Theatrical Productions; Best Director, Life! Theatre Awards (2008)
- **Zhuo Zihao** (Class of 2002, Diploma in Dance) Associate Artist, T.H.E Dance Company; Recipient of Young Artist Award (2012)

School of Contemporary Music

- **Kit Chan** (Class of 2006, BA(Hons) Popular Music) Actress-singer
- **Mohamaad Ghibran** (Class of 2007, Diploma in World Music) Music Composer/Director for Kollywood movies
- **Riduan Zalani** (Class of 2007, Diploma in World Music) Musician, recipient of Young Artist Award (2015)
- **Sezairi Sezali** (Diploma in Music Technology) Singer-songwriter, Winner of *Singapore Idol*, Season 3



Image: Amanda Heng



Image: Boo Junfeng



Image: Riduan Zalani



Image: Yuni Hadi

WHY SINGAPORE?

Singapore's prime location as the epicentre of the Asia-Pacific regional zone, its focus on productivity and efficiency, Government's support, as well as a robust and safe info-technology infrastructure, strategically positions the island state as the perfect place for the convergence of the world's best talents and companies. This is evidenced by the set up of offices and studios here by major creative corporations like Lucasfilm's Industrial Light and Magic, BMW Designworks (only design studio outside of California and Munich) and Philips Design (Asia-Pacific's headquarters).

Study in Singapore – An Exciting City at the Heart of Asia

If you are a Singaporean, you already know how great the city is; the opportunities for lifelong learning and a lucrative career in the arts are boundless – so why go abroad when abroad is here!

If this is your first time travelling to Asia, here are our 10 reasons why Singapore is an ideal place for the global-minded arts student.

- One of the best places in Asia to live, work and play.
- Cosmopolitan and multi-cultural, with both eastern and western influences.
- A safe environment with a high quality of life.
- English is our first language.
- With four diverse migrant cultures of Malay, Indian, Chinese and European heritage, the food is delicious, diverse and affordable.
- It is a major travel hub – only a hop, step and jump away from neighbouring Asian cities and a favoured transit stop to the rest of the world.
- We are positioned first in the 2016 global school rankings by the Organisation for Economic Co-operation and Development.
- An exciting time and place to be for aspiring artists to discover art, design, fashion and music through some of the world's best that visit our shores.
- The vibrant arts and design scene, and diverse mix of traditional and contemporary arts.
- The creative industries are recognised and supported by the Singapore Government.



ADMISSIONS

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ACADEMIC FRAMEWORK

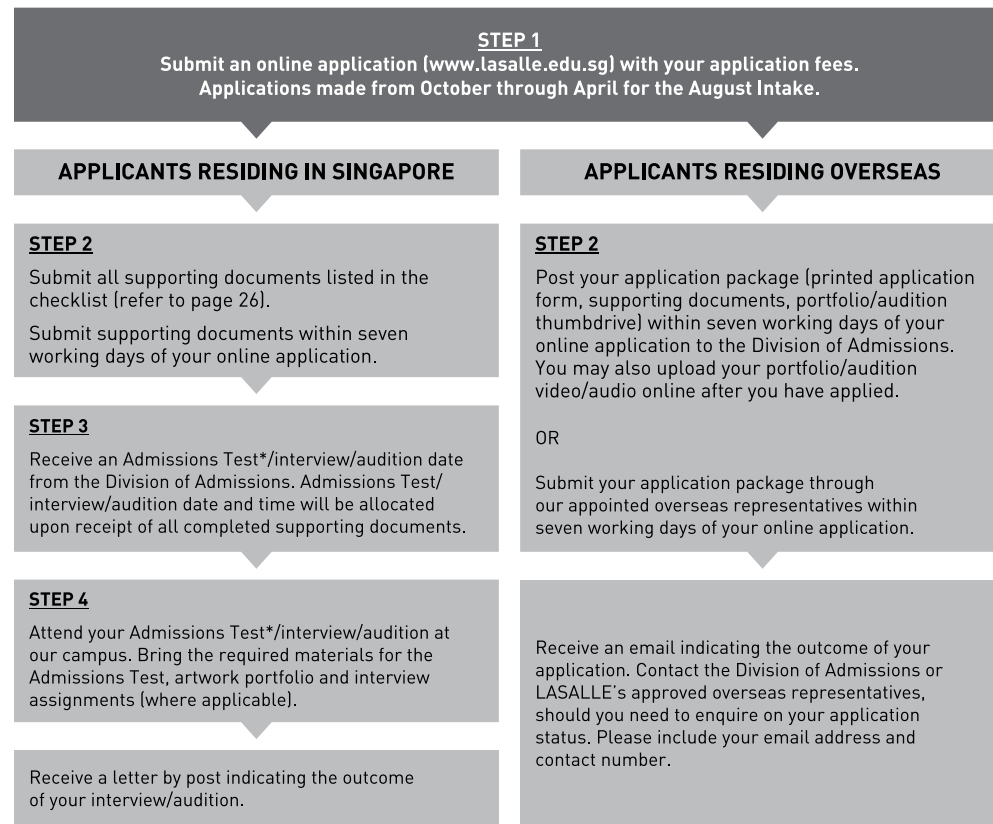
LASALLE's academic framework for practice-based arts education takes students through different stages of learning and levels of achievement – from developing core skills and professional practice to cultivating innovation and leadership.

The academic framework resonates with overarching developments in the creative industries in Singapore providing the sector with vocationally confident Diploma graduates and thinking and innovative Bachelor of Arts (Hons) graduates to ensure the value-chain for the creative industries is adequately supported.



* Please refer to page 18 for the full list of internationally recognised qualifications.

HOW TO APPLY



* Admissions Test is only applicable for non Performing Arts Diplomas

LASALLE's approved overseas representatives:

LASALLE has a network of overseas representatives to provide programme advice and application services to international students. You may choose to submit your application through our approved overseas representatives. For a full list, please visit www.lasalle.edu.sg

Confirm your place by paying your tuition fees for the first semester. Your offer will lapse after the stipulated deadline stated in your offer letter. (Payment deadline may vary)

ACADEMIC REQUIREMENTS

Recognised Entry Qualifications: Minimum Entry Requirements for Diploma

The qualifications listed below are common entry qualifications submitted by applicants. This list is subject to change from time to time.

- Singapore-Cambridge GCE O-Level (Aggregate score of 25 points or better in 4 GCE O-Level subjects, excluding English. A pass in English at Grade C6 or better) / GCSE/IGCSE (5 subject passes, including English, at Grade A to C / Higher NITEC/NITEC Certificate / Singapore Integrated Programme (completed IP Year 4)
- Australian Year 10 Certificate (5 subject passes including English)
- Brunei GCE O-Level (5 subject passes including English)
- China (PRC) Senior High School Leaving Certificate*
- German Mittlere Reife*
- Hong Kong Diploma of Secondary Education HKDSE (5 subject passes, including English, at Level 2 and above)
- Indian Certificate of Secondary Education (ICSE) by Council for the Indian School Certificate Examinations (CISCE) (5 subject passes, including English, at Grade 1-5) / All India Secondary School Examination by Central Board of Secondary Education (CBSE) (5 subject passes, including English, at Grade A1-C2)
- Indonesia SMA UAN (4 subject passes including English)
- Japanese Upper Secondary School Leaving Certificate*
- Malaysia Sijil Pelajaran Malaysia (SPM) (5 subject passes at Grade A-C) including Cambridge O-Level English Language / Unified Examination Certificate* (UEC) (5 subject passes at Grade A1-B6)
- Myanmar Basic Education High School Examination*
- Philippines High School Diploma (5 subject passes including English)
- Russian Certificate of Secondary (Complete) General Education*
- South Korean High School Diploma* / High School Graduation Examination*
- Sri Lankan General Certificate of Education - Ordinary Level (5 subject passes including English)
- ROC (Taiwan) Senior High School Certificate*
- Thailand Mathayom 6*
- United Arab Emirates Tawjihiyya*
- United Kingdom General Certificate of Secondary Education (GCSE) (5 subject passes, including English, at Grade A-C)
- United States of America High School Graduation Diploma (5 subject passes including English)
- Vietnam Upper Secondary School Graduation Diploma* / National University Entrance Examination*

Note

- * Applicants with these qualifications must submit IELTS/TOEFL.
- For countries where IELTS/TOEFL is not required, or if the English subject is not taken as a first language in school, applicants may replace the English subject with an alternative English qualification, i.e. IELTS 5.5 or TOEFL iBT 71.

Recognised Entry Qualifications: Minimum Entry Requirements for Bachelor of Arts (Hons)

The qualifications listed below are common entry qualifications submitted by applicants. This list is subject to change from time to time.

- Singapore-Cambridge GCE A-Level (2 A-Level/H2 subjects and a pass in General Paper) / local Polytechnic Diploma / International Baccalaureate (IB) Diploma
- Australian Higher School Certificate (HSC) (3 subject passes and a pass in English)
- Brunei GCE A-Level (3 subject passes and a pass in English)
- China (PRC) National College Entrance Examination* (Gao Kao) / Applicants may apply if they are already studying in an established university for at least one year and have appropriate university results to present for consideration
- European Baccalaureate*
- French Baccalaureate*
- German Abitur*
- Hong Kong Diploma of Secondary Education (HKDSE) (5 subject passes, including English, at Level 3 and above)
- Indian School Certificate (ISC) by Council for the Indian School Certificate Examinations (CISCE) Standard 12 (3 subject passes, including English, at Grade 1-6) / All India Senior School Certificate Examination by Central Board of Secondary Education (CBSE) (3 subject passes, including English, at Grade A1-C2)
- Indonesia SMA UAN*
- Japanese Junior College Diploma* / Associate Degree*
- Malaysia Sijil Tinggi Persekolahan Malaysia* (STPM) (3 subject passes at Grade A-C) / Unified Examination Certificate* (UEC) (3 subject passes at Grade A1-B3)
- Myanmar Technical Institute Diploma* / Applicants may apply if they are already studying in an established university for at least one year and have appropriate university results to present for consideration
- New Zealand National Certificate of Educational Achievement (NCEA) Level 3
- Philippines High School Diploma* / Associate Degree*
- Russian Diploma of Secondary Vocational Education*
- South Korean High School Diploma* / High School Graduation Examination* / Associate Degree*
- Sri Lankan A-Level (3 subject passes and a pass in English)
- ROC (Taiwan) Senior High School* / Junior College Diploma*
- Thailand Mathayom 6* / Diploma or Higher Certificate in Vocational or Technical Education*
- United Arab Emirates Higher College of Technology Certificate* / Higher Diploma*
- United Kingdom A-Level (Cambridge / Edexcel A-Level / Edexcel International A-Level) (2 A-Level subjects and a pass in English)
- United States of America High School Graduation Diploma with Advanced Placement (AP) Test (2 AP tests with a score of 3 or higher)
- Vietnam High School Graduation Examination* / College Diploma* / Associate Degree*

Note

- Applicants with Foundation qualifications may apply if they are already studying in an established university for at least one year and have appropriate university results to present for consideration. Such applications are assessed on a case-by-case basis.
- * Applicants with these qualifications must submit IELTS/TOEFL.
- For countries where IELTS/TOEFL is not required, or if the English subject is not taken as a first language in school, applicants may replace the English subject with an alternative English qualification, i.e. IELTS 6.0 or TOEFL iBT 80.

Accreditation Prior Learning (APL) – Minimum Requirements for Entry into a BA(Hons) Level 2 Programme

- A relevant diploma.
- Your portfolio or audition must be exceptionally strong and demonstrate prior formal training in the relevant arts discipline. The transcript from your diploma course must demonstrate that you have read and passed the equivalents of essential LASALLE modules.

Alternative English Language Qualification

ENTRY INTO	IELTS	TOEFL	
		PBT	IBT
Diploma	5.5	525	71
BA(Hons)	6.0	550	80
MA	7.0	600	100

If an international applicant has satisfied all the other requirements of entry but does not have evidence of the required standard of English, he/she will be eligible to undertake the LASALLE English Proficiency Test (EPT). Successful completion will aid the application process into the programme of choice.

APPLICATION FEES

A non-refundable application fee (inclusive of 7% GST) is chargeable per application. Application is only complete upon receipt of your application fee and all necessary documents (refer to page 26). Please ensure your application fee is paid and documents are submitted within seven working days from the submission date of your online application. LASALLE reserves the right to withdraw the applicant if the application fee remains unpaid and documents are not received by the due date.

Singaporean/Singapore Permanent Resident Applicants	S\$60.00
International Applicants	S\$120.00

Application fees are payable by any of the following methods:

Payment Method	Payment Mode
A. Online Payment Electronic payment at the end of the online application	<ul style="list-style-type: none">• MasterCard• VISA
B. Walk-in Payment at LASALLE Campus LASALLE College of the Arts Finance Counter Block E, Level 2 1 McNally Street Singapore 187940 Operating hours: 9am to 3pm (Mon – Fri) Closed on public holidays and weekends	<ul style="list-style-type: none">• MasterCard• VISA• Cheque*• Bankdraft*• NETS• Cash
C. Mail-in Payment LASALLE College of the Arts Division of Admissions 1 McNally Street Singapore 187940	<ul style="list-style-type: none">• Cheque*• Bankdraft*

* Cheques and bankdrafts must be made in Singapore Dollars (S\$), crossed and made payable to "LASALLE". Please do not send in post-dated cheques. Kindly write your name, NRIC/passport number, online application number and contact number on the reverse side of your cheque/bankdraft.

TUITION FEES

Diploma Programmes (Per Annum Fees)

ENTRY QUALIFICATIONS	FUNDED (SUBSIDISED FEES)			NON-FUNDED (FULL FEES)		
	SINGAPOREANS	SINGAPORE PR	INTERNATIONAL	SINGAPOREANS	SINGAPORE PR	INTERNATIONAL
'O' Level (or equivalent)	S\$5,196.26	S\$6,850.46*	S\$9,700*	S\$19,000	S\$21,150	S\$23,800

Bachelor of Arts (Hons) Programmes (Per Annum Fees)

ENTRY QUALIFICATIONS	FUNDED (SUBSIDISED FEES)		NON-FUNDED (FULL FEES)		
			S\$19,000	S\$21,150	S\$23,800

SCHOLARSHIPS & FINANCIAL ASSISTANCE

Scholarships

Financial Assistance

PRIVATE EDUCATION ACT

The Committee for Private Education (CPE) was appointed by SkillsFuture Singapore (SSG) Board in October 2016 to carry out its functions and powers relating to private education under the Private Education Act. The CPE is supported by a team of dedicated staff from SSG to regulate the sector, provide student services, consumer education and facilitate capability development efforts to uplift standards in the local private education industry.

Student Contract

LASALLE adopts the CPE standard Private Education Institution (PEI)-Student Contract. Students can refer to CPE website for a copy of this contract.

As part of the enhancement of the Singapore private educational landscape, the Singapore Private Education Act stipulates that all PEI must sign a student contract with students enrolled. More information can be found at www.cpe.gov.sg

To accept the offer for admission, students are required to complete and return signed copies of the LASALLE-Student contract in order to be enrolled with the College.

Refund During Cooling-Off Period

The PEI will provide the Student with a cooling-off period of seven (7) working days after the date that the Contract has been signed by both parties.

The Student will be refunded the highest percentage (stated in Schedule D) of the fees already paid if the Student submits a written notice of withdrawal to the PEI within the cooling-off period, regardless of whether the Student has started the course or not.

Programme Withdrawal

New students who wish to withdraw from their programme of study after an acceptance of offer but before programme commencement are required to notify the College via an email indicating their intention to withdraw to the Admissions Office. Should the notice of withdrawal fall within the cooling-off period of seven working days from signing the student contract, the Maximum Refund as stipulated in the contract applies. Otherwise, the College's refund policy will apply.

Students withdrawing after programme commencement are required to submit relevant withdrawal forms and seek approval from the College in accordance with the College's withdrawal procedures (details are available on the College's Learning Portal). For international students, the student pass will be cancelled upon approval. Any refunds will be processed in accordance with the College's refund policy.

Programme Transfer

Transferring from a programme to another is deemed as a withdrawal from the current programme.

New students who have accepted an offer in a programme but wish to change programme prior to the programme commencement date are required to notify the College and re-apply for admission into the new programme.

Fee Protection Scheme (FPS)

FPS serves to protect students' fees in the event a PEI is unable to continue operations due to insolvency, and/or regulatory closure. The FPS also protects students when the PEI fails to pay penalties or refund fees to the students arising from judgments made against it by the Singapore courts.

As an EduTrust-certified PEI, LASALLE is required to adopt the FPS to ensure full protection to all fees paid by their students. Therefore, the FPS is compulsory for ALL local and international students who are taking Bachelor of Arts (Hons), Master of Arts and English programmes at LASALLE. Diploma programmes offered by LASALLE are funded by MOE and therefore all fees are exempted from the Student FPS under the EduTrust requirements of the CPE. For more information on FPS, please refer to www.lasalle.edu.sg.

REFUND POLICY

Refund for Withdrawal Due to Non-Delivery of Course

The Private Education Institution (PEI) will notify the Student within three (3) working days upon knowledge of any of the following:

- (i) It does not commence the Course on the Course Commencement Date;
- (ii) It terminates the Course before the Course Commencement Date;
- (iii) It does not complete the Course by the Course Completion Date;
- (iv) It terminates the Course before the Course Completion Date;
- (v) It has not ensured that the Student meets the course entry or matriculation requirement as set by the organisation stated in [Schedule A](#) within any stipulated timeline set by CPE; or
- (vi) The Student's Pass application is rejected by Immigration and Checkpoints Authority (ICA).

The Student should be informed in writing of alternative study arrangements (if any), and also be entitled to a refund of the entire Course Fees and Miscellaneous Fees already paid should the Student decide to withdraw, within seven (7) working days of the above notice.

Refund for Withdrawal Due to Other Reasons

If the Student withdraws from the Course for any reason other than those stated above, the PEI will, within seven (7) working days of receiving the Student's written notice of withdrawal, refund to the Student an amount based on the table in [Schedule D](#).

Refund During Cooling-Off Period

The PEI will provide the Student with a cooling-off period of seven (7) working days after the date that the Contract has been signed by both parties.

The Student will be refunded the highest percentage (stated in [Schedule D](#)) of the fees already paid if the Student submits a written notice of withdrawal to the PEI within the cooling-off period, regardless of whether the Student has started the course or not.

If Student's written notice of withdrawal is received	% of aggregate amount of the fees paid
more than 14 days before the Course Commencement Date	90%
before, but not more than 14 days before the Course Commencement Date	85%
after, but not more than 1 days after the Course Commencement Date	85%
more than 1 days after the Course Commencement Date	0%

SUPPORTING DOCUMENT CHECKLIST

- ☐ **A printed copy of your completed Online Application form.**
- ☐ **One recent colour passport-sized photographs (3.5 x 4.5cm/400 x 514 pixels) with white background.**
- ☐ **Applicants residing in Singapore, bring original and photocopies of the following:**
 1. Certificates and transcripts with official English translations (where applicable):
(Singapore Citizens or Singapore Permanent Residents)
 2. NRIC: Singapore Citizens
 3. NRIC and Passport: Singapore Permanent Resident
- ☐ **Applicants residing outside of Singapore, kindly submit certified true copies/notarised copies of the following:**
 1. Certificates and transcripts with official English translations (where applicable) by your school or lawyer.
 2. Certified true copies of your Passport (expiry date must have at least six months validity period from the course commencement date).
 3. Relevant passes (e.g. Dependant's Pass, Student's Pass etc), if applicable.
- ☐ **Evidence of English proficiency either via:**
 1. IELTS or
 2. TOEFL test scores, or
 3. At least grade 'C' for English Language at GCE 'O' Level / at least grade 'E' for General Paper at GCE 'A' Level or equivalent standard.
- ☐ **Curriculum Vitae (where applicable).**
- ☐ **Academic Testimonial and/or Professional References/Recommendation Letter (where applicable).**
- ☐ **Written Assignments (where applicable).**

Applicants residing in Singapore:

Upon receipt of the above documents you will be contacted via email/phone with regard to your interview/audition details.

Applicants residing outside of Singapore:

Please mail-in a thumbdrive according to the respective programme's audition/portfolio guidelines stipulated in the entry requirements. You may also upload your portfolio/audition video/audio online after you have applied. A Skype/telephone interview will follow.

- Mail in your thumbdrive together with your application for assessment purposes. You may also upload your portfolio/audition video/audio online after you have applied.
- JPEG/PDF images are recommended.

Your documents, portfolios and/or thumbdrive received will be assessed and you will be informed of the outcome in due course. All documents, portfolios and/or thumbdrive submitted will not be returned.

Mail your application to:

Division of Admissions

Subject: Submission of Programme Application

LASALLE College of the Arts

1 McNally Street, Singapore 187940

ACKNOWLEDGEMENT

This prospectus is available online and can be downloaded from www.lasalle.edu.sg

Disclaimer: All information in this prospectus is correct at time of printing in July 2018. All Bachelor of Arts (Hons) programmes and Master of Arts programmes are validated by Goldsmiths, University of London. Although it is expected that all the programmes listed here will be offered in 2019, LASALLE reserves the right to cancel any class if it does not meet the minimum class size for pedagogical reasons. LASALLE is unable to accept liability for the cancellation of proposed programmes of study prior to their scheduled start. LASALLE accepts no responsibility for loss of or damage to any item (artworks, journals, DVD or written work, for instance) submitted in support of an application; please do not send originals or items of monetary value.

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Cert No.: EDU-1-1002
Validity: 01/10/2015 - 30/09/2019

Partner Institution:

Goldsmiths
UNIVERSITY OF LONDON

LASALLE College of the Arts is registered with the Committee for Private Education (CPE).

The Committee for Private Education is part of SkillsFuture Singapore (SSG).

Registration No.: 199202950W

Validity: 25/03/2015 to 24/03/2019

FIND OUT MORE

Interested? Catch a glimpse of a world class arts education at our award-winning campus. Come meet our programme advisors, check out our campus, witness artists at work, exercise your creative juices, be enthralled by performances and more. Take a first hand look at the international community of artists and designers who have been spearheading the burgeoning arts movement from Asia to the rest of the world.

Open House

Get a taste of an art education like no other. More on our Diploma and Degree programmes will be made accessible all under one roof at our Open House. Grab the chance to meet with our students and staff, and even rub shoulders with the President of the college! The Open House will be held annually in January.

Graduates' Showcase – The LASALLE Show

From March to June each year, LASALLE's graduating class stages an inspiring spectacle of visual arts exhibition, events, and performances, within and outside the college, to showcase and celebrate the achievement of an education fostered by their creativity and the boundless imagination. Marking the end of the students' academic journey, The LASALLE Show exhibits a rich crop of artistic talents, learned knowledge from rigorous practice-led research and well-honed skills, ready to be harvested by employers in the creative industries. Can't wait? Visit our online showcase at www.thelasalleshow.com

LASALLE Guided Campus Tours

Weekly-guided (Every Wed & Fri) campus tours are organised to give future students opportunities to explore the campus. These tours are led by our programme advisors. All tours are in English and will take approximately one hour.

Register for your tour at lasalle.edu.sg/admissions/campus-tours/ (Registrations have to be made at least three working days in advance).

Student Exhibitions & Performances

The Institute of Contemporary Arts Singapore, the curatorial division of LASALLE, comprises of five galleries that span a total of 1,500 square meters of that are dedicated to exploring new and experimental art, design and media practices. Undergraduate and postgraduate student exhibitions are held frequently at the galleries.

The School of Dance & Theatre and the School of Contemporary Music puts up more than 20 shows a year in LASALLE's performance spaces, including musicals at The Singapore Airlines Theatre, and various theatrical and music showcase at the Creative Cube, Flexible Performance Space and the Amphitheatre.

Virtual Tour

Take an interactive virtual tour of our campus at www.youtube.com/LASALLESingapore

Short Courses@LASALLE

New taster courses are conducted throughout the year and are suitable for anyone seeking to develop their artistic knowledge or get a taste of a creative career. For more information, please email shortcourses@lasalle.edu.sg

Overseas Representatives

LASALLE's overseas representatives provide programme advice and application services to international students. For a full list, please visit www.lasalle.edu.sg.

FACULTY OF FINE ARTS,
MEDIA & CREATIVE INDUSTRIES

McNALLY SCHOOL OF FINE ARTS

Diploma in Fine Arts
BA(Hons) Fine Arts



"I think the best part about studying in LASALLE was the freedom and flexibility to develop my own creative practice, under the open-minded guidance of a small and passionately-dedicated faculty."

Weixin Chong, alumna, BA(Hons) Fine Arts, recipient of The McNally Award for Excellence in the Arts, 2011

Live and breathe the subject of your passions at the McNally School of Fine Arts. Named after our founder the late Brother Joseph McNally, the School offers contemporary practice and research-based programmes at the Diploma, BA(Hons) and MA levels. It is focused on redefining the milieu of artistic research dedicated to Southeast Asia, and our position in the world of contemporary art.

From sculpture, printmaking, drawing, installation and photography to technology-based art, performance art, interdisciplinary art, as well as critical studies in art history and art theory, our programmes are imbued with an innovative and interdisciplinary structure, designed to provide you with a transformative learning experience that awakens your artistic potential and develops your critical stance.

This is bolstered by the mutual interaction between the School's different programmes, which creates a dynamic environment that foments a symbiosis of theory and practice

During the course of your study, you can depend on our staff of renowned practitioners to provide guidance and inspiration. Having been represented in world-class exhibitions such as *Venice Biennale*, *Asia-Pacific Triennial*, *Ireland's Biennial of Contemporary Art*, *APB Foundation Signature Art Prize*, *Documenta* (International Workshop for Art Academies), and *Singapore Biennale*, they bring vast and diverse learning experiences into the studio and classroom.

The School has nurtured several distinguished alumni in Singapore and beyond: *Cultural Medallion Award* recipients – Amanda Heng (2010), Lee Wen (2005), and Chua Ek Kay (1999); *Young Artists Award* recipients – Genevieve Chua (2012), Tan Wee Lit (2012), Choy Ka Fai (2010), Donna Ong (2009), Francis Ng (2006), and Tang Ling Nah (2004); Artists Dr Vincent Leow, Jeremy Sharma, Zaki Razak, and Ruben Pang.



Image: Yoo Sueng Gi



Image: Hu Chuan Li



Image: Nguyen Viet Anh



Image: Benedict Yu Zhu Ye

DIPLOMA IN FINE ARTS

Duration: 3 years

At LASALLE, we strongly believe that the process of art making demands the acquisition and development of strong knowledge and skills in materials, accompanied by a reflexive understanding of this knowledge that are then continually tested and extended through relevant practical application. Steered with that belief, the teaching and learning approach for the Diploma programme is grounded primarily on a practice-based methodology, with an emphasis on the development of each individual's creative processes and discoveries that are honed by community engagement projects and a strong understanding in Art History and ideas.

The Diploma in Fine Arts Programme offers very distinct specialisms in these disciplines: Painting, Printmaking, Sculpture, Drawing, Art Photography and Graphic Novel. Having selected one of the specialisms, you will be trained and equipped with the specific skills, techniques, aesthetics and historical issues associated with the chosen discipline.

The programme also emphasises an interdisciplinary approach to learning, which allows you to discover and establish cross-discipline methodologies in the development of your works. As the Diploma programme is the preliminary segment of your artistic journey, the School considers these three years crucial, to allow you to search for a unique creative voice and to understand the use of materials and art processes confidently so that you can hone these skills at a higher level.

Upon graduation, you will be equipped with a clear understanding of your own artistic practice reflecting creative inquiry, commitment and self-discipline, and in some circumstances, ability to work collaboratively with other artists from other fields of study.

In **Level 1**, you will share some common modules across the Diplomas and you will also take discipline-specific modules. The shared modules aim to provide you with a comprehensive grounding in the basic creative processes, art and design fundamentals, technical and academic skills essential for your progression to Level 2 and Level 3. They also allow for diagnostic and formative teaching in order to confirm you have made the appropriate choice of Diploma in Fine Arts. The discipline-specific modules will introduce you to core knowledge and skills required as the first layer to Diploma in Fine Arts.

In **Level 2**, you will be taught technical and vocational skills with a directed approach, which encourages reflection and critical analysis in your practical works. This will provide you with substantial understanding and knowledge specific to Diploma in Fine Arts.

In **Level 3**, you will undertake self-devised/directed projects which include cross-disciplinary and independent projects. These projects aim to encourage collaboration, to polish your technical dexterity and to identify your area of interest, relevant methodologies and artistic proficiency. There is also a placement module to help you gain an in-depth understanding of the Fine Art industries and to apply your studio and academic understandings and achievements to the diverse expectations of a demanding industry. You will also interact with non-profit organisations or community interest-led projects as part of the Community Engagement component, where you will develop a greater sense of responsibility, merging work and personal ethics.

Career Paths: Assistant Art Conservator and Restorer, Museum Gallery Assistant, Graphic Novel Artist, Model and Prop Maker, Painter, Printmaker, Photographer, Sculptor, Videographer, Graphic Designer, Assistant Trainer in Visual Art, Assistant Art Teacher/Educator, Window Display Artist, Layout Artist, Exhibition Designer

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement

Admissions Test/Portfolio and Interview Requirements

All applicants are required to take an Admissions Test or submit a portfolio, and attend an interview.

Option 1: Admissions Test

The Admissions Test is only available to applicants from Singapore and in selected cities in China, India, Indonesia, Malaysia, Vietnam, and Myanmar subject to availability of test schedules. Applicants will be notified of the required materials to bring along for the Admissions Test

After the Admissions Test, an interview will be conducted for applicants. During the interview applicants are required to share their motivation in pursuing the Diploma programme that he/she has applied to. For international applicants who have undertaken and passed the Admissions Test, a Skype/phone interview will be arranged at a later date.

Option 2: Portfolio

Portfolios should contain a minimum of 10 pieces of original, recently completed work.

Label each work as follows: (i) title of your work (if any), (ii) medium used and (iii) month/year created. Your work may be inspired by a movie or book.

Your portfolio should include at least two of the following categories: Paintings, drawings, collages, posters, sculptures, digital images (Photoshop, Illustrator, etc), photographs and/or video clips.

Your portfolio should consist of works created solely by yourself (not from a photograph, magazine, or copied from a reproduction of another source). Provide artwork that has been completed within the last five years.

During the interview, you are required to participate in a discussion about the content of your portfolio.

We are looking for applicants who demonstrate:

- Readiness to participate in different learning environments
- An inclination to learn through exploration and experimentation
- A keen interest to acquire knowledge of the Visual Arts
- Good studentship i.e. time management, independent, learning integrity, etc.

Also read BA(Hons) Fine Arts on page 6



Image: Jonathan Ng

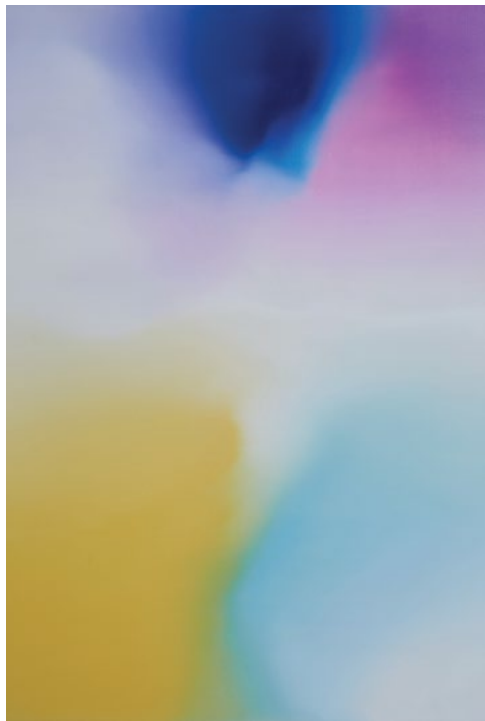


Image: Jamie Teo Si Ru

BA(HONS) FINE ARTS

Duration: 3 years

The study of Fine Arts is a process of continual debate and questioning; of exploring and interrogating set perspectives. Contemporary fine art practice constantly negotiates with its surroundings and histories, in a role that is subversive and ever-changing.

This programme situates itself at the crossroads of contemporary Western and Asian cultures, acknowledging the demands of different worldviews. It unites specialised areas, from traditional disciplines to newer art forms, providing wider options of expression relevant to the global evolution of fine arts.

The curriculum is developed to encourage diversity and a broad-based inquiry into contemporary art practices, and to encourage you to delve into possible collaborations with other disciplines such as science, humanities, and technology. Through a myriad of materials and methodologies, you will develop capabilities to become an interdisciplinary artist who is resourceful in the articulation of your research interest.

You will be able to engage and approach your professional practice in a reflective and analytical manner, and manifest your unique point of view toward art, culture and society. Modules such as Practical Studio and Contextual Studies aim to provide finesse in your development as an independent arts practitioner, and challenge you in areas of research, critical thinking and observational skills.

In **Level 1**, all the basic Fine Art media will be introduced in the 2D and 3D workshops as well as the Studio Elective classes. Through this exposure, you will be able to explore your interests in each medium without having to focus exclusively on one particular form of making art. With these explorations, you will learn and understand each medium to utilise it effectively when you encounter more conceptual projects in Level 2 and 3 and to leverage on this knowledge for your research-related studies.

In **Level 2 and 3**, you will be engaging with interdisciplinary practices and internship/industry or community projects. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience. These engagements will activate a deeper level of inquiry within your creative process. You will gain more confidence and professionalism in your practice and become a more engaged, resourceful, and culturally aware artist who can react and respond responsibly and with maturity towards social, political and cultural issues that are raised through your art.

Career Paths: Art Consultant, Art Writer/Reviewer, Art Dealer, Art Conservator and Restorer, Art Teacher/Educator, Museum Researcher, Gallery/Museum Managers, Illustrator, Model and Prop Maker, Painter, Printmaker, Photographer, Sculptor, Video Artist

Teaching Methods: You will have the opportunity to work in the studio and attend workshop electives in designated workshop spaces. You will attend lectures, seminars, and critique presentations. There will be regular guest lectures by visiting international artists, curators, and scholars. You will participate in class presentations, complete written assignments and put together a research portfolio. You will be assessed at the end of every semester for all modules.



Image: Alysha Rahmat Shah

Portfolio and Interview Requirements

Artwork in your portfolio should represent your creative and technical abilities, and show your serious commitment.

- 10 – 15 images of your most recent works, including titles, brief description of works, dimensions, medium, year of production in a PDF document. We prefer that 5 – 7 artworks be derived from direct observation, e.g. drawings directly from a real object, environment, or person (not from photograph, a magazine, or copied from a reproduction of another artist's work). Still life objects, self-portraits, figure drawings, landscapes, and interior/exterior environments are all recommended.
- Depending on your programme of interest, you can include a variety of 2D works (e.g. paintings, drawings, prints, photographs, digital imaging), 3D work (e.g. ceramics, sculpture, installation documentation) or new media work (animation, video art in video format or as QuickTime files, web art).
- Some images from your sketchbook or visual research journal that allows us to see and experience your mode of creative ideas, whether resolved or unrealised (to be submitted at your interview).
- Written assignment: A summary of reasons for choosing the Fine Arts Programme (to be submitted at your interview).
- Your artist statement (300 – 500 words) in a PDF document.
- Your curriculum vitae (CV) in a PDF document.



Image: Leong Jay Ker Ian

LASALLE OFFERS THE MOST COMPREHENSIVE RANGE OF DIPLOMA AND DEGREE PROGRAMMES IN FINE ARTS, DESIGN COMMUNICATION, INTERIOR DESIGN, PRODUCT DESIGN, FILM, ANIMATION, FASHION, DANCE, MUSIC, THEATRE, ARTS MANAGEMENT, ARTS PEDAGOGY, ART THERAPY AND ART HISTORY IN THE REGION.

**DEFINITELY
A PROGRAMME
FOR YOU**

FACULTY OF DESIGN

School of Design Communication
Diploma in Design Communication
BA(Hons) Design Communication

School of Fashion
Diploma in Fashion
BA(Hons) Fashion Design and Textiles
BA(Hons) Fashion Media and Industries

School of Spatial & Product Design
Diploma in Interior Design
BA(Hons) Interior Design
BA(Hons) Product Design

FACULTY OF FINE ARTS, MEDIA & CREATIVE INDUSTRIES

McNally School of Fine Arts
Diploma in Fine Arts
BA(Hons) Fine Arts

Puttnam School of Film & Animation
Diploma in Animation
Diploma in Broadcast Media
BA(Hons) Animation Art
BA(Hons) Film

School of Creative Industries
Certificate in English Language
for the Creative Arts
BA(Hons) Arts Management

FACULTY OF PERFORMING ARTS

School of Contemporary Music
Diploma in Audio Production
Diploma in Music
BA(Hons) Music

School of Dance & Theatre
Diploma in Dance
Diploma in Performance
Diploma in Technical and
Production Management
BA(Hons) Acting
BA(Hons) Musical Theatre

CONTACT US

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Singapore 187940

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CONNECT WITH US

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LASALLE College of the Arts is registered with the Committee for Private Education (CPE).
The Committee for Private Education is part of SkillsFuture Singapore (SSG).
Registration No.: 199202950W
Validity: 25/03/2015 - 24/03/2019



Partner Institution

Goldsmiths
UNIVERSITY OF LONDON

LASALLE UNDERGRADUATE PROSPECTUS

**FACULTY OF FINE ARTS,
MEDIA & CREATIVE INDUSTRIES**

PUTTNAM SCHOOL OF FILM & ANIMATION

**Diploma in Animation
Diploma in Broadcast Media
BA(Hons) Animation Art
BA(Hons) Film**





The media landscape today is complex and it will only grow more challenging in the future. To succeed in this dynamic, fast-changing industry, you will need to excel in a diverse, multi-disciplinary environment by utilising and integrating a wide range of emerging technologies. You will need to demonstrate a thorough and versatile understanding of the impact of these technologies on art and culture.

The degrees in Animation Art and Film, together with the diplomas in Animation and Broadcast Media offered by the Puttnam School of Film & Animation are designed to meet these rigorous demands. The School provides industry standard facilities, regular masterclasses conducted by industry practitioners, mentorships by established artist-educators, and strategic partnerships with industry heavyweights. All of this is designed to prepare you for a competitive employment market.

Our students' films across all programmes stand as a testament to the high standards of the School's namesake – Academy Award-winning film producer Lord David Puttnam – and have been showcased and won awards globally at events such as the *Festival Internacional de Animacion*, *Digicon Animation and Film Awards* (Singapore), and *European Union Film Festival*.

So, it is no surprise that some of our students have gone on to achieve great success: Filmmakers Boo Junfeng (*Cannes Film Festival*, *International Critics' Week*) and James Khoo (Writer & Director of Best Short Film, *Hentak Kaki* at *Singapore International Film Festival*), Installation artist Ryf Zaini (*iLight Festival/President's Young Talents*) and Elvin Siew (Technical Director, *Industrial Light & Magic*).



Image: Chong Jia En

DIPLOMA IN ANIMATION

Duration: 3 years

Animation is one of the most rapidly developing areas of the creative industries and technical development. Animated sequences in feature films and television, digital special effects, animated simulation rides, education, games and interactive applications are some of the more visible applications of animation.

Animation represents the integration between art and technology. As practitioners in this innovative and dynamic field, you will need the skills necessary to demonstrate a good understanding of both the creative and the technical processes involved.

This programme is designed to develop in you an interdisciplinary culture that transcends the art/technology divide. It will form you into well-rounded professionals with broad-based animation skills by developing your creative skills as well as your technical skills. You will gain an in-depth understanding of the underlying technology and the creative practices in the field.

Level 1 comprises of a generic foundation in concepts and practical skills required for visual arts and animation production. These include concept development, production planning, a variety of basic technical skills in traditional and contemporary practical techniques, software skills, visual analysis and contextual studies.

In **Level 2**, you will be taught technical and vocational skills specific to your chosen area of study with a directed approach which encourages reflection. This level allows you to specialise in either 2D or 3D animation. Group projects and professional practices are introduced and emphasis is to develop your visual and verbal communication skills in a specialised field of animation. You will continue to share overarching theoretical issues and practical skills such as Acting for Animation, Drawing Classes and Programming, but this will be specifically aimed at complementing your technical specialisation.

Watch Animation Prospectus video:
bit.ly/LASALLE_Animation

Level 3 integrates your knowledge and encourages the transference of specialist knowledge you have acquired. You will embark on a series of commercial productions, and undertake modules which may include self-devised/directed studies or projects. The studio projects are designed to allow you to apply your technical and academic understandings and achievements to the diverse expectations of a demanding industry. In the Community Engagement module, you are required to collaborate with non-profit organisations or community interest-led projects in informal groups or formal partnerships.

Across all three levels, you are encouraged to experiment, challenging assumptions and develop your imagination; constantly challenging yourself by taking risks as an artist and to push the boundaries of your work.

Software Specifications: Autodesk MAYA, Autodesk Matchmover, Adobe Photoshop, Adobe Premier, Adobe AfterEffects Adobe Flash, Zbrush, TVPaint

Career Paths: 2D/3D Animation producer

Related Careers: Animation/Video/Film Developer and Producer, Computer/Mobile Games Developer, Illustrator

Teaching Methods: You will attend regular lectures, seminars and practical presentations. Additionally, you will have access to a fully equipped production studio and attend subject specific workshops. There are also regular masterclasses conducted by leading industry professionals and projects conducted by visiting artists, who provide valuable insight and experience to current methods and practices.

Admissions Test/Portfolio and Interview Requirements

All applicants are required to take an Admissions Test or submit a portfolio, and attend an interview.

Option 1: Admissions Test

The Admissions Test is only available to applicants from Singapore and in selected cities in China, India, Indonesia, Malaysia, Vietnam, and Myanmar subject to availability of test schedules. Applicants will be notified of the required materials to bring along for the Admissions Test

After the Admissions Test, an interview will be conducted for applicants. During the interview applicants are required to share their motivation in pursuing the Diploma programme that he/she has applied to. For international applicants who have undertaken and passed the Admissions Test, a Skype/phone interview will be arranged at a later date.

Option 2: Portfolio

Portfolios should contain a minimum of 10 pieces of original, recently completed work.

Label each work as follows: (i) title of your work (if any), (ii) medium used and (iii) month/year created. Your work may be inspired by a movie or book.

Your portfolio should include at least two of the following categories: Paintings, drawings, collages, posters, sculptures, digital images (Photoshop, Illustrator, etc), photographs and/or video clips.

Your portfolio should consist of works created solely by yourself (not from a photograph, magazine, or copied from a reproduction of another source). Provide artwork that has been completed within the last five years.

During the interview applicants are required to participate in a discussion about the content of their portfolio.

We are looking for applicants who demonstrate:

- Readiness to participate in different learning environments
- An inclination to learn through exploration and experimentation
- A keen interest to acquire knowledge of the Visual Arts
- Good studentship i.e. time management, independent, learning integrity, etc.

Also read BA(Hons) Animation Art on page 8

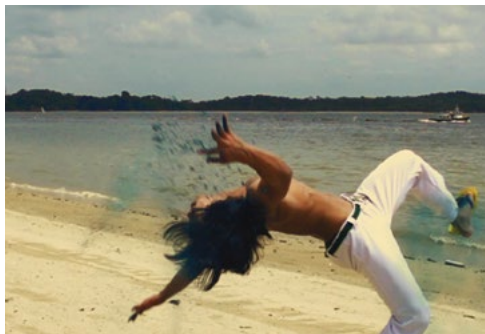


Image: Andrew Kose



Image: Chervin Chua



Image: Luqman Nurhakim Bin Abdul Gafor,
Nurhayati Emilia Ileana Hayaya Ibrahim



Image: Justin Chua

DIPLOMA IN BROADCAST MEDIA

Duration: 3 years

The Diploma in Broadcast Media Programme aims to produce the next generation of highly versatile moving image creatives for a variety of media-related industries, both in Singapore and around the world. The programme will successfully prepare students for job roles in fields such as broadcast television, Internet and mobile technology broadcasting, as well as other emerging media formats, such as VR and 360 degree video production.

The demand for video-related content has never been higher. With the proliferation of cable and satellite television channels, and the exponential growth of the Internet and mobile technology, video content has never been in so much demand, whether it be in the form of in-print ads and commercials, documentaries, music videos, social awareness campaigns, short fiction films, dance and fashion films, or educational and corporate videos.

You will be engaged in producing highly creative and exciting collaborative projects, including music, fashion and dance videos, as well as live 4K multi-camera filming and live switching of important events. You will collaborate with other students at the College, including fashion designers, musicians, actors and actresses, dancers, as well as fine and interactive artists, all under one roof.

This visually-oriented programme will provide you with the technical skill-sets, conceptual problem-solving skills and creative acumen to embark on a successful career in this dynamic media landscape, as well as furnishing you with a solid foundation for further study in the LASALLE BA(Hons) Film Programme.

Watch Diploma in Broadcast Media video:
bit.ly/BroadcastMedia_Video

In **Level 1**, you will receive a general arts education as well several broadcast media specific modules and components, which will allow you the opportunity to explore aspects such as basic video shooting and editing. You are encouraged to develop an awareness of the potential for communicating meaning through the use of video imagery.

In **Level 2**, you will be introduced to the necessary technical skill-sets to produce visually engaging video projects.

In **Level 3**, you will be encouraged to engage in experimentation with students from other programmes. This will provide you an indispensable educational experience, in terms of the essential personal and professional development skills that successful collaboration requires.

Throughout Level 2 and 3, you will cover a range of topics which include digital effects, non-linear editing, creative lighting for TV and Film, audio recording and soundtrack composition, scriptwriting as well as TV studio production, design for broadcast and new media, directing and basic voice training for narration. All filming will be performed using high-end professional quality high-definition cameras and a range of other state-of-the-art media equipment.

Career Paths: Broadcast Video Producer/Editor, Broadcast Production Manager, TV/Internet Journalist, Videographer, Independent Media Producer, TV Commercial Producer, Live Events Coverage Producer, Broadcast Field Producer, Media Consultant

Related Careers: Broadcast Graphic Designer, Visual Effects Artist, Documentary Filmmaker, Multimedia Designer, Video Artist, Media Arts Educator

Admissions Test/Portfolio and Interview Requirements

All applicants are required to take an Admissions Test or submit a portfolio, and attend an interview.

Option 1: Admissions Test

The Admissions Test is only available to applicants from Singapore and in selected cities in China, India, Indonesia, Malaysia, Vietnam, and Myanmar subject to availability of test schedules. Applicants will be notified of the required materials to bring along for the Admissions Test.

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During the interview applicants are required to participate in a discussion about the content of their portfolio.

We are looking for applicants who demonstrate:

- Readiness to participate in different learning environments
- An inclination to learn through exploration and experimentation
- A keen interest to acquire knowledge of the Visual Arts
- Good studentship i.e. time management, independent, learning integrity, etc.

Also read BA(Hons) Film on page 10



Image: Yeung Boaz Yik Ki

BA(HONS) ANIMATION ART

Duration: 3 years

The BA(Hons) Animation Art Programme provides students with the necessary skills, knowledge, and learning opportunities for the conceptualisation, development and production of animated short films.

The programme is designed to provide an interdisciplinary learning environment that exceeds the art/technology divide and surpasses the limitations of mere technical skillsets. It provides you with a learning environment and experience to develop as well-rounded artists, equipped with specialised animation and broad-based creative skills.

The programme is first and foremost concerned with the acquisition and application of knowledge through reflective artistic practice, and with the creation, development and the constant evaluation and dialogue to develop successful ideas suitable for the production of animated movies.

Ultimately, it is the aim of the programme to produce future leaders for the Creative Industries, who challenge assumptions, provide imaginative solutions and problem solve. Equipping them with the capability to be creative content decision makers, and the ability to create IP.

Level 1 provides a generic foundation of the skills necessary for conceptualising, developing and production of an animated film for a wide variety of assignments. You will be introduced to development processes and methods, animation/film theory and technical skills for traditional, digital and experimental animation. Additionally, you will be exposed to the history and creative practices in film through contextual studies. Level 1 also establishes a systematic workflow necessary for creative problem solving and decision-making. You will regularly engage in reflective dialogue regarding their artistic practice and progress.

Level 2 provides you with the opportunity to focus your technical skills by specialising in either 2D or 3D animation. This level introduces narrative development and storytelling structure for animated films through adaption. You are exposed to acting theory and methodology as well as more advanced production techniques for the enhancement of your chosen specialisation. Group projects and professional and emphasis is placed on you developing your visual and verbal communication skills. Opportunities are also generated for cross-faculty collaborations. Level 2 also includes portfolio development projects which aim to provide you with an opportunity to conceive, develop and produce a project in a short period of time. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

Level 3 is concerned with the integration of skills into professional practice, through industry and community engagement, and a major graduation project. You will propose and embark on a series of self-directed productions, either narrative or conceptual in nature. You will attend regular master classes and embark on short portfolio development projects. The objective is to provide you with the necessary skills and opportunities to produce a portfolio suitable for employment in the animation industry, and prepares you for further studies or allows you to embark on independent film production. You are also required to produce analytical essays and seminar presentations.

The programme is designed to encourage you to be experimental, flexible and adaptable for entry into the creative industries with a range of transferable skills.

Software Specifications: Autodesk MAYA, Autodesk Matchmover, Adobe Photoshop, Adobe Premier, Adobe AfterEffects, Adobe FLASH, ZBrush, TVPaint

Career Paths: 2D/3D Animation developer and producer

Related Careers: Animation/Video/Film Developer and Producer, Computer/Mobile Games Developer, Illustrator, Producer, Art Director, Storyboard Artist

Teaching Methods: You will attend regular lectures, seminars and practical presentations. Additionally, you will have access to a fully equipped production studio and attend subject specific workshops. There are also regular masterclasses conducted by leading industry professionals and projects conducted by visiting artists, who provide valuable insight and experience to current methods and practices.

Portfolio and Interview Requirements

All applicants for the programme are required to submit a portfolio and attend an interview.

Portfolios should contain a minimum of 15 pieces of original, recently completed work.

The selection of work should demonstrate the following:

- Observation and drawing skills, ideally through life drawing, still life, and storyboards;
- Sketchbooks: quick observational sketches are particularly encouraged;
- A cross-section of the applicant's work, including a variety of 2D rendering skills, e.g. painting, photography, digital imaging;
- Additional supporting work may include 3D work (Ceramics, Sculptures, etc), or Multimedia work (e.g. animation, website design, etc);
- Evidence of Animation is not required.

During the interview, applicants are required to participate in a dialogue regarding the content of their portfolio. Applicants should note that emphasis is placed on the originality of artwork (copied and fan artwork is not appropriate).

In addition to artistic skills, the programme team is looking for applicants with the potential to conceptualise, develop and produce animated films to the highest possible standards. During the interview, applicants will be expected to demonstrate a strong motivation and commitment to the programme and subject area.



BA(HONS) FILM

Duration: 3 years

Film resembles so many other arts, however it is in itself a unique medium. Film prizes the collaborative process, and the programme sits in a privileged position of being able to tap into the ecosystem of the various arms of an arts college. While doing so, the primary focus of the programme is to nurture its students to find their own voice through the art of cinematic storytelling.

This programme answers the call of the local and international film community, which seeks reflective practitioners empowered by the capacity for creativity and authenticity. Through practice-based learning, instilled with critical thinking, you will be inspired to communicate within a cinematic framework and explore various narrative environments, such as short and feature films, documentaries and television commercials, with an emphasis on professional and broadcast standards.

While keeping with the current advances in technology, the programme also observes that these are mere tools in the overall architecture of content. Although new technologies always have and will continue to have an impact on the realisation of artistic works, the programme emphasises skills and knowledge that refer to the artistic and conceptual traditions in film, especially in the area of storytelling, in all the film-related disciplines, from screenwriting, directing and producing, to cinematography, sound, editing and production design.

Level 1 establishes the groundwork of filmmaking and presents the theoretical approaches needed for the study of film. You will be introduced to the disciplines of screenwriting, producing, directing, cinematography, sound recording, sound-designing, editing and production design.

Level 2 develops the practical and academic work begun in the previous level and takes the collaborative process of film practice further, through various exercises and a short film project. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

Central to **Level 3** are the complex demands of professional filmmaking. Work undertaken in the final year combines your developed artistic approach and technical skills, culminating in a Thesis Film where you will select two areas of focus. You will also have the opportunity to undertake internships and/or industry and community projects.

"I feel that the most important thing I've learnt from The Puttnam School of Film is how to collaborate with and appreciate other creative individuals during the production of a film. Being ethical, respectful, and creatively open to your fellow filmmakers in the process of making a film whilst also ensuring one's own artistic integrity remains is something I strive for."

James Khoo, alumnus, BA(Hons) Film, Winner of Best Short Film for Hentak Kaki at the Singapore International Film Festival 2011



Career Paths: Screenwriter, Producer, Fiction or Documentary Director, Cinematographer, Editor, Sound Designer, Production Designer

Teaching Methods: You will have opportunities to work in studios and attend special workshops and masterclasses. You will attend lectures, tutorials, seminars and screenings. You will participate in class presentations and complete written assignments. You will be assessed at the end of every semester on your studio practice.

Portfolio and Interview Requirements

You are requested to present a story, or a treatment for a story, that you would like to make for the screen. The premise of the story is important.

- You will be asked to articulate why you think your story will be appealing, and worthy of being produced as a film. To assist your presentation, you may use still-photographs to reflect the mood, style and form of your end product – the film.
- In addition you may submit the following as evidence of your pursuit to study film and be able to reflect on these works
 - Moving Images which may include video clips, music videos, television commercials, corporate videos
 - Shorts films as well as school film projects
 - Moodboards and storyboards
 - Photographs
 - Short screenplay, prose or poems
- Testimonials to state relevant experience
- Referral letters

What we are looking for?

We are looking for a student who possesses commitment, motivation, determination and a passion for storytelling. Your presentation should reflect your dedication to creating stories with universal appeal.

Good communication skills and the capacity to work unselfishly in a team, are essential. It is not necessary to have made films, although any professional experience and practice in filmmaking will add credence to your portfolio.

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Diploma in Design Communication
BA(Hons) Design Communication

School of Fashion

Diploma in Fashion
BA(Hons) Fashion Design and Textiles
BA(Hons) Fashion Media and Industries

School of Spatial & Product Design

Diploma in Interior Design
BA(Hons) Interior Design
BA(Hons) Product Design

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LASALLE UNDERGRADUATE PROSPECTUS

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SCHOOL OF CREATIVE INDUSTRIES

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BA(Hons) Arts Management**

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Validity: 25/03/2015 - 24/03/2019



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UNIVERSITY OF LONDON





Run an art gallery. Lead a community arts project. Produce festivals and films. Provide art therapy. The scope of the arts and creative industries is broader than you think. If you are keen on playing a part in developing and expanding these burgeoning sectors, then the School of Creative Industries is the one for you.

Our alumni include Yuni Hadi (Producer, multi-award-winning film *Ilo Ilo*), Inch Chua (Singer-songwriter), Charles Liu (Founder, Charles Art Insurance), Faith Tan (Associate Producer, The Esplanade Co Ltd), Christiaan Haridas (Founder, Gajah Gallery), Vidya Gouresan (Founder, Gnani Arts), and Laurence Vandenborre (Founder, The Red Pencil).

Our programmes are all designed to educate and nurture the next generation of professionals and leaders for the arts and creative sectors. Be part of the creative industries.



CERTIFICATE IN ENGLISH LANGUAGE FOR THE CREATIVE ARTS

The Certificate in English Language for the Creative Arts is a four-level programme. It is suitable for students who are planning to undertake an academic programme in English and want to improve their English language proficiency. You will experience the vibrant and energising arts community within the LASALLE McNally campus while developing your English language skills.

On successful completion of the programme you should have a level of English which is equivalent to an IELTS 5.5 or above. You will also develop a set of study skills, which will help prepare you for studying in a tertiary environment. The Advanced Course focuses on English for Academic Purposes and Academic Study Skills. This level is recommended for any international student who wants to develop their Academic Study Skills and further enhance their English Language skills prior to commencing a Diploma or Degree programme.

We believe you learn a language by using it and the classes are student-centred and interactive. You will be mentored throughout the programme and supported in setting individual goals and developing independent learning skills. Self-study and reflection are a core part of the programme and you are expected to develop learning plans, portfolios and reflective journals.

In addition to developing your language skills, you will be encouraged to widen your knowledge of the arts during your course. You can attend performances, exhibitions and talks in addition to undertaking study trips to places of interest in Singapore. Students offered places on LASALLE Diploma and Bachelor of Arts (Hons) programmes are encouraged to prepare for their future specialisms through attendance at College events, study trips and observation of classes.

Programme Structure and Entry Requirements

There are four levels in the Certificate in English Language for the Creative Arts Programme. You can enter the programme at any of the four levels providing you meet the entry requirements for that level. You can take a language placement test to determine your level of entry to the programme or submit your IELTS or TOEFL score.

You will attend 20 hours of classes a week and will be expected to undertake a further 15 hours of directed self-study each week.

The minimum entry requirements for each level:

Intake	Level	Duration	Entry Requirement – Diploma	Entry Requirement – BA(Hons)
Jul	Beginners	8 weeks	IELTS 3.5 (a minimum score of 3.5 is required in each of the Speaking and Writing components)	N/A*
Sept	Lower Intermediate	12 weeks	IELTS 4.0 (a minimum score of 4.0 is required in each of the Speaking and Writing components)	IELTS 4.5 (a minimum score of 4.5 is required in each of the Speaking and Writing components)
Jan	Intermediate	12 weeks	IELTS 4.5 (a minimum score of 4.5 is required in each of the Speaking and Writing components)	IELTS 5.0 (a minimum score of 5.0 is required in each of the Speaking and Writing components)
Apr	Advanced	12 weeks	IELTS 5.0 (a minimum score of 5.0 is required in each of the Speaking and Writing components)	IELTS 5.5 (a minimum score of 5.5 is required in each of the Speaking and Writing components)

* Only students applying for Diploma programmes and the Foundation Certificate in Visual Arts are eligible to undertake the Beginner's English programme.

Note: A student may be allowed to join mid-way through the Lower Intermediate Course and Intermediate Course, if they can demonstrate their ability to follow the programme.

Programme Content

You will cover the following areas:

- General English
- English for Academic Purposes
- Study Skills
- English Language for the Arts

Assessment

You are required to pass each level in order to progress to the next level of the programme.

On completion of the Advanced Course, you must pass the final exam and pass the coursework, in order to join a LASALLE Diploma or Degree programme.

For LASALLE programmes, the English language requirements are:

- Diploma – IELTS 5.5 or TOEFL iBT 71
- Bachelor of Arts (Hons) – IELTS 6.0 or TOEFL iBT 80



Image: Art Walk Little India

BA(HONS) ARTS MANAGEMENT

Duration: 3 years

Study Arts Management @ LASALLE

The LASALLE BA(Hons) Arts Management Programme offers a three year course of study intended for aspiring arts managers. Located in Singapore with its stimulating and extensive arts scene, the programme offers diverse opportunities to study all key aspects of the field, to acquire professional experience through placements and internships, meet and learn from professional arts managers both local and international, and to engage in research in a topic of your choice.

The programme is designed as an interdisciplinary curriculum. You will draw from exposure to numerous art forms; acquire an understanding of the needs of both artists/creators and audiences or consumers; acquire business, communication, and entrepreneurial skills; and learn about legal frameworks, cultural policy and diplomacy. You will be poised to become a leader in your field, both in the region and beyond.

Arts Management Clusters

The programme emphasises a balance of theoretical and practice-based learning, and is designed within a framework of four required clusters of study:

- History and Contextual Studies
- Principles of Arts Management
- Arts Management Practice (including Projects and Internship)
- Academic skills, Communications and Research

Level 1 constitutes an introduction to the programme and establishes its methodological and practical base. It presents the different disciplines and theoretical approaches needed for the study of arts management and provides an historical, social, and artistic framework for critical reflection and consideration. You will take part in practical placements in arts working environments, and be exposed to art showcases and industry professionals.

Level 2 allows you to be intensely involved in inquiry and analysis of theories and issues in the arts. You will apply fundamental tools and skills acquired in Level 1 to a range of professional arts contexts. In addition, you will be given hands-on practical experience in realising an arts management project in an actual professional setting in Singapore. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

Level 3 provides you with the opportunity to acquire critical professional skills relevant to contemporary practice, through coursework as well as through internships or self-initiated projects. In this final year topics covered include Arts Policy, Arts Law, and Arts Leadership. You will complete your programme of study with a research dissertation.

Career Paths: Arts Administrator/Manager; General Manager; Marketing/Public Relations Manager; Exhibition Manager; Event and Operations Manager; Programme Manager; Sponsorship Manager; Education Manager in small and medium public and private arts, culture or heritage organisations; Policy Maker or Community Liaison Manager in government agencies; Festival Manager; Theatre Manager; Curator

Teaching Methods: The programme of study is delivered through lectures, workshops, tutorials, seminars, internships and projects. There will be regular guest lectures by arts management practitioners from Singapore and abroad. You will be expected to complete written assignments in the form of essays and projects, participate in class presentations, undertake internships, and write a research dissertation.

Yuni Hadi, who achieved both the BA(Hons) Arts Management and MA Arts & Cultural Management degrees at LASALLE, is one of the producers behind Singapore's claim to international cinematic glory — Ilo Ilo — which clinched the coveted Caméra d'Or for Best First Feature Film at the 66th Cannes Film Festival (2013).



Image: Art Walk Little India

Written Assignments and Interview Requirements

Please submit a 500-800 word essay sharing with us your experience/involvement in the arts through practice, studies or work in the past two years. Arts experience can include work done with arts organisations or arts events such as performances, exhibitions, concerts, films or design projects. These can be projects you were involved in or attended as a spectator. In addition to that, tell us something about yourself that is not related to arts, that you are passionate about.

You are required to attend an interview and take a written test conducted by the Arts Management programme lecturers.

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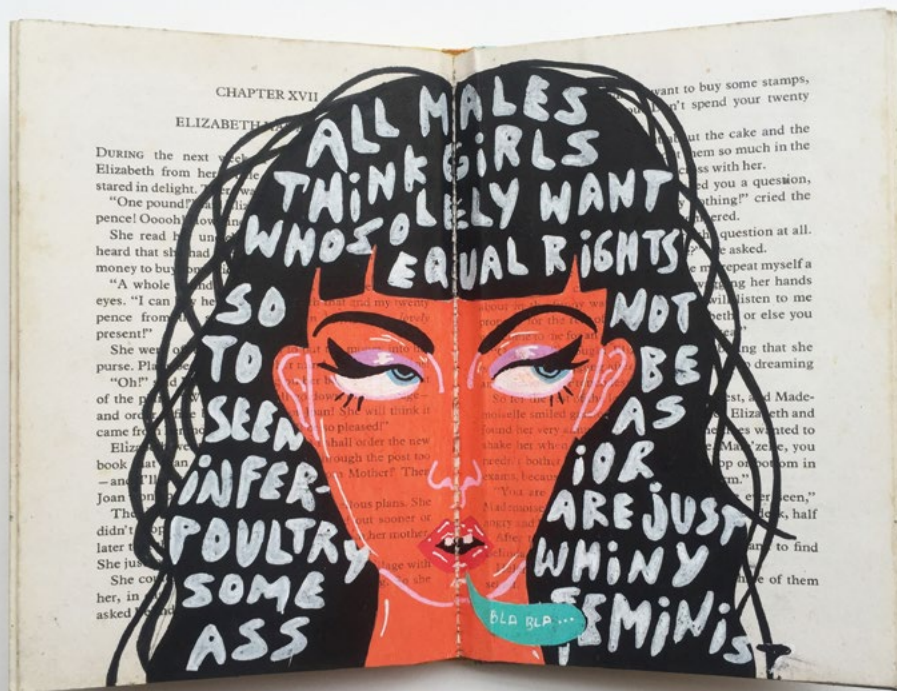
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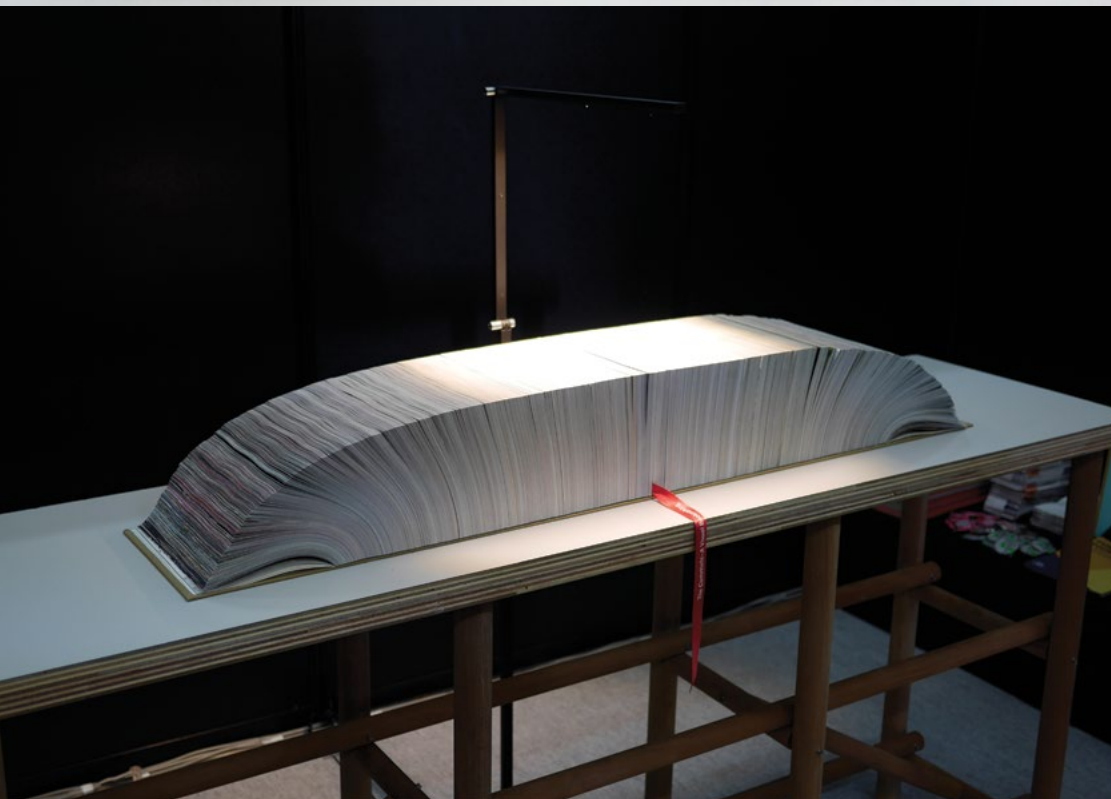


Visual communication is essential to civilised cultures and societies. In the School of Design Communication you learn to shape words and create iconic imagery, signs and symbols that help people connect with one another.

Understand contemporary visual culture and equip yourself with multi-disciplinary conceptual thinking skills via an appropriate balance between academic components and studio-based learning methods. This ensures a good grasp of theoretical knowledge and gives you the opportunity to hone your intellectual and creative thought processes by “thinking through making”.

The wide range of knowledge and experience you will acquire will enable you to engage in the industry in many capacities and in an increasing number of corporate and social sectors, opening the door to a slew of career options, including graphic designers, advertising consultants, copywriters, branding experts, motion graphics designers, photographers, illustrators, web designers, packaging designers, wayfinding specialists, exhibition designers, to name a few. Or would you prefer to push the disciplinary boundaries and design systems, user platforms, or services?

Notable alumni include awardwinning practitioners in Singapore and beyond: Creative Director Ang Sheng Jin (MullenLowe Singapore); Art Director Sid Lim Xian Hao (DDB Singapore), Gold award Cannes Mobile Lions; Senior Art Director Germaine Chen (TBWA) Young Art Director of the Year, Gong Creative Circle, Best of Show, Mediacorp The Laurels People’s Choice award for IKEA Bookbook; Tannia Suriadjaja and Ahmad Fauzan, Silver Pencil One Show Young Ones; Art Director Cheryl Seah Su Yin (Y&R Singapore), Cannes Future Lions Award 2015; Copywriter Lena Paik (TBWA) Young Copywriter of the Year, Gong 2015 Creative Circle Awards, Young Talent of the Year, The Singapore Advertising Hall of Fame; and Junior Art Director Larries Ng and Kimberly Cordeiro (TBWA) Best of Advertising Crowbar Awards.



Images:
Gold Editorial Award, Crowbar Awards 2016;
Feisty Girls by Claudia Natasha Aksha (Top)
Best of Design, Crowbar Awards 2016;
The Commute – A Visual Bookmarking by Class
of 2016 BA(Hons) Design Communication (Bottom)



Image: Wood Pencil, D&AD Awards 2016; Discovering the Aesthetic of Tradition by Bao Zhenyudie

DIPLOMA IN DESIGN COMMUNICATION

Duration: 3 years

The impact of design solutions on people's lives is constantly growing. Hence pursuing a design education today means acquiring the thinking capacity and necessary creative skills to shape the future, especially that of society, with human needs as the key driving force. Whether it's visual information, innovative objects for everyday use, or simply improving the way people move, behave and interact in public space, the aim of Diploma in Design Communication Programme is to enable its students to make the salient difference in exploring and developing effective solutions to real-world issues and needs. Its vision is to have its students' creativity and originality make unexpected and meaningful connections between different professions; not just the classical disciplines of graphic design, advertising and illustration. Regardless whether it's about engineering the next "fish" to address the issue of overfishing or creating a phone application for a growing population with depression, students in Diploma in Design Communication Programme will be taught to think differently and to brave the world with their ideas and solutions to better living.

Given the programme's unique blend of Asian and Western cultures and influences, you will be part of a unique and dynamic learning community and collaborative environment, contributed by multi-disciplinary partnerships amongst programmes and faculties, and with the creative industries. Comprising studio practice, contextual studies and technical studies modules, your time spent on the programme would be a time to prepare yourself for a world that constantly demands creative ideas, initiative and collaborations. The programme's forward-thinking curriculum endeavors to prepare creative and unique designers, who are starting their professional careers in widely varying places and in an increasing number of corporate and social sectors.

"LASALLE has a clear track record in consistently developing many of the most innovative and creative graduates in Asia. Leading design and communication agencies across the region look to LASALLE to find the creative leaders for the future."

Matt Godfrey, Y&R Asia President

In **Level 1**, you will share some common modules across the Diplomas and you will also take discipline-specific modules. The shared modules aim to provide you with a comprehensive grounding in the basic creative processes, art and design fundamentals, technical and academic skills essential for your progression to Level 2 and Level 3. The discipline-specific modules will introduce you to core knowledge and skills required as the first layer to your specialist areas.

In **Level 2**, you will be taught technical and design skills specific to Design Communication with a directed approach, which encourages reflection and an understanding to design. These essential skills, which you will acquire through group and individual project briefs, are closely aligned to the demands of the design industry.

In **Level 3**, you will undertake modules, which may include self-devised/directed studies or projects. You will be tasked to problem-solve and articulate ideas through a variety of briefs. There will be self-initiated industry placements and/or live projects learning component designed to assist you in gaining an accurate understanding of the design industry associated with Design Communication.

Career Paths: Illustrator, Advertising Designer, Graphic Designer, Photographer, Visualiser, Concept Artist, Designer for Public Spaces, Designer for Exhibitions/Performances, Motion Graphic Designer, Branding Consultant, Data Visualiser, Layout Artist, Production Manager, Studio Manager, Web Designer, User Interface Designer

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement

Admissions Test/Portfolio and Interview Requirements

All applicants are required to take an Admissions Test or submit a portfolio, and attend an interview.

Option 1: Admissions Test

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Option 2: Portfolio

Create a portfolio containing minimum 10 pieces of original work.

Label each work as follows: (i) title of your work (if any), (ii) medium used and (iii) month/year created. Your work may be inspired by a movie or book.

Your portfolio should include at least two of the following categories: Paintings, drawings, collages, posters, sculptures, digital images (Photoshop, Illustrator, etc), photographs, and/or video clips.

Your portfolio should consist of works created solely by yourself (not from a photograph, magazine, or copied from a reproduction of another source). Provide artwork that have been recently completed within the last five years.

During the interview applicants are required to participate in a discussion about the content of their portfolio.

We are looking for applicants who demonstrate:

- Readiness to participate in different learning environments
- An inclination to learn through exploration and experimentation
- A keen interest to acquire knowledge of the Visual Arts
- Good studentship i.e. time management, independent, learning integrity, etc.

Also read BA(Hons) Design Communication on page 6

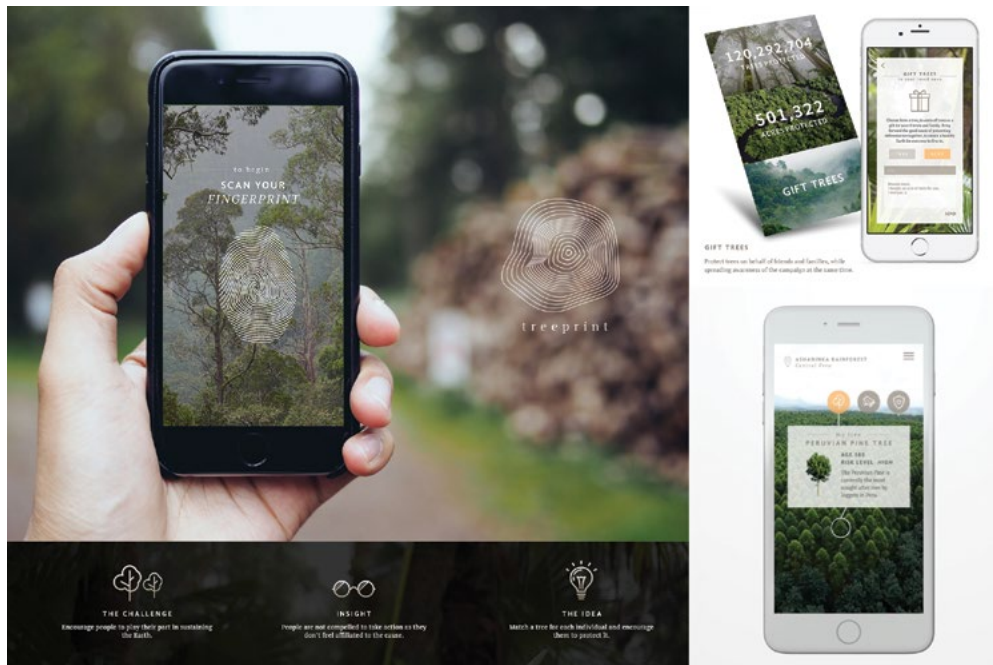


Image: Future Lions Award 2015, Treeprint by Cheryl Seah

BA(HONS) DESIGN COMMUNICATION

Duration: 3 years

Design has become relevant to everyday communication in the way it changes, influences, and improves lives. A meaningful design solution not only informs our social and cultural norms, but also inspires creativity and new forms of expression. With the creative industries expanding in Singapore, designers will become increasingly responsible for shaping the collective ethos of an interconnected age.

The programme fosters the concept of 'the designer as a reflective practitioner' and encourages independent learning through an intellectual and creative process. This promotes an awareness and understanding of contemporary visual culture that focuses on the eastern and western visual language. Towards the end of the programme, students learn to generate creative and innovative responses to perceived socio-cultural challenges and opportunities. The unique selling point of the programme is to mould students into thinking designers, who articulate novel ideas, innovate design practices and help shape the future design industry.

The programme's teaching philosophy focuses on practice-based learning, enriching you within an interdisciplinary environment. Coursework is structured to provide you with a range of analytical, reflective and communicative skills, equipping you to meet emergent professional and industry needs.



Image: Silver Pencil, One Show Young Ones; Organic by John Patrick Brand Identity Campaign by Tannia Surijadaja and Ahmad Fauzan

Level 1 establishes design methodologies and the knowledge base of design principles. It also highlights the rules and core skills that govern the design process, while providing a historical, social and creative introduction to the design practice.

At **Level 2**, you will become more proficient, and learn to address specialist briefs. You will also experience working as part of multi-disciplinary teams, and you will work on live industry projects and/or on competition projects. Concurrently, you may engage in a student exchange elective module and develop your individual areas of interest. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

At **Level 3**, you will get a chance to engage in an internship or alternative activities to strengthen your design professional skills. You will take on specific coursework and projects to define your area of specialty, bringing together the diverse skills acquired in Level 1 and 2 to refine professional skills that are relevant to practical, contemporary practice.

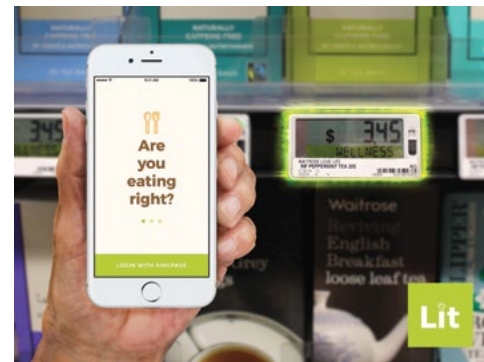


Image: RSA Student Design Award 2017, LIT, by Christie Cheng, Low Jin Hui and Chanisa Chalermchaiwat

Career Paths: Graphic Designer, Art Director, Creative Director, Illustrator, Photographer, Typographer, Multimedia Designer, Corporate Identity Designer, Motion Graphics Designer, Design Manager, Web Designer, User Experience Designer

Related Careers: Copywriter, Design Curator, Design Educator, Information Designer, Entrepreneur

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and practical presentations. There will be regular guest lectures by international designers who will bring valuable experience and advice. Engaging in studio work and group and solo projects will also become part of your student life.

Portfolio and Interview Requirements

- A portfolio containing at least 10 pieces of original work (actual or documented) that demonstrate your creative development and process. These projects will need to be explained by you during the interview process.
- Your portfolio should include drawings, sketches, creative idea developments and demonstrate relevant 2D work (e.g. posters, editorial, photography, graphic design artwork, advertising concepts, printmaking, digital imaging, web design, etc) and 3D work (e.g. 3D design, 3D paper structures, packaging design, etc).
- Your portfolio should consist of design related works solely created by yourself in order to perform an appropriate assessment of your entry level.

LASALLE OFFERS THE MOST COMPREHENSIVE RANGE OF DIPLOMA AND DEGREE PROGRAMMES IN FINE ARTS, DESIGN COMMUNICATION, INTERIOR DESIGN, PRODUCT DESIGN, FILM, ANIMATION, FASHION, DANCE, MUSIC, THEATRE, ARTS MANAGEMENT, ARTS PEDAGOGY, ART THERAPY AND ART HISTORY IN THE REGION.

**DEFINITELY
A PROGRAMME
FOR YOU**

FACULTY OF DESIGN

School of Design Communication

Diploma in Design Communication
BA(Hons) Design Communication

School of Fashion

Diploma in Fashion
BA(Hons) Fashion Design and Textiles
BA(Hons) Fashion Media and Industries

School of Spatial & Product Design

Diploma in Interior Design
BA(Hons) Interior Design
BA(Hons) Product Design

FACULTY OF FINE ARTS, MEDIA & CREATIVE INDUSTRIES

McNally School of Fine Arts

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Diploma in Animation
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Certificate in English Language for the Creative Arts
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FACULTY OF PERFORMING ARTS

School of Contemporary Music

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Diploma in Dance
Diploma in Performance
Diploma in Technical and Production Management
BA(Hons) Acting
BA(Hons) Musical Theatre

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The Committee for Private Education is part of SkillsFuture Singapore (SSG).
Registration No.: 199202950W
Validity: 25/03/2015 - 24/03/2019



Partner Institution

Goldsmiths
UNIVERSITY OF LONDON

LASALLE UNDERGRADUATE PROSPECTUS

FACULTY OF DESIGN

SCHOOL OF FASHION

Diploma in Fashion

BA(Hons) Fashion Design and Textiles

BA(Hons) Fashion Media and Industries





Spot the next trend. Make a statement. It all begins at LASALLE's School of Fashion and your journey just might take you to the fashion capitals of Paris, Milan, London, New York and Tokyo.

Honours Degree programmes comprise Fashion Design and Textiles and Fashion Media and Industries, while a Diploma in Fashion is also available.

Tailored to meet the demands and challenges of the dynamic fashion industry, the School emphasises the contrasting design practices of the creative industry in the region and beyond. The Degree and Diploma programmes focus on the cross-disciplinary nature of the varied fashion specialisms, while equipping you with specialist skills in a specific fashion discipline to enhance knowledge and understanding.

The School's illustrious fashion alumni include: Titien Wang (Fashion Director Men's Folio), Sven Tan (Founder, In Good Company), Windy Aulia (Senior Fashion Editor at Harper's Bazaar), Fadli Rahman (Photographer), Bernice Chua (Design Graduate of the Year of 2009 by ELLE Magazine), Pauline Lim (Pauline Ning), Melody Tan (Instagrammer), Rachel Wong (Instagrammer) and Daniela Monasterios Tan (MASH-UP).



Image: Hu Wei Shan London

DIPLOMA IN FASHION

Duration: 3 years

Focusing on the developments of the Asian and global fashion industries, the philosophy of the programme centres on the different and exciting artistic practices of the creative industries as well as the dynamism of the evolving fashion culture in Singapore, and the world at large.

The Diploma in Fashion is a three-year, practice-based programme integrating technical skills, industry knowledge, design processes, and creative visual communication. Upon graduation from this programme, you will possess a good working knowledge of the fashion industry and relevant, technically sound design skills. The programme covers a holistic underpinning of different areas in Fashion and focuses on the fashion product with components in Textile Design, Marketing, Styling and Art Direction. This unique blend of specialist subjects is aimed at producing talented, motivated and entrepreneurial fashion practitioners that contribute to local and international brands and drive the local fashion industry. You will have the opportunity to study with a fashion team that is actively engaged in a range of local and international initiatives.

This programme offers a rigorous curriculum that blends contemporary artistic practices centred on the Asian fashion industry. You will have a holistic experiential learning experience that grooms you to be industry-ready. Through the programme, you can also establish a good network of alumni contacts and key partnerships with the fashion industry.

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In **Level 2**, you will be taught technical and design skills specific to Fashion with a directed approach, which encourages reflection and an understanding to design. These essential skills, which you will acquire through group and individual project briefs, are closely aligned to the demands of the design industry. Coupled with an interdisciplinary environment where peer-to-peer learning and dialogues are encouraged amongst you and your peers to maximise learning, you will play a more active role in exploring the possibilities of your chosen area of study with a higher level of confidence.

In **Level 3**, you will undertake modules, which may include self-devised/directed studies or projects. You will be tasked to problem-solve and articulate ideas through a variety of briefs. There will be self-initiated industry placements and/or live projects learning component designed to assist you in gaining an accurate understanding of the design industry associated with Fashion.

Career Paths: Designer, Writer, Buyer, Merchandiser, Stylist, Fashion Photographer, Pattern Drafter

Related Careers: Costume Designer, Accessory Designer, Assistant Designer, Trend Forecaster, Personal Shopper

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement.

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During the interview applicants are required to participate in a discussion about the content of their portfolio.

We are looking for applicants who demonstrate:

- Readiness to participate in different learning environments
- An inclination to learn through exploration and experimentation
- A keen interest to acquire knowledge of the Visual Arts
- Good studentship i.e. time management, independent, learning integrity, etc.

Also read BA(Hons) Fashion Design and Textiles on page 8 & BA(Hons) Fashion Media and Industries on page 10



Image: Nguyen Thanh Phuong, BA(Hons) Fashion Media and Industries

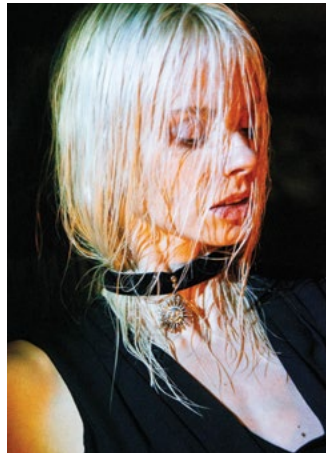


Image: Nicole Ngai, Diploma in Fashion



Image: Tan Ziqing, Diploma in Fashion



Image: Jessica Han Xin Ping, BA(Hons) Fashion Media and Industries



Image: Jamela Law, BA(Hons) Fashion Design and Textiles



Image: Fan Yiting, BA(Hons) Fashion Design and Textiles



Image: Joanne Quak, BA(Hons) Fashion Design and Textiles

BA(HONS) FASHION DESIGN AND TEXTILES

Duration: 3 years

This programme focuses on the design and construction of the fashion garment, addressing physical, aesthetic, social, cultural and environmental issues within contemporary fashion context. Using a mix of traditional and contemporary approaches, together with a strong understanding of theory you will learn how to translate ideas from paper to the final object.

You will engage in practical workshops to encourage independent learning through intellectual and creative processes. Industry projects, collaborations and dialogues are encouraged to maximise your relationships within the programme, the college and with other institutions. Through a variety of projects and directed independent practice, you learn to analyse, evaluate and make creative and practical decisions.

The philosophy of the programme is innovating fashion through creative thinking, theory and practice. Through a combination of components from the studio modules and creative and contextual studies modules, you will develop a range of analytical, communication and problem-solving skills to become articulate, meticulous and thoughtful practitioners in the field of fashion.

This programme offers two specialisms:

Womenswear concentrates on designing collections for a wide range of contemporary market sectors such as: casual wear and office-wear, sportswear, evening wear, and resort.

Menswear focuses on the usage of traditional tailoring techniques, combining pattern drafting to design contemporary menswear collections addressing different layers of the men's market sectors: casual wear and office-wear, sportswear, bespoke, and work-wear.

The two specialisms (Womenswear and Menswear) are grounded on one of the following design directions which you will opt for in-depth studying at Level 2 of the programme: Creative Fashion Cutting and Textiles for Fashion.

Creative Fashion Cutting explores advanced techniques of drafting and draping, as well as complex cutting and sewing techniques. The focus is developing a thorough understanding of garments construction and making with a strong understanding of the contemporary fashion industry.

Textiles for Fashion explores a wide range of aspects of textiles design ranging from established artisanal techniques to contemporary innovative digital approaches. You will have the opportunity to explore the creative areas of textiles through the principles of colour, form, texture, scale, pattern and composition.

Level 1 presents the different disciplines and theoretical approaches needed for the study and exploration of fashion.

Level 2 enables you to analyse, in theory and practice, a range of different fashion elements and fashion critique. Additionally, you will apply and test your own creativity drawing on diverse critical and cultural theories. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

Level 3 consolidates your skills and provides a forum for further debate and reflection on contemporary fashion study. You will be engaged in internship opportunities and/or self-directed briefs to strengthen your professional skills. In addition, you will undertake independent work combining practical and theoretical research in your Graduation Project.

Career Paths: Womenswear Designer, Menswear Designer, Fashion Textile Designer, Pattern cutter, Production Manager, Costume Designer, Accessory Designer, Merchandiser, Fashion Educator, Fashion Buyer, Stylist, Creative Director

Teaching Methods: You will attend lectures, seminars, workshops, tutorials, and practical presentations. There will be guest lectures by fashion industry specialists who bring valuable experience and advice. You will make industry visits, research trips, engage in market research, and undertake a fashion internship. You will be engaging during studio work in developing practical projects, either individually or in groups, in order to enhance your student experience and prepare you for a future design career.

Portfolio and Interview Requirements

- Write a story of a journey you have made, it can be real or fictional. This journey will provide the inspiration for the following fashion design sketches. (1 x A4 page, 350 words)
- Illustrate the journey in the shape of a visual collage using any technique / combination of techniques, using existing pictures or original photographs taken by you, drawings, textiles. This collage will be the inspiration for the following fashion sketches. (1 x A3 pages)
- Draw 10 fashion sketches strongly articulating the mood and aesthetic of the visual collage. The sketches should be developed in full colour in a technique / mix of techniques of your choice (hand drawing with pencil, markers, water colour or digital illustration) in order to convey the texture, volume and shadow, garment details and construction, textile prints and any accessories that would make each look complete. We recommend that you use fabric swatches and/or photographs of fabrics to show what material you would like to utilise to make each designs. (10 x A3 pages – one sketch / page)
- Compile an A3 file of other examples of your art and design work which must contain any of the following: observational / life drawings, paintings, photography, collage, photographs of styling exercises, digital illustrations, textile manipulations done by you, 3D mock-ups, fashion toiles (toile = a garment sample made in a testing material usually in a light plain colour), fashion garments (fully finalised or in progress), accessories or any other materials (fashion-related) to support your applications.

Note for applicants residing outside of Singapore:

- All portfolios must be saved in a PDF format on a memory stick.
- Other formats such as videos, PowerPoint slides, and Word documents are not acceptable.



Image: Shanghai 3.0

BA(HONS) FASHION MEDIA AND INDUSTRIES

Duration: 3 years

This programme focuses on the communication and the business of fashion. The fashion industry continues to evolve over time. Globalisation, new dimensions of commerce and technological advancements have propelled the industry into an age of unprecedented change. An understanding of the interplay between fashion media, fashion entrepreneurship and the socio-cultural significance of Fashion underscores the competitive edge of this programme.

The programme has been developed in response to the growing need to cover the spectrum of new creative roles within the fashion and lifestyle industries. You will acquire a broad range of skills and understanding covering areas such as Art Direction, Branding, Entrepreneurship, Fashion Curation, Fashion Narratives, Fashion Retail, Image-making and Marketing. The aim is to provide the local and international fashion industry with Strategic Designers and Creative Thinkers. You will graduate with the skills and know-how to thrive in a fast moving, rapidly changing and increasingly demanding global fashion industry.

This programme offers two specialisms:

Fashion Journalism, Styling, Art Direction, Fashion Photography reflects the emergence of new and developing creative roles within the fashion industry and has been designed to offer graduates opportunities within these increasingly influential and evolving fields.

Marketing and Branding, Fashion Curation, Entrepreneurship focuses on key issues such as innovation, creativity, and new product development, while introducing a more specialist in-depth approach to branding and marketing communication theories and practices within the fashion space. The innovative inclusion of training in a disciplined curatorial approach brings a new perspective and rigour to your understanding of retail, fashion merchandising, marketing, and creative management, giving you both the tools and the language with which to realise your creations.



Image: Nguyen Thanh Phuong

Level 1 establishes the programme's methodological and knowledge base. Core to our teaching philosophy is the understanding of the relationship between theory and practice. The focus is on the acquisition of fundamental skills and knowledge of production processes across different contexts. This is augmented with an understanding of the fashion industry from historical, social, creative and contemporary perspectives.

Level 2 builds upon the foundational knowledge and skills base; delving into wider contemporary fashion issues and fields of practice. Skills are honed and developed in response to specific areas of research as means to an end. Development of personal practice lends itself to testing in dynamic and collaborative group work. You will begin to formulate and communicate your creative proposals and point-of-view. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

Level 3 provides the opportunity for you to acquire professional skills relevant to your chosen areas of research and practice through engagement in internship opportunities and/or self-directed briefs. You are given the space to define and build upon your specific areas of interest to produce original work that responds to and even challenges current fashion discourse. You will apply your accumulated skills and knowledge to produce a comprehensive body of work to substantiate your creative proposals.



Image: Kimono In:tangible

Career Paths: Brand Manager, Buyer, Creative Director, Fashion Critic, Fashion Curator, Fashion Editor, Fashion Educator, Fashion Photographer, Fashion Marketer, Fashion Stylist, Fashion Writer, Entrepreneur, Intrapreneur, Project Manager

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and guest lectures. Engaging in studio work, as well as group and solo practical projects, will also become part of your student life. There will be frequent Industry visits and opportunities for market research.

Portfolio and Interview Requirements

- A portfolio containing at least 10 pieces of original work (actual or documented) that demonstrate your creative development and process. These projects will need to be explained by you during the interview process.
- Your portfolio should include 2D visual work (e.g. drawings, posters, editorial work, photography, artwork, digital image, web design, etc.). You can also have a few pieces of written work (e.g. marketing or promotional idea for a specific fashion brand, or a review of a recent fashion campaign or fashion show). These should support your interest and flair.
- Your portfolio should consist of visual practice related works solely created by yourself in order for the interviewer(s) to perform an appropriate assessment of your entry level.

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BA(Hons) Design Communication

School of Fashion
Diploma in Fashion
BA(Hons) Fashion Design and Textiles
BA(Hons) Fashion Media and Industries

School of Spatial & Product Design
Diploma in Interior Design
BA(Hons) Interior Design
BA(Hons) Product Design

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FACULTY OF DESIGN

SCHOOL OF SPATIAL & PRODUCT DESIGN

**Diploma in Interior Design
BA(Hons) Interior Design
BA(Hons) Product Design**

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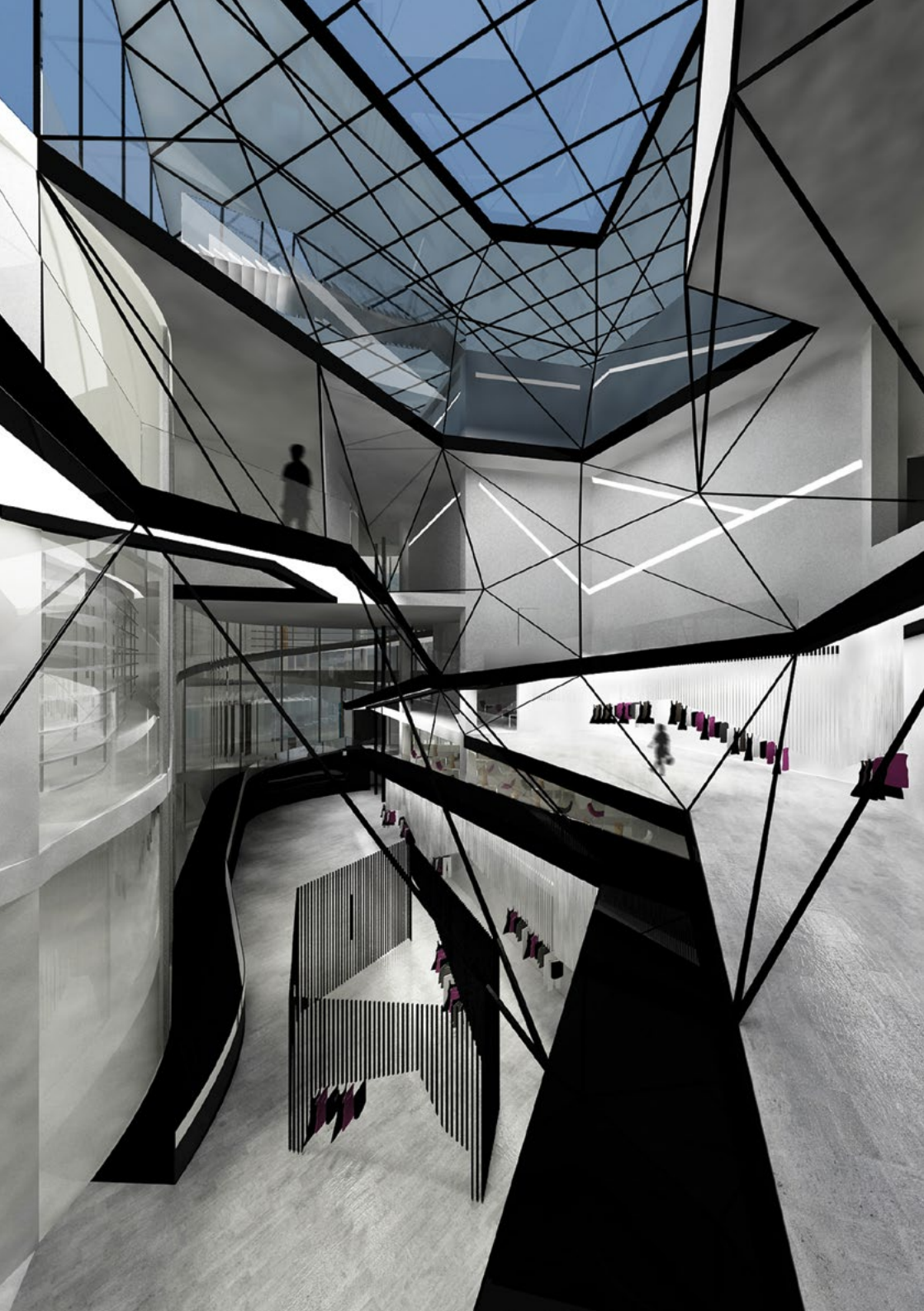


Cert No: EDU-1-1002
Validity: 1/10/2015 - 30/09/2019

Partner Institution

Goldsmiths
UNIVERSITY OF LONDON

LASALLE
COLLEGE OF THE ARTS



Transform the way we live and rethink our everyday interactions with places and objects in the School of Spatial & Product Design.

Our Honours Degree programmes in Interior Design and Product Design, as well as Diploma programme in Interior Design explore design processes and conceptual thinking methodologies in a practice-based studio environment to encourage creativity and hands-on learning. This is supported by instruction in core discipline skills such as a critical understanding of design history, contemporary theories and technical knowledge.

The programmes emphasises an awareness of the changing landscape of design and how it is informed by contextual, social, economic and environmental factors, so that you gain insight into what makes good design.

Upon graduation, you can make your mark in the world of design within the plethora of interior design and architectural practices, as well as furniture and product design firms in both commercial and domestic sectors.

Our graduates have found their place in numerous reputable firms or have successfully established their own practices locally and internationally.



Image: Adeline Yeo

DIPLOMA IN INTERIOR DESIGN

Duration: 3 years

At LASALLE, Interior Design is defined as the act of creating engaging environments within and around existing spaces and structures. This entails the design and planning of a diverse array of spaces that span residential, leisure, retail, F&B, office, healthcare, hospitality and institutional spaces. The programme exists as an independent setting for learning, teaching and extending contemporary spatial design methods and aims to be at the forefront of interior design education and practice regionally and internationally.

The curriculum is based on a number of key design principles. Fundamental technical skills and vocational knowledge remain the focus and is supported through design investigations, explorations, experimentations and conceptual thinking methods. These are explored in a practice-based studio environment where traditional drafting and modelling techniques as well as the latest in computer-aided drawing and visualization are honed. Knowledge on historical and contemporary design further develops students' understanding of design in the built environment. The programme remains sensitive and relevant to the industry's developments and demands through continuous links with industry partners.

The programme is unique, as it seeks not only to develop the technical skills of a student but also to supplement that professional skill with a wider knowledge and understanding of the built environment inextricably linked to the fields of industrial design and architecture.

The programme prides itself by its practical yet unconventional approach to Interior Design within the Asian context while being regionally and internally relevant to what's current in the design industry. The studio-based environment mimics 'design ateliers', promoting the vibrant exchange of communication, information and ideas. These ateliers are facilitated by experienced staff, who boast a wealth of reputed local and international experiences and knowledge. Personal Professional Development is embedded in the studio through the course of study where

students are exposed to the demands of the industry with continual engagement in local and international design competitions, live projects and exhibitions.

With its diverse market sectors and niches, employment is abundant ranging from large architectural practices to smaller boutique consultancy firms. The education you receive at LASALLE competitively positions you in advantageous light. Graduates have found placements in award winning local and international practices.

In **Level 1**, you will share some common modules across the Diplomas and you will also take discipline-specific modules. The shared modules aim to provide you with a comprehensive grounding in the basic creative processes, art and design fundamentals, technical and academic skills essential for your progression to Level 2 and Level 3. The discipline-specific modules will introduce you to core knowledge and skills required as the first layer to your specialist areas.

In **Level 2**, you will be taught technical and design skills specific to Interior Design with a directed approach, which encourages reflection and an understanding to design. These essential skills, which you will acquire through group and individual project briefs, are closely aligned to the demands of the design industry. Coupled with an interdisciplinary environment where peer-to-peer learning and dialogues are encouraged amongst you and your peers to maximise learning, you will play a more active role in exploring the possibilities of your chosen area of study with a higher level of confidence.

In **Level 3**, you will undertake modules, which may include self-devised/directed studies or projects. You will be tasked to problem-solve and articulate ideas through a variety of briefs. There will be self-initiated industry placements and/or live projects learning component designed to assist you in gaining an accurate understanding of the design industry associated with Interior Design.

Career Path: Interior Designer

Related Careers: Furniture Designer, Exhibition Designer, Stage Designer

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement

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Option 2: Portfolio

Create a portfolio containing minimum 10 pieces of original work.

Label each work as follows: (i) title of your work (if any), (ii) medium used and (iii) month/year created. Your work may be inspired by a movie or book.

Your portfolio should include at least 2 of the following categories: Paintings, drawings, collages, posters, sculptures, digital images (Photoshop, Illustrator, etc), photographs, and/or video clips.

Your portfolio should consist of works created solely by yourself (not from a photograph, magazine, or copied from a reproduction of another source). Provide artwork that have been recently completed within the last five years.

During the interview applicants are required to participate in a discussion about the content of their portfolio.

We are looking for applicants who demonstrate:

- Readiness to participate in different learning environments
- An inclination to learn through exploration and experimentation
- A keen interest to acquire knowledge of the Visual Arts
- Good studentship i.e. time management, independent, learning integrity, etc.

Also read BA(Hons) Interior Design on page 8



Image: Winner of Design Category, Cosentino Design Challenge 10th Edition 2016; Diffuse by Javier Jauhari, BA(Hons) Interior Design



Image: Yeo Yi Liang, BA(Hons) Product Design



Image: Furniture Workshop with Norwegian Designer of the Year 2017 Hallgeir Homstvedt



Image: Javier Jauhari, BA(Hons) Interior Design



Image: Shirley Tan, BA(Hons) Interior Design



Image: Gold Award, Singapore Design Awards 2017; Waist Bowl by Jonathan Saphiro Salim, BA(Hons) Product Design



Image: Marina Almeida

BA(HONS) INTERIOR DESIGN

Duration: 3 years

Interior design at LASALLE is defined as the act of creating environments within and around existing spaces and structures. As a profession, it covers the design and planning of an immense range of places including, but not limited to domestic, leisure, retail, office, healthcare, hospitality, and institutional spaces. It is also closely interwoven with various design disciplines like architecture and industrial design.

Interior design at LASALLE is not a course on interior decoration, nor is it the pursuit of architecture under the guise of interior design. You will focus on the creation of experiential environments from the perspective of users, and the discovery of new typologies of space. You will look to the conceptual to challenge convention, habits, and trends, and seek to explore the controversial, unexpected, and emergent, with the onus on critical design thinking and intense involvement in the design process.

The curriculum is based on a number of key design principles. Design processes and conceptual thinking methodologies are explored in a practice-based studio environment and supported with core discipline skills that involve a critical understanding of design history and contemporary theory; technical knowledge on building materials and technology; traditional drafting and modelling techniques, as well as the latest in computer-aided drawing and visualisation. Through the course of study, you are exposed to the demands of the profession with a continuous engagement in local and international design competitions, live projects, and exhibitions.

The objective is to create an ecosystem of significant designers and dynamic professionals who display a restless curiosity of mind, making informed design decisions tempered by a sense of social responsibility, where interior design is not a matter of simply aligning oneself with fashionable trends but rather a discipline of reason, necessity, analysis, meaning, and the creation of new spatial experience.

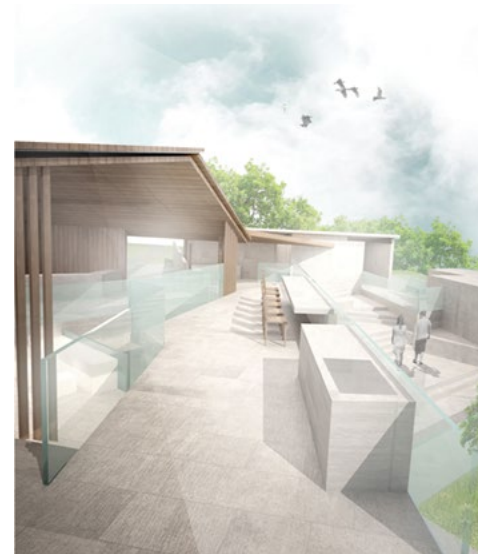


Image: Mutiara Herawati



Image: Felix Wibowo

Level 1 grounds you in basic methods of design that are centred around a specialised Studio Practice module.

At **Level 2**, a greater emphasis is placed on honing critical and analytical skills. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

The course culminates at **Level 3**, with you undertaking internship opportunities and/or self-directed briefs and engaging in complex real-world concerns.

Opportunities for employment are plentiful within the plethora of interior design and architectural practices, covering both commercial and domestic sectors. There are also opportunities in exhibition, set design, interior styling, and design consultancy. Graduates have found their place in numerous reputable interior and architectural firms or have successfully established their own practices locally and internationally.

Career Paths: Interior Designer, Design Consultant

Related Careers: Design Educator, Furniture Designer, Exhibition Designer, Stage Designer

Teaching Methods: You will have ample opportunities to work in studios and attend special workshops. You will attend lectures, seminars, and practical presentations. There will be regular guest lectures by international designers who will impart valuable experience and advice. You will participate in class presentations, complete written assignments, and put together a research portfolio.

Portfolio and Interview Requirements

- A portfolio containing at least 10 pieces of original work (actual or documented) that demonstrate your creative development and process. These projects will need to be explained by you during the interview process.
- Your portfolio should include drawings, sketches, idea developments and demonstrate relevant 2D work (e.g. posters, editorial, photography, graphic design artwork, paintings, printmaking, digital imaging, web design, etc) and 3D work (e.g. 3D design, 3D paper structures, packaging design, etc).
- Your portfolio should consist of design related works solely created by yourself in order to perform an appropriate assessment of your entry level.



Image: Yeo Yi Liang

BA(HONS) PRODUCT DESIGN

Duration: 3 years

Product Design at LASALLE is about people, process, method and meaning. The programme moves away from the traditional notions of the practice where product/industrial designers are seen as form-givers and crafts people of the highest order in Asia, to a realm where the product designer creates from a keen awareness of social, cultural, economic, environmental sensitivities with a key focus on human behavior and user experience.

The pedagogy engages design practice through contextual underpinnings linking theory to practice: An awareness of the issues pertinent to contemporary design is emphasised and reflected incrementally through various levels of learning.

It is an immersive programme of thinking through making in a studio-based environment. This is realised through a strong emphasis on user research, technical understanding and criticality. You will be challenged to work within or even define design projects briefs with diverse starting points to conceive innovative products, services and research across contexts and cultures.

This critical experimentation is tempered with a good knowledge and understanding of significant developments in design history and theory as well as core discipline knowledge in materials science, manufacturing technology and mass production. You are also trained to a high level of proficiency in 2D/ 3D manual and digital, integral to the reflexive practicing designer.

The programme offers teaching approaches and delivery from a range industry practitioners as well as designers and visiting artists from the creative industry and related fields. Research field trips are also included to enrich the learning experience and provide real-world design challenges in varied contexts.

The objective is to develop a different breed of professionals who work across disciplines, redefine products, push the boundaries of materials and create new meanings and experiences for users in the global arena. Graduates will be well prepared to work on an international level within good design companies or as independent designers.



Image: Jonathan Saphiro Salim

Level 1 lays the foundation for the training and education of the product designer through a specialised studio based module.

Level 2 furthers your understanding of the practical, technical and academic work and focuses on the development of design projects with an increasing sensitivity to current themes and issues. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

The course culminates at **Level 3**, with you undertaking critical research through the Dissertation and exploring those ideas in a negotiated final design project that seeks to contribute to contemporary product design discourse. You will be engaged in internship opportunities and/or self-directed briefs to strengthen your professional skills. The opportunity to collaborate across disciplines and develop individual design identities will position graduates internationally.



Image: Riya Bhartia

Career Paths: Product Designer, Design Manager/ Director, Industrial Designer, Design and Technology Educator, Product Design Researcher, Digital Asset Designer, Trends and Futures Specialist, Furniture Designer, Lighting Designer

Related Careers: Packaging Designer, Events/Interior Designer, Model and Visualisation Specialist, Product Marketing Specialist

Teaching Methods: You will work extensively in studios and attend special workshops. Your calendar will include a wide range of lectures, seminars, and practical presentations. There will be regular guest lectures by international designers who will share their valuable experience and advice. You will participate in class presentations, complete written assignments, and put together a research portfolio.

Portfolio and Interview Requirements

- A portfolio containing at least 10 pieces of original work (actual or documented) that demonstrate your creative development and process. These projects will need to be explained by you during the interview process.
- Your portfolio should include drawings, sketches, idea developments and demonstrate relevant 2D work (e.g. posters, editorial, photography, graphic design artwork, paintings, printmaking, digital imaging, web design, etc) and 3D work (e.g. 3D design, 3D paper structures, packaging design, etc).
- Your portfolio should consist of design related works solely created by yourself in order to perform an appropriate assessment of your entry level.

LASALLE OFFERS THE MOST COMPREHENSIVE RANGE OF DIPLOMA AND DEGREE PROGRAMMES IN FINE ARTS, DESIGN COMMUNICATION, INTERIOR DESIGN, PRODUCT DESIGN, FILM, ANIMATION, FASHION, DANCE, MUSIC, THEATRE, ARTS MANAGEMENT, ARTS PEDAGOGY, ART THERAPY AND ART HISTORY IN THE REGION.

DEFINITELY
A PROGRAMME
FOR YOU

FACULTY OF DESIGN

School of Design Communication
Diploma in Design Communication
BA(Hons) Design Communication

School of Fashion
Diploma in Fashion
BA(Hons) Fashion Design and Textiles
BA(Hons) Fashion Media and Industries

School of Spatial & Product Design
Diploma in Interior Design
BA(Hons) Interior Design
BA(Hons) Product Design

FACULTY OF FINE ARTS, MEDIA & CREATIVE INDUSTRIES

McNally School of Fine Arts
Diploma in Fine Arts
BA(Hons) Fine Arts

Puttnam School of Film & Animation
Diploma in Animation
Diploma in Broadcast Media
BA(Hons) Animation Art
BA(Hons) Film

School of Creative Industries
Certificate in English Language for the Creative Arts
BA(Hons) Arts Management

FACULTY OF PERFORMING ARTS

School of Contemporary Music
Diploma in Audio Production
Diploma in Music
BA(Hons) Music

School of Dance & Theatre
Diploma in Dance
Diploma in Performance
Diploma in Technical and Production Management
BA(Hons) Acting
BA(Hons) Musical Theatre

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LASALLE UNDERGRADUATE PROSPECTUS

FACULTY OF PERFORMING ARTS

SCHOOL OF DANCE & THEATRE

Diploma in Dance
Diploma in Performance
Diploma in Technical and Production Management
BA(Hons) Acting
BA(Hons) Musical Theatre





Offering Honours Degree programmes for Acting, Dance and Musical Theatre, as well as Diplomas in Dance, Performance, and Technical and Production Management, the School of Dance & Theatre takes students on a personal learning journey, nurturing the talent of today into the leading arts professionals of tomorrow.

Cosmopolitan and cutting edge, the School's ethos focuses on contemporary performance, actively engaging with technologies and practices that encourage experimentation. Coupled with the School's location in the heart of Southeast Asia, you will be exposed to a rich variety of performance cultures from around the region.

During your course of study, you will learn through rehearsal processes under the direction of LASALLE staff, local and international visiting directors, choreographers and music directors, culminating in performances at the College's professionally-equipped theatre venues, as well as film and recording studios. You can also look forward to gaining real-world experience through the development of new works in conjunction with industry partners.

Upon graduation, not only will you be technically proficient, but also a collaborative, critical thinker capable of working across disciplines and media as an artist and entrepreneur.

Well-known alumni include Mina Ellen Kaye (Best Actress *ST Life! Theatre Awards 2015*), Oon Shu An (*Marco Polo* for Netflix), Elena Wang (*Allegiance* on Broadway, *Beauty World*, *The King and I* on West End), Benjamin Chow (Best Supporting Actor *The LKY Musical*), Elysa Wendi (Choreographer/ Filmmaker), Yarra Ilete (Dancer/ Choreographer), Zhuo Zihao (Associate Artist T.H.E Dance Company).

Students in rehearsal for The Next Generation, presented in da:ns Festival 2017. Photo by Crispian Chan. Image Courtesy of ArtsEquator.com



Image: A Collection 2017. Photo by Bernie Ng.

DIPLOMA IN DANCE

Duration: 3 years

This programme aims to use a holistic approach to develop expressive and imaginative dancers who can confidently fulfill the dance demands made of them in both artistic and commercial dance contexts. With the close guidance of lecturers, a supportive environment and the many performance opportunities provided by the programme, graduates are versatile performers, highly sought after as company dancers, dance teachers, event choreographers and for further study in local and international degrees.

An international faculty of lecturers and guest artists teach a diverse range of dance techniques, the four main strands are Urban Dance, Jazz, Ballet and Contemporary Dance, as well as and supportive classes, to improve technical proficiency, strength, expressive range, efficiency of movement and versatility in performance. These allied classes include somatic based approaches such as experiential anatomy, performance techniques, and Asian movement practices.

Range in creativity and performance is further enhanced through choreography and improvisation classes that span all three years. Not only are the choreographic skills enhanced, but also the students are encouraged and supported to be able to reflect and dialogue their creative process, both in verbal and written formats.

A varied host of choreography and cross-disciplinary projects are initiated alongside various arts venues/exhibitions, institutions and students from LASALLE, including Film and Technical and Production Management, Fashion, and Acting. Improvisation techniques are expanded through a variety of classes that can be based on Viewpoints, Contact Improvisation, mask work and animal work. Exposure to these varied methodologies and techniques help the student to engage with depth in a greater scope of performative opportunities. This is supported by performance platforms in multiple performance venues, styles and situations.

Watch Dance Prospectus video:
bit.ly/LASALLE_Dance

Contextual studies that discuss topics such as the dance histories of various genres and cultures, the development of the dance industry in Singapore and performance theories, support the necessary understanding to become a relevant and contributing global practitioner. Employability is further improved through modules that create an introduction to dance pedagogy, career paths and options, audition techniques, and the local industry.

Level 1 establishes a technical, creative, and contextual foundation; providing the necessary tools for further development

Level 2 increases technical vocabulary, develops creative and analytical skills and introduction to the local context

Level 3 consolidates personal expression and understanding of professional requirements and prepares the student for the next stage in their artistic journey.

Graduates are known to be expressive and versatile thinking-athlete-artists who transition well into the dance scene. If you are interested in becoming a versatile performer, this is the programme for you.

Career Paths: Dance Teacher/Instructor, Dancer for stage, multiple venues, screen, and events

Related Career: Arts Manager

Teaching Methods: You will be taught through lectures, seminars, practical presentations, class participation, rehearsals, journals and masterclasses. You will engage in studio, theatre, community and site-based work.

Audition and Interview Requirements

Written Assignments:

To be submitted before your audition/interview

- Write about a live dance performance that you have seen recently. Using appropriate descriptions and examples, explain what interested or inspired you (Approx 500 words)
- Describe your dance training and exposure to date (Approx 100–200 words)
- Are Waffles really better than Pancakes? (Approx 250–300 words)
- Why have you chosen to attend a dance programme at LASALLE and what will you do to prepare yourself for a full-time dance programme. (Approx 600–800 words)
- Discuss your strengths and weaknesses in reference to what makes you a good fit for the dance programmes at LASALLE and how your chosen programme will benefit you. (Approx 600–800 words)

Audition Guidelines

- Applicants will be required to do a Ballet class and a Contemporary class during the audition.
- An interview.
- Applicants who are unable to attend the live auditions should send video links on YouTube or Vimeo. These videos should clearly show the applicant dancing in at least two of the following genres: Ballet, Jazz, contemporary or Urban Dance. These clips should demonstrate the applicant's flexibility, strength and control. They should include jumps and turns. The applicant should be the only performer in the video or should be clearly indicated.
- The video audition should also include a link that demonstrates the applicant performing a combination set by the programme. This combination will be a contemporary combination that will be sent as a video link upon request.

Things to Note

In preparing for the audition, it is advisable that you thoroughly warm up and that you wear appropriate dance wear and footwear for the audition. Please take note that you may be asked to improvise in your audition.

What are we looking for?

The assessment of your audition will be based on your ability to pick up and replicate steps, show natural dance ability, a good understanding of the chosen technique, a strong performance quality and a passion for movement. We are looking for people who are disciplined, open to learning and are dedicated to growing in their art.

Also read *BA(Hons) Dance* on page 12



Image: *Animal Farm* 2015

DIPLOMA IN PERFORMANCE

Duration: 3 years

Through the Diploma in Performance, you develop strategies and skills to interrogate the world and respond meaningfully with traditional, contemporary and experimental performance disciplines. Extending a significant rite of passage from apprentice to performer, this dynamic programme will train you to recognise events that have the potential to be explored and developed into performance.

Performance making is both a practical and an intellectual activity and you will be engaged in hands-on experiential learning alongside academic studies to maximise your abilities to interrogate, analyse and create, with a particular focus on physical performance forms and dramatic texts from Singapore and the region.

With skills and knowledge in acting, movement, voice and stagecraft, you will be able to devise and create performance events that present your view. The programme develops your professional discipline, capacity to work as an ensemble and collaborate with others, and an understanding of industry expectations. You have opportunities to perform in studios and the theatre venues at the College under the guidance of highly experienced educators and professionals.

While the wide range of skills covered during the course will prepare you for professional careers in theatre, film, television and live events, it also prepares you for specialisation and further studies at LASALLE.

In **Level 1**, you will share some common modules across the Diplomas in the School of Contemporary Music and the School of Dance & Theatre. These shared modules aim to provide you with a comprehensive basic knowledge and grounding in the basic creative processes, technical and academic skills essential for progressing to Levels 2 and 3. The modules also allow for diagnostic and formative teaching to ensure you have made the appropriate choice in Diploma in Performance.

In **Level 2**, you will be developed in skills, knowledge, problem-solving and in work methods. You will be placed in professionally structured projects and productions reflecting industry practice. Skills and knowledge are continually applied in projects and productions.

In **Level 3**, you will undertake modules that may include self-devised/directed studies or projects. In the Community Engagement module, you will learn from non-profit organisations or community-interest-led projects where you will identify community problems and issues of social concern of your chosen area of study could address and/or change. Using the skill sets and research methods learned, you will be asked to be creative and effective in proposing solutions to such problems and issues.

Career Paths: Actor, Assistant to Director, Assistant to Dramaturge, Arts Administrator, Radio/TV Presenter, Host for Live Events

Related Career: Talent Manager, Voice-over artist, Singer

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement.

Audition and Interview Requirements

You must submit two (2) written assignments and present two (2) performances, from either Option A or Option B.

Written Work

You must submit BOTH written assignments on the day of the audition appointment.

All written work must be typed and printed

- Write a critique about a play, musical or film that you have seen recently. Describe elements that were successful and unsuccessful. Explain why and be specific. (350-400 words)

- Make a 'Top Five' list of all the things you hope to gain from your college experience. Which two or three would you place at the top of your list? Explain why these experiences are most important to you. (250-300 words)

Performance Audition

Please prepare two contrasting monologues to be acted in the audition. Memorise them both. You will perform them before your interview.

You can choose from the lists available on the College's website or choose from a published play that is not on the list. However, do not choose monologues from the internet and make sure that they are extracts from compete and properly published plays.

Option A

- One monologue from the selection of Singaporean plays provided, and
- One monologue from the selection of overseas plays provided.

Option B

- One monologue from the selection of Singaporean plays provided, and
- One song from the prescribed list. Learn 32 bars only of any section, not the entire song. You can sing these unaccompanied or you may wish to bring a 'minus one' to sing along to.

At the audition, you will also engage in some group activities to see how you work within a group. Wear loose fitting clothing that you can move easily in and no shoes.

International Students

If you are an international applicant, who cannot audition in person, you must submit a video recording of the above audition requirements on a DVD, together with all written work. A Skype interview will follow.

Note – All the prescribed plays in the selections are available in The Ngee Ann Kongsi Library (Block F Level 4) at LASALLE. It is recommended that you have read them so you have a better grasp of the texts and can make informed choices.

Also read BA(Hons) Acting on page 10 and BA(Hons) Musical Theatre on page 14



Photo by Crispian Chan



Image: An Unwritten Chapter 2018



Image: The Insiders 2018



Image: An Unwritten Chapter 2018



Image: Urinetown 2018



DIPLOMA IN TECHNICAL AND PRODUCTION MANAGEMENT

Duration: 3 years

This programme equips you for employment in the fast-growing backstage management of people and technology in the Performing Arts Industry. You are given hands-on practice in LASALLE's drama, dance, musical theatre and music productions, which are staged in the College's three theatre venues, and are given opportunities to contribute to films, videos, and other forms of displays, exhibitions, and events. The programme develops your professional skills in managing all aspects of productions and events.

Most importantly, you are trained to project-manage productions: handle performers and artists; run rehearsals; manage the stage, set elements, costumes, props, and technical elements, lighting, sound, and projection from concept to public performance. The programme includes classes and workshops on the use of state-of-the-art technical equipment and safe practices in performance venues, as well as academic studies in reading and responding to performance texts. You will learn to manage people, time and budget, and are empowered to work independently and as part of a team. By collaborating on projects and productions with other programmes in the College, you will learn to work with actors, dancers, musicians, visual artists and other technicians in planning and managing complex artistic and communication aspects.

You are taught and mentored by local and international theatre professionals, practitioners, and experts in the industry, plus well-established and well-known artists. Through attachments to productions as well as industry placement, where you are responsible for fulfilling a specialised role, you will gain invaluable skills, knowledge, and strengths leading to a sustainable career in the arts. Graduates from the programme are skilled, professional and collaborative – a valued member of any production team.

In **Level 1**, you will share some common modules across the Diplomas in the School of Contemporary Music and the School of Dance & Theatre. These shared modules aim to provide you with a comprehensive basic knowledge and grounding in the basic creative processes, technical and academic skills essential for progressing to Levels 2 and 3. The modules also allow for diagnostic and formative teaching to ensure you have made the appropriate choice in Diploma in Technical and Production Management.

In **Level 2**, you will be developed in skills, knowledge, problem-solving and in work methods. You will be placed in professionally structured projects and productions reflecting industry practice. Skills and knowledge are continually applied in projects and productions.

In **Level 3**, you will undertake modules that may include self-devised/directed studies or projects. Industry placements will assist you to gain an accurate understanding of the performing industries through personal involvement in a preferred field with an industry professional or company. These placements allow you to apply your studio and academic, understandings and achievements to the diverse expectations of a vital and demanding industry. In the Community Engagement module, you will learn from non-profit organisations or community-interest-led projects where you will identify community problems and issues of social concern of your chosen area

Watch Technical and Production Management
Prospectus Video: bit.ly/LASALLE-DipTPM

of study could address and/or change. Using the skill sets and research methods learned, you will be asked to be creative and effective in proposing solutions to such problems and issues.

Career Paths: Production Manager, Technical Officer, Technical Manager, Stage Manager, Production Assistant, Stage Crew, Stage Mechanist, Lighting Technician, Sound Technician, Assistant to Set Designer, Assistant to Wardrobe Designer, Dresser

Related Careers: Events Manager, Venue Manager, Theatrical Flyman, Public Installation Practitioner, Scenic Designer, Scenic Builder, Props Maker, Lighting Designer, Sound Designer

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement.

Audition and Interview Requirements

Technical and Production Management deals with all the many and varied backstage roles and careers that make live performances possible. The people managing the technical aspects – Lights, Sound and Audio-Visual technology – all collaborate with performers, directors, designers, and composers, all in the same event – together with those who are managing people, managing time, and managing finances. Such skills are transferable and can be used in many careers.

This programme seeks imaginative, enthusiastic and inventive people who love theatre and live performance – but don't want to be in front of the audience. We also seek those who love working with all the new technology, equipment and machinery involved in making a 'show' – from small intimate galleries to huge colourful productions like *The Lion King*.

Some of you like to draw, some of you like to write, some of you prefer to make a sound tape, a powerpoint or a

collage of images. We want to know your ideas and your ambitions, what you enjoy in the Performing Arts – and we want to know what areas you are most interested in exploring. To help us get to know you and your ideas, you are invited to submit a project that manifests as many aspects as you wish, related to a story or play that you know well.

Project:

Choose from either a Folk Story, a Legend or a Fairy Tale. (for example: Chang Er, Puteri Gunung Ledang or Cinderella. Something that has a story (the narrative or plot) some characters (the roles played by actors), and some meaning (theme or 'content'). Think about how you would like to see your version of this onstage, and start to collect some 'show and tell' items – for example, notes, pictures and music.

Your collection (or portfolio) might be a series of scrap books, a sketchbook, notes and lists, extracts from review and articles, power-point presentations, drawings, paintings, photocopies, newspaper/magazine tear-sheets, and/or DVD, sound bites, computerised graphics etc.

Interview:

- You might like to prepare some notes for yourself – to read from, or as talking points.
- If you have drawings, photos or programmes from your previous productions do bring these materials to the interview.
- Bring your project to the interview and share all your ideas with us – as if we are producers or sponsors that you want to persuade to invest money in your 'show'.
- We will ask you some questions about your project.
- We will ask you about your interest in the Technical and Managerial aspects of Production, and what areas of work attract you.
- You can ask us any questions about the programme and its subjects, about the Theatre School, or the College.

Don't be nervous. We are here to know you better.

Try to enjoy yourself: it's fun sharing ideas about theatre.

We might offer you a place immediately. We might ask for you to prepare more material, or set you a specific task. Whatever we do, it will be an attempt to understand and help you.

For ideas and examples for your project, please visit bit.ly/LASALLE_DipTechProdMgmt



Image: *The Hummingbird* 2016

BA(HONS) ACTING

Duration: 3 years

The training of an actor is a rigorous, multi-faceted discipline, which seeks to enrich a student's imagination, kinesthetic awareness and emotional sensitivity.

The BA(Hons) Acting is a performance-based programme offering quality training in all essential elements: acting, voice and movement techniques, through the synthesis of theory and practice. LASALLE aims to graduate thinking, expressive, informed and creative actors, with the ability to work across genres, media and performance cultures.

Through classes, projects, workshops and productions, the programme develops your abilities to work in an ensemble environment and with awareness of your own imaginative resources. The programme prepares actors for careers on stage and screen, as you gain experience through live performances and digitally recorded performance opportunities using professional quality facilities and equipment in the College's three theatre venues, the film studio and recording studio. The programme often collaborates with other disciplines within LASALLE, including the Puttnam School of Film & Animation and the School of Contemporary Music; and with professional partners particularly in the development of new theatre works. These collaborations offer students a wider perspective on artistic practices across other forms and in the industry. You will participate in a variety of fully-mounted productions directed by both local and international professionals in a range of classic and contemporary works that are innovative, authentic and thought-provoking.

Level 1 considers the relationship between body, voice and mind, and develops physical presence. The unique feature of Level 1 is intensive stylistic workshops in traditional Asian performance forms.

Level 2 reinforces the interdependence of the elements that make up the actor's processes. You are guided on a personal work method, through continuous engagement with productions. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

"The Programme is intense. It breaks you down from what you think Acting is, to the essence of what you can be as an actor."

Thomas Pang, BA(Hons) Acting alumnus, M1-The Straits Times Life Theatre Awards 2016 nominee

Level 3 operates as a theatre company, with ensemble members, comprising final year students experiencing a range of roles, styles, genres and disciplines. Your studies integrate practice with theory in a research topic of your choice, which can incorporate practice-based creation and investigation. You refine your art form with a strong focus on your individual strengths.

Career Paths: Actor in Plays, Film, Television and Radio

Related Careers: Performer in Musicals, Events and Multimedia productions, Theatre Director, Writer, Educator

Teaching Methods: You will be taught through lectures, seminars, practical presentations, class participation, rehearsals, journals and masterclasses.

Audition and Interview Requirements

- Applicants must perform two contrasting speeches from memory and in English. One of the speeches should be from a Shakespearean play and the other from a more contemporary play, in more standard modern English.
- The combined duration of the speeches should not exceed five minutes.

Things to consider

- In preparing for the auditions, you are advised to have read the plays from which the speeches are taken beforehand, and to select speeches that are appropriate for your age and experience.
- Please note that you may be asked to improvise or sight read.

What we are looking for?

The assessment of your audition will be based on your acting, vocal and movement abilities, as well as your potential to develop as a professional in your chosen discipline.

You do not have to appear like a 'finished', polished performer. We are looking for an honest connection with the words and thoughts of the piece you have chosen, and a capacity for that connection to be expressed through your body and voice.

That said, you must know your piece well, and play it with fullness and clarity, in order to be considered for the programme.



Image: *Romeo and Juliet* 2014



Image: *Botho Strauss' Seven Doors* 2014



Image: A Chorus Line 2017

BA(HONS) MUSICAL THEATRE

Duration: 3 years

The world of musical theatre is diverse and colourful – with new musical works being brought alive everywhere by performers, directors, choreographers, designers and musicians. As an art form, it attracts a sophisticated worldwide viewership. While technical advances have transformed stage productions into rich visual spectacles, highly trained and gifted performers remain integral to the success and growth of the genre.

This programme provides world-class education for gifted young performers. Internationally unique as an Honours degree—the first of its kind in Asia—it is designed to prepare students for professional careers in musicals, plays, cabaret, film, and television. Graduates are employed in the region, as well as the United Kingdom, Europe, USA and Australia.

Contemporary musical theatre demands that all performers can sing, dance, and act with equal skill – a 'triple threat'. This programme trains such future professionals in these disciplines and gives you a rich historical and cultural context from which to interpret and create. In addition to classes and workshops, you are continually involved in realising a variety of partially- and fully-staged theatre productions, in a range of performance venues. These are led by local and international professional directors, music directors and choreographers.

Level 1 sets the foundation for both physical and intellectual learning. You will integrate technical work into a performance, through the concepts of individuality and authenticity.

Level 2 builds on acquired skills and moves to more challenging theory and practice. You will analyse the external and internal details of character and build a repertoire suited to your own voice. You will also have the option to undertake a semester of overseas student exchange to gain a global perspective and enrich your learning experience.

Watch BA(Hons) Musical Theatre Prospectus video:
[bitly/LASALLE_MusicalTheatre](https://bit.ly/LASALLE_MusicalTheatre)

Level 3 performance classes are followed by a detailed rehearsal process to support a rigorous production programme. Your studies integrate practice with theory in a research topic of your choice, which can incorporate practice-based creation and investigation. A series of seminars provides important management tools for a future career in the arts.

Career Paths: Musical Theatre Performer, Stage Performer, Actor, Cabaret Artiste, Vocalist

Related Careers: Composer, Educator, Musical Director, Writer, Singer, Director, Commercial Dancer, Vocal Arranger, Vocal Coach

Teaching Methods: You will be taught through lectures, seminars, practical presentations, class participation, rehearsals, journals and masterclasses.

Audition and Interview Requirements

You must be prepared to demonstrate your aptitude for Singing, Acting and Dance.

Singing

- You must perform two songs from memory, in English. Each song should be from a musical theatre source and be contrasting in style, showing your range and technique.
- The combined duration of the songs should not exceed five minutes.
- You may bring your own accompanist or use the accompanist provided. If you use our accompanist, you must bring the music of your songs in the key in which you will perform. Please ensure the music is either taped to fold out or is inserted in a folder. Please do not bring loose pages.
- Please note that backing tapes are not permitted. All songs must be performed with live piano accompaniment.

Note: Choose songs that are appropriate for your age and experience and are not at the extremes of your vocal range. We prefer to hear performances of works that you feel comfortable with rather than something that will cause you to falter due to its level of difficulty.

Acting

- Applicants are required to prepare and present two short dramatic monologues – one 'classical' and one 'modern'. The 'classical' monologue is to be from a play by Shakespeare. Please choose from one of the pieces that is provided in the 'MT Audition Monologues'. The 'modern' piece is your own choice, although you are also encouraged to choose from one of the 'modern' pieces in the 'MT Audition Monologues'.

Dance

- You are not required to prepare any dance material for this audition. However, you need to bring dance gear with you, as there will be a group dance audition.

Callback

- At the completion of your audition, you may be asked to return at a later time for an interview and further group work. It may be later in the day of your audition or at another time. Please allow approximately four hours for this callback.

Things to consider

- Please be prepared to announce the title of your songs and monologue.
- Be certain you understand your material well. You must be able to convey the character and journey in both singing and acting pieces.

What we are looking for

The assessment of your audition will be based on your ability to show a grounding in technique, a flexibility in taking directions, as well as the desire to take risks as a performer.

Musical Theatre is a very exacting and demanding art form and requires performers with exceptional stamina, versatility and skill. As the programme is predominantly practice-based, your ability to meet these demands will be considered when we choose prospective students.

It is essential that all applicants have an advanced level of both written and spoken English Language.

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BA(Hons) Design Communication

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Diploma in Fashion
BA(Hons) Fashion Design and Textiles
BA(Hons) Fashion Media and Industries

School of Spatial & Product Design

Diploma in Interior Design
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School of Creative Industries

Certificate in English Language
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FACULTY OF PERFORMING ARTS

School of Contemporary Music

Diploma in Audio Production
Diploma in Music
BA(Hons) Music

School of Dance & Theatre

Diploma in Dance
Diploma in Performance
Diploma in Technical and
Production Management
BA(Hons) Acting
BA(Hons) Musical Theatre

LASALLE UNDERGRADUATE PROSPECTUS

FACULTY OF PERFORMING ARTS

SCHOOL OF CONTEMPORARY MUSIC

**Diploma in Audio Production
Diploma in Music
BA(Hons) Music**

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LASALLE College of the Arts is registered with the Committee for Private Education (CPE).
The Committee for Private Education is part of SkillsFuture Singapore (SSG).
Registration No.: 199202950W
Validity: 25/03/2015 - 24/03/2019

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Cert No: EDU-1-1002
Validity: 1/10/2015 - 30/09/2019

Partner Institution

Goldsmiths
UNIVERSITY OF LONDON

LASALLE
COLLEGE OF THE ARTS



*Image: Geraldo Bhaskara Putra Sibbald (aka Bass G),
On the Waterfront 2016*

Make some noise in Southeast Asia's growing music industry with the School of Contemporary Music. Our suite of programmes in contemporary music performance, composition and audio production is designed to develop your potential as a musician, singer, songwriter or audio production technician in the popular and commercial end of the market as well as the experimental and cutting edge.

Hone your craft through real performances at the College's well-equipped studios and theatre venues. Expand your knowledge with specialist practical and theory lessons in your chosen instrument or field of study. By making technology an integral part of your practice, the School will ensure that you're constantly in touch with the latest industry demands. And thanks to the School's strategic location in Southeast Asia, you'll also have the unique opportunity to experience a rich variety of cultures and network with visiting international musicians, composers and producers.

Music Diploma graduates leave as confident, well-rounded musicians able to perform in a range of musical situations, while Audio Production diploma holders will be competent in all aspects of music production including large-scale theatre, live music and recording.

Music Diploma holders can also enter the BA(Hons) Music Programme via an audition selection process. There are five specialisations to choose from: Pop, Jazz, Classical, Composition or Electronic Music. Some of the distinctive features of this comprehensive course include the teaching of recording techniques to all students, improvisation techniques for Classical Performance, and an emphasis on developing students to be independent, creative musicians ready to take on postgraduate studies or the role of influential leader in the music industry.

Well-known alumni include Kit Chan (singer), Philip Tan (composer), Mohamaad Ghibran (composer), Sezairi Sezali (singer), Sara Wee (singer), Riduan Zalani (drummer and percussionist), Toh Tze Chin (composer and pianist), Reuben Tan aka Reuby (singer-songwriter), Kate Yong aka DJ Tinc (DJ/producer), Eugenia Yip aka Ginny Bloop (singer-songwriter), Michaela Therese (jazz singer), Melissa Tham (jazz singer), Louis Quek aka DJ Intriguan (electronic musician and DJ), Maria Grace Koh aka Eia (singer-songwriter), Nick Chim (singer-songwriter), Nick Zavior (Singer).



DIPLOMA IN AUDIO PRODUCTION

Duration: 3 years

The Diploma in Audio Production is a practice-based programme that prepares you for entry into the exciting and fast-paced audio production industry in Singapore and abroad. You will focus on all aspects of music production involving the recording studio and sound reinforcement disciplines, including large-scale theatre and multimedia productions in the three theatre venues at LASALLE.

Through a progressive structure of modules and assessments, you are taken step by step through the fundamentals of audio technologies and working methodologies of audio production. Working closely with other Performing Arts students including from Music, Acting, Musical Theatre and Technical and Production Management, you gain unique experience in setting up and operating sound for live concerts and performances, as well as for recording projects in the state-of-the-art recording studio at LASALLE. Through this hands-on, project-based programme, you will learn and hone the necessary skills for professional placement in this exciting and dynamic industry. Top local and international practitioners provide knowledge and experience as you gain confidence to take on industry-level projects in a limited amount of time. Upon completion, you will graduate with the necessary skill set to undertake a vocation in audio production.

In **Level 1**, you will share many common modules across the Diplomas in the School of Contemporary Music and the School of Dance & Theatre. These shared modules aim to provide you with a comprehensive basic knowledge and grounding in the basic creative processes, technical and academic skills essential for progressing to Levels 2 and 3. The modules also allow for diagnostic and formative teaching to ensure you have made the appropriate choice in Diploma in Audio Production.

In **Level 2**, you will be developed in skills, knowledge, problem-solving and in work methods. You will be placed in professionally structured projects and productions reflecting industry practice. Skills and knowledge are continually applied in projects and productions.

In **Level 3**, you will undertake modules that may include self-devised/directed studies or projects. Industry placements will assist you to gain an accurate understanding of the performing industries through personal involvement in a preferred field with an industry professional or company. These placements allow you to apply your studio and academic, understandings and achievements to the diverse expectations of a vital and demanding industry. In the Community Engagement module, you will learn from non-profit organisations or community-interest-led projects where you will identify community problems and issues of social concern of your chosen area of study could address and/or change. Using the skill sets and research methods learned, you will be asked to be creative and effective in proposing solutions to such problems and issues.

Career Paths: Studio Recording Engineer, Live Sound Reinforcement Engineer, Music Producer, Music Editor, Audio Video Systems Designer, Product Specialist

Related Careers: Music Reviewer, Electronic Music Composer, Acoustician

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement

Audition and Interview Requirements

This is a generalist programme covering music and audio production for live performance and recorded music production, music theory, and aural training that prepares students for entry into the music industry or further degree studies. Students from all music backgrounds can enter this programme with an audition that demonstrates their previous experience in music and audio production.

You are required to attend an interview with an audition component to demonstrate your creative potential. You are expected to demonstrate experience in music and audio production by presenting two examples of your work via CD or DVD, as well as a clear vision for your own musical future. Examples of acceptable CD/ DVD submissions are recordings of music productions, original compositions recorded and produced by you, or DVD video of a live performance where you were an integral part of a live sound reinforcement production.

Music Training Pre-requisites

Previous qualifications in music theory or practical exams are preferred but not a requirement for entry into the Diploma programme. Students will be judged solely on their ability to perform during the audition and interview process.

Audition Requirements

- **Theory/Aural:** Complete a music theory and aural test set by the School of Contemporary Music.
- **Practical:** Present two examples of work in music and audio production. Students must be prepared to discuss their role in the production and demonstrate an understanding of the technologies involved. (CD/DVD must be submitted to the audition panel)



Image: Lee Ann Kiat, Hector, Co-Lab 2012



Image: Shern Wong, On the Waterfront 2016



Image: Tang Tianle, Joy, Co-Lab 2014



Image: Ang Cheng Loong, Adam, Outrospection 2016

DIPLOMA IN MUSIC

Duration: 3 years

The Diploma in Music at LASALLE is contemporary in focus, teaching music that is relevant and valued in today's culture. It is a hands-on programme that prepares students for entry into the contemporary music industry in Singapore and the region. Over three years, you will develop instrumental or voice technique, study music theory, sight-reading and aural training and receive regular performance opportunities.

A unique aspect of the programme is the emphasis on developing singer-songwriters, you will also gain experience in composing songs. A typical week involves you rehearsing and performing in a number of different ensembles, receiving small-group lessons on your chosen instrument or voice, composing songs, learning about the history of music and being mentored by some of the most experienced musicians and educators in the region. The programme provides opportunities for you to perform in studios and in performance venues, developing your individual stage presence, which is a crucial factor in becoming a successful performing musician.

To prepare you for entry into the music industry, the syllabus and assessments are benchmarked with industry standards. Through a progressive structure of modules and assessments, you will be taken step-by-step through the building blocks of musicianship and performance to become confident members of the entertainment industry.

In **Level 1**, you will share many common modules across the Diplomas in the School of Contemporary Music and the School of Dance & Theatre. These shared modules aim to provide you with a comprehensive basic knowledge and grounding in the basic creative processes, technical and academic skills essential for progressing to Levels 2 and 3. The modules also allow for diagnostic and formative teaching to ensure you have made the appropriate choice in Diploma in Audio Production.

"LASALLE offers a balanced programme which advocates a sensitivity of a musician and sensibility of a studio engineer."

Riduan Zalani, alumnus, Diploma in World Music, Recipient of Young Artist Award

In **Level 2**, you will be developed in skills, knowledge, problem-solving and in work methods. You will be placed in professionally structured projects and productions reflecting industry practice. Skills and knowledge are continually applied in projects and productions.

In **Level 3**, you will undertake modules that may include self-devised/directed studies or projects. Industry placements will assist you to gain an accurate understanding of the performing industries through personal involvement in a preferred field with an industry professional or company. These placements allow you to apply your studio and academic, understandings and achievements to the diverse expectations of a vital and demanding industry. In the Community Engagement module, you will learn from non-profit organisations or community-interest-led projects where you will identify community problems and issues of social concern of your chosen area of study could address and/or change. Using the skill sets and research methods learned, you will be asked to be creative and effective in proposing solutions to such problems and issues.

Career Paths: Concert Musician, Studio Musician, Singer, Songwriter, Composer/Arranger, Product Specialist

Related Careers: Producer, Music Reviewer, Voice Talent, Vocal Coach

Teaching Methods: You will attend lectures, critiques, workshops, seminars, tutorials and field trips. Engaging in studio work and group and solo projects will also become part of your student life. As part of industry-based learning, you will be involved in either a live industry-related project or in an industry placement

Audition and Interview Requirements

This is a generalist programme covering a wide range of contemporary popular music styles that focuses on a thorough grounding in musicianship including performance, music theory, and aural training that prepares students for entry into the music industry or further degree studies. Students from all music backgrounds can enter this programme with an audition of three contrasting pieces, one of which should be an original composition by the candidate, if possible.

You are required to attend an interview with an audition component to demonstrate your creative potential. You are expected to demonstrate a strong knowledge of the music you are playing, as well as a clear vision for your own musical future.

Music Training Pre-requisites

Previous qualifications in music theory or practical exams are preferred but not a requirement for entry into the Diploma programme. You will be judged solely on your ability to perform during the audition and interview process.

Audition Requirements

- **Theory/Aural:** Complete a music theory and aural test set by the School of Contemporary Music.
- **Practical:** Present three contrasting pieces, one of which should be an original composition by the candidate, if possible. (Music Scores must be submitted to the audition panel):
 - Two contrasting pieces from any style of music.
 - One original piece composed by the candidate, if possible. This piece does not have to be a polished or perfected work. It should, however, demonstrate your creativity.
 - Choose pieces that show off your technical and musical abilities most effectively.

Also read *BA(Hons) Music* on page 10



Image: Nicholas Sanjay Zavior, On the Waterfront 2016

BA(HONS) MUSIC

Duration: 3 years

This programme has been developed in response to the demands of a growing creative music industry in Singapore and Southeast Asia for graduates with an enhanced ability, knowledge, and diversity of experience in the area of performance, composition and new music technologies.

The BA(Hons) Music Programme offers five specialist areas of practice including Classical Performance, Jazz Performance, Popular Music Performance, Composition and Arranging, and Electronic Music. Students from each specialisation focus on essential technical skills and repertoire specific to their specialisation through weekly one-to-one lessons, performances, composing, theory and history. Moreover there is an emphasis on research throughout the programme, preparing students to be academically rigorous and musicians who can articulate themselves, while many opportunities to collaborate across the five specialisms and throughout LASALLE are offered.

In keeping with the latest industry demands on contemporary musicians, graduates from the School of Contemporary Music embrace technology as an integral part of their performance and compositional practice. Some of the distinctive features of our programmes include the teaching of recording and producing techniques to all students, a pioneering improvisation programme for our Classical Performance stream, and a focus on developing students to be independent learners and creative musicians ready to enter postgraduate studies or become leaders in the music industry.

You will be mentored by some of the most experienced performers and educators in the region, with opportunities to gain experience as a performer in the theatre venues and the recording studio at the College.

Level 1 introduces the basic approaches, methods, and skills of the programme. You will develop a strong technical foundation on your instrument or voice, be exposed to a broad range of repertoire and technologies and approaches to music making, and establish a firm historical context for your specialisation.

Level 2 builds on the foundation of knowledge established while introducing new composition techniques, research methods, and approaches to recording and producing your own music in addition to student exchange and interdisciplinary practice.

Level 3 is concerned with integrating skills into professional practice, through industry and community engagement, a major practice-based research project, and a final graduation recital. Graduates emerge equipped to work both collaboratively and independently, with individuality and self-confidence.

Career Paths: Music Performer, Composer, Music Arranger, Music Director, Recording Engineer, Live Sound Engineer, Film and TV Composer

Related Careers: Educator, Music Reviewer, Voice Talent, Vocal Coach

Teaching Methods: You will attend lectures, seminars, workshops, and tutorials. You will take part in performing ensembles, masterclasses, and in-house and public performances.

Audition and Interview Requirements

You are required to attend an interview and an audition to demonstrate your creative potential. You are expected to demonstrate a strong knowledge of the music you are playing, as well as a clear vision for your own musical future.

Music Training Prerequisites

Theory: ABRSM or Trinity Guildhall Grade 6 or higher. Previous qualifications in practical exams are preferred but not a requirement for entry into the programme. You will be judged solely on your ability to perform during the audition and interview process.

Audition Requirements

- Theory/Aural: Complete a music theory and aural test set by the School of Contemporary Music.
- Practical: Present three contrasting pieces with the following conditions for your specialism (Music scores must be submitted to the audition panel).

Specialism	Additional Prerequisites
Classical Performance	<ul style="list-style-type: none"> • One Baroque • One Romantic • One 20th Century work
Composition and Arranging	<ul style="list-style-type: none"> • Three original and contrasting pieces (live or recorded on CD) • Folio of notated and recorded works complete with midi file or CD playback
Jazz Performance	<ul style="list-style-type: none"> • One 'Blues' with an improvised solo • One jazz standard with an improvised solo • One original composition by the applicant, if possible
Electronic Music	<ul style="list-style-type: none"> • Three original and contrasting pieces (live or recorded on CD) • Folio of recordings and documentation of music technology related work e.g. recordings, mixing or original electronic music on CD
Popular Music Performance	<ul style="list-style-type: none"> • Two contrasting songs from different styles • One original composition by the applicant, if possible

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